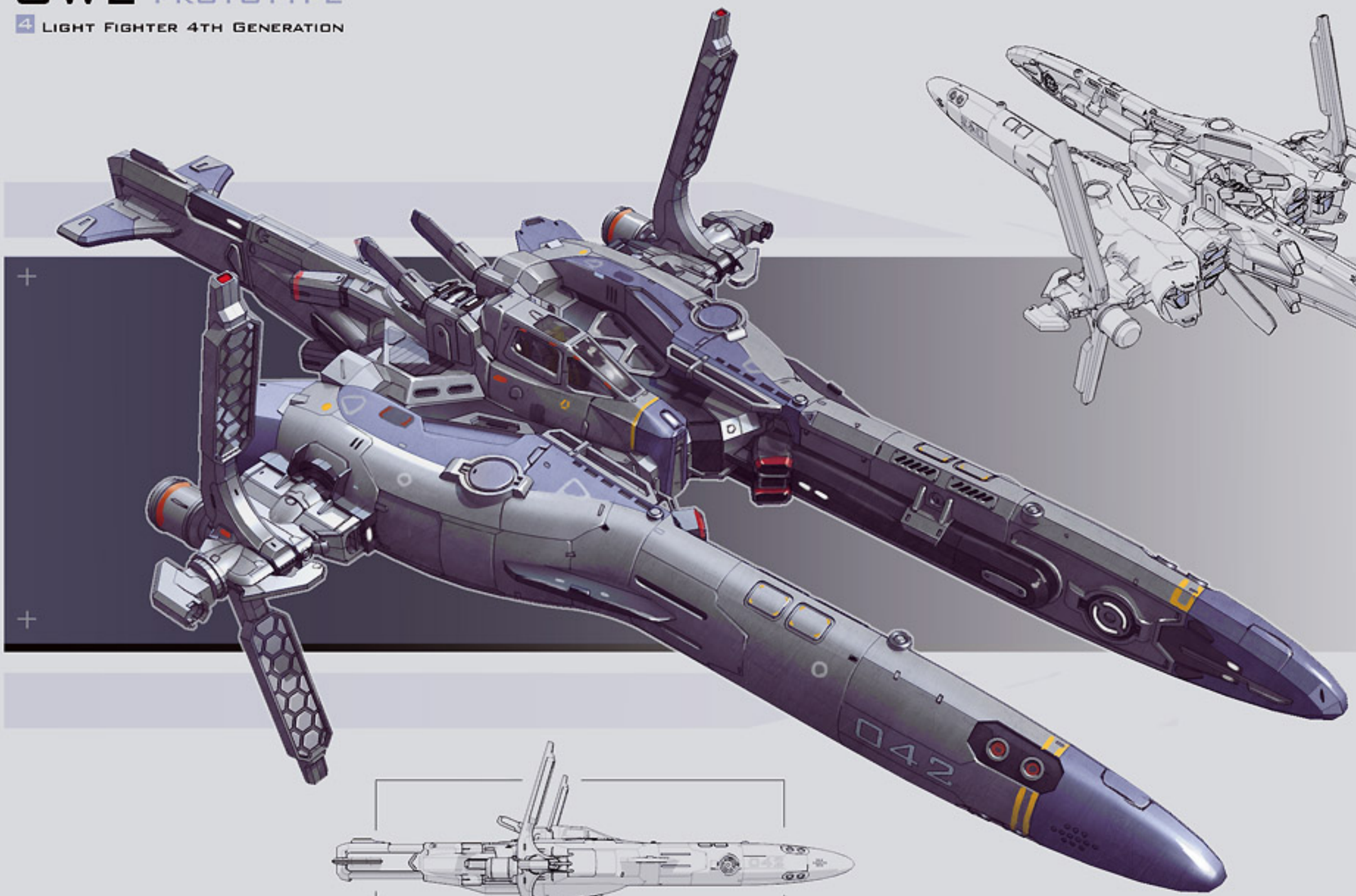
OWL PROTOTYPE

4 LIGHT FIGHTER 4TH GENERATION



4x afterburner slot

Twin engines HV-R

STAR CONFLICT

Federation of Free Planets

T.S

T.S

404
404

T.S

T.S

T.S

T.S

045

T.S

067

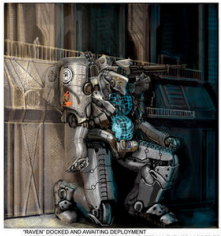
T.S

TBM TYPE-01 "RAVEN"

TACTICAL BATTLE ARMOUR

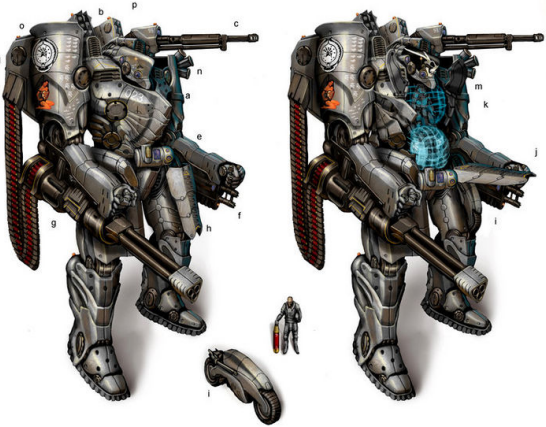
HELLDIVER MECHANIZED ARMOUR CORE "HMAC" SAGU

Tactical battle armour aka "RAVEN" units are multi response mechs to designed as an anti-mechtrank and aircraft walker. Armoured dorchester mark4 armour plated and able to withstand large amounts of fire from small arms. The Raven is piloted by a HMad suit with many varying weapons systems three six hard points for different missions, four engineering hard points for repairs and support on the ground. Manned by two crew members one for the weapons systems and one to pilot the mech its deployable from large gunships and orbital ships/stations it can enter and brake orbit.



"RAVEN" DOCKED AND AWAITING DEPLOYMENT
"NOTE THE MECH KNEELING SO CREW CAN ENTER VIA THE LEG LADDER TO THE COCKPIT. WHICH MAKES IT EASY FOR THE CREW TO DISEMBARK WHEN THE CORRECT GEAR ISENT AVAILABLE

a/ "HEAD" unit incorparting sensor pod and partial multi spectral sensor suite.
b/ 2x pods 8x ARM AOM/ HEAT/ missile variants each
c/ 1x 155mm AM howitzer rail cannon HE/ HEAT/ KE/Y APDA/ HE Grenadiers with intergrated LDS laser designa-tor system
d/ power plant including 4/ 4x turbo thrusters for flight and 2x hovering thrusters
e/ full-multi spectrum sensor suite pod 4 km multi range
f/ 2x 50 cal cannons dual feed API/ APIT/ APT rounds
g/ 3X 90mm hi auto galling cannons belt feed
h/ leg ladder for crew acces
i/ battle bike/storage
j/ bike storge compartment in upper leg
k/ 2x radar pods
l/ super/ air intakes
m/ carpace openings
n/ 3x countermeasure pods smoke/ chaff/ flares/ IR/flares/ smart grenades
o/ heavey dorchester mark4 armour
p/ NBC protection system



visor up with uv glass plate

weapons helmet intergrated HMD

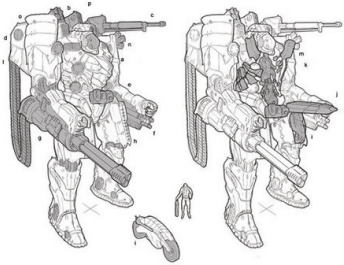
PILOT

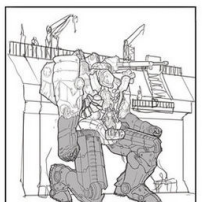
WEAPONS OFFICER

crew gear
-rebreather unit
-basic pilot sealed environmentl armour
-tactical pouches
-helmet external oxygen feed
-side arm 9mm pistol
-linkages to the helmet direct feed from armour and all its systems to the HMD

BRIEF OVERVIEW
the piolt is intergrated into the mech via ports from his helmet which shows the video feed from the on board 360 degree cams for the best view. the pilots limbs are suspend to simulate free movement and attached to motion gyros that are linked to the moving parts of the mech for full control.

BRIEF OVERVIEW
the weapons officer is strapped into the NRBC cockpit seat for fire control, linked to the full sensor suite and on board cams for full intergration.a full holo sheet suite is installed for extra cam feeds, HIT targeters and weapons analysis.





"RAVEN" DOCKED AND AWAITING DEPLOYMENT
"NOTE THE MECH KNEELING SO CREW CAN ENTER VIA THE LEG LADDER TO THE COCKPIT. WHICH MAKES IT EASY FOR THE CREW TO DISEMBARK WHEN THE CORRECT GEAR ISENT AVAILABLE

visor up with uv glass plate

weapons helmet intergrated HMD

PILOT

WEAPONS OFFICER

crew gear
-rebreather unit
-basic pilot sealed environmentl armour
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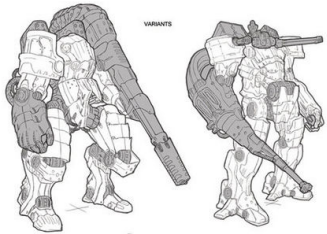
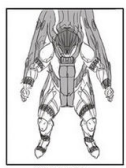
-side arm 9mm pistol
-linkages to the helmet direct feed from armour and all its systems to the HMD

VARIANTS





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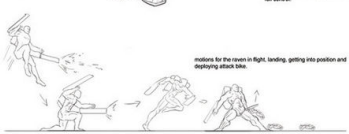

motions for the raven in flight, landing, getting into position and deploying attack bike.

Droppod

TBA/03 "VALKARIES"

TACTICAL BATTLE ARMOUR

HELLDIVER MECHANIZED INFANTRY SYSTEM 'HMIS" SAGU

Tactical battle armour aka "valkaire" units are chosen from the toughest of the helldiver ranks who have show an adaptation to AFU wattles. To be need to specialize in using tactical battle armour and armaments for every situation they are able to operate from gunships via jet packs from low orbit or dropped from high orbit via the Droppod. Trained to operate in any matte from the vacuum of space to biological hazards. The suit is outfitted with a powered exoskeleton servos which helps with change of gravity and allows the user to move with unnatural speed and agility in combat and able to wield heavy weapons. The suit is covered in thick ceramic plates encased within a metal matrix it protects from sharp and blunt edged weapons up to high caliber rounds and high powered explosive shocks. Known as the saving angels of the helldiver special forces there reputaion is they land with destruction.

visor up with uv glass plate

pilot gear
-rebreather unit
-basic pilot sealed environmenti armour
-tactical pouches
-helmet external oxygen feed
-side arm 9mm pistol
-linkages to the helmet direct feed from armour and all its systems to the HMD

a/ tactical battle helmet with inbuit optic 2x zoom cams
b/ ceramic plates encased in metal matrix
c/ Allrick. AI smart command system intergrated adaptors usb etc
d/ air intakes
e/ sealed APU NLMC
f/ jetpack
g/ NV and IR inbuilt helmet cams
h/ tactical battle armour
i/ cockpit hatch
j/ Emergancy Air Bags
k/ smart system missile launcher
l/ Targeting Radar Full Multi-Spectrum Sensor System 2 km range 360d vision view
m/ countermeasure dispencer

HELMET VARIANTS

Skull motifle donates squad leader "skull leader"

multi cam face plate for multi spetral vision nano fibers

assault face plate designed for close combat with extra armour plateing

COMBAT ARMS

CESTUS PG MK4

CESTUS power gauntlet mk4
-5 digit power gauntlet
-able to rip threw armoured and un-armoured targets

SPS

Smart Power System
-power adjuster for cestus MK4

missles/grenades

-hellstrike "HEAT" missles
-smoke/chaff/flares/
anti personal grenades

krakenmaster mini autocannon
-lightweight mini 20mm autocannon
-blast shield
-belt/ box feed

-super recoil surpressor
-gun cam linked to HMD

Droppod

visor up with uv glass plate

pilot gear
-rebreather unit
-basic pilot sealed environmenti armour
-tactical pouches
-helmet external oxygen feed
-side arm 9mm pistol
-linkages to the helmet direct feed from armour and all its systems to the HMD

HELMET VARIANTS

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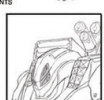
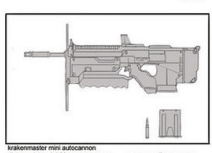


assault face plate designed for close combat with extra armour plateing



krakenmaster mini autocannon
-lightweight mini 20mm autocannon
-blast shield
-belt/ box feed

-super recoil surpressor
-gun cam linked to HMD

COMBAT ARMS

missles/grenades

-hellstrike "HEAT" missles
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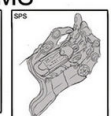
CESTUS PG MK4

CESTUS power gauntlet mk4
-5 digit power gauntlet
-able to rip threw armoured and un-armoured targets



SPS

Smart Power System
-power adjuster for cestus MK4

a/ tactical battle helmet with inbuit optic 2x zoom cams
b/ ceramic plates encased in metal matrix
c/ Airlock /ii smart command system intergrated adaptors usb etc
d/ air intakes
e/ sealed APU /kLMC
f/ jetpack
g/ NV and IR inbuilt helmet cams
h/ tactical battle armour
i/ cockpit hatch
j/ Ammo pack /kr Bags
k/ smart system missile launcher
l/ Targeting Radar Full Multi-Spectrum Sensor System 2 km range 360d vision view
m/ countermeasure dispenser

Droppod

TBA/02 "VALKARIES"

TACTICAL BATTLE ARMOUR

HELLDIVER MECHANIZED INFANTRY SYSTEM 'HMIS' SAGU

Tactical battle armour aka "valkaire" units are chosen from the toughest of the helldiver ranks who have show an adaptaion to AFU walkers. Tra-ined to operate in the most hostile of environments and in the worst situation they are able to drop from gunships via jet packs from low orbit or dropped from high orbit. The armour is a biologicly sealed OG suit made from nanotech lightweight metalic oxydes "kLMC" to withstand any env-ironment from the vacuum of space to biological hazards. The suit is outfi-tted with a jetpack system allowing the helldiver to perform controlled ge-ration and landing from drops to making them massively powerful in combat and able to wield heavey weapons. The suit is covered in thick armour plating that is designed to deflect most ballistic & protects from sharp and blunt edged weapons up to high calibre rounds and high powered explo-sive shocks. Known as the saving angels of the helldiver special forces there reputaion is they land with destruction

visor up with uv glass plate

HELMET VARIANTS

Skull motife donates squad leader "skull leader"

multi cam face plate for multi spetral vision nano fibers

assault face plate designed for close combat with extra armour plating

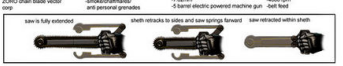
pilot gear
-rebreather unit
-basic pilot sealed environmentl armour
-tactical pouches
-helmet external oxygen feed
-side arm 9mm pistol
-linkages to the helmet direct feed from armour and all its systems to the HMD

COMBAT ARMS

-hellstrike "HEAT" missiles
-smoke/chaffflares/
anti personal grenades

TEZLA minigun gunpod
-7.62mm -4000 rpm
-5 barrel electric powered machine gun -belt feed

ZORO chain blade vector corp



Droppod

HELMET VARIANTS

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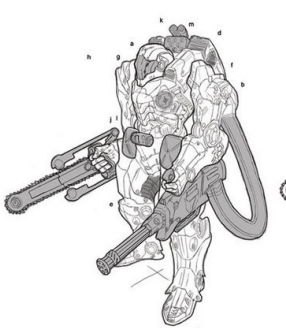
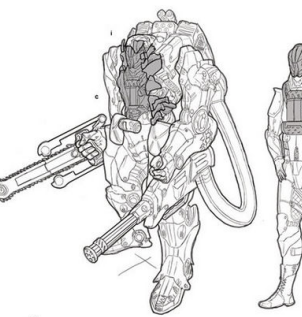
Skull motife donates squad leader "skull leader"

assault face plate designed for close combat with extra armour plating





visor up with uv glass plate

pilot gear
-rebreather unit
-basic pilot sealed environmentl armour
-tactical pouches
-helmet external oxygen feed
-side arm 9mm pistol
-linkages to the helmet direct feed from armour and all its systems to the HMD

COMBAT ARMS

-hellstrike "HEAT" missiles
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TEZLA minigun gunpod
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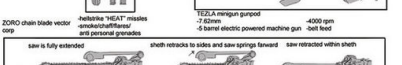
ZORO chain blade vector corp



helmet options

visor up with 12x optical electro thermal zoom

visor down with skull motifs which donates squad leader

visor up with uv reflect glass plate

helmet off with rebreath mask on

skull face paint donates squad leader "skull leader"

a/ assault combat helmet with inbuit optic 2x zoom cams
b/ ceramic plates encased in metal matrix
c/ long range CBC comms unit with inbuilt spec cams
d/ CO outfit
e/ oxygen pack with inbuilt rebreath unit
f/ sealed OG suit NLMC
g/ combat tactical pouches
h/ NV and IR inbuilt helmet cams
i/ medium assault combat armour
j/ wrist mounted holo scrs
k/ electro magnetic clamps for grave shoot and weapon storage

Droppod

ACA/01 "STRIKER"

MEDIUM ASSAULT COMBAT ARMOUR

HELLDIVER INFANTRY TACTICAL SYSTEM "HITS" SAGU

Medium assault combat armour aka "striker"units are chosen from the toughest of the military ranks who show there best ability on the assault and bought into the hell-diver special branch of operations. Trained to specialize in close combat armoured and armed for the situation they are to be used in, they are often the first to be deployed by land or dropped from high orbit. There armour is a biologyly sealed OG suit made from nanotech lightweight metalic cera-mic. The suit is designed to withstand the harsh conditions of space to biological hazards. The suit is outfitted with a powered exoskeleton. which helps with change of gravition and landing from drops to making them more powerful in combat. The suit is covered in ceramic plates encased in a metal matrix designed to withstand small arms and rapped weapons upto medium caliber rounds and shocks. Known as the shock troops of the helldiver special forces there rep-utation is spoken with fear.

grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

COMBAT ARMS

mirarge smg sa mars arms
-collapsable stock
-9mm smg
-red dot sight
-shotgun attachment

sra combat shotgun mars arms
-duel feed duel barrel shot gun -combat knife attachment
-collapsable stock

rage mk3 vector corp
-3 feet chain blade
-micro temperd teeth

cetsus mk2 vector corp
- 5 digit emp power gauntlet
-able to tear threw armoured and un-armoured targets with easy

hidden for arm blade for close combat

EQUIPMENT

combat bowie knife
-micro temperd filament edge

-frag
-magnetic/magnezium
-flash

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

-medic kit
-basic survival kit

Droppod

helmet options

helmet off with rebreath mask on

visor up with 12x optical electro thermal zoom

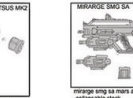
skull face paint donates squad leader "skull leader"

visor down with skull motifs which donates squad leader

visor up with uv reflect glass plate

grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

COMBAT ARMS



hidden for arm blade for close combat

cestus mk2 vector corp
-5 digit emp power gauntlet
-able to tear threw armoured and un-armoured targets with easy

mirarge smg sa mars arms
-collapsable stock
-9mm smg
-red dot sight
-shotgun attachment

sra combat shotgun mars arms
-duel feed duel barrel shot gun -combat knife attachment
-collapsable stock

EQUIPMENT

combat bowie knife
-micro temperd filament edge

-frag
-magnetic/magnezium
-flash

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

-medic kit
-basic survival kit

cestus power gauntlet is able to generate and throw emp shards at enemys or create power shock waves radiating from the user.

a/ assault combat helmet with inbuilt optic 2x zoom cams
b/ ceramic plates encased in metal matrix
c/ electro magnetic clamps for grave shoot and weapon storge
d/ CO outlet
e/ power pack with inbuilt rebreath unit
f/ sealed (no) suit NLMC
g/ combat tactical pouches
h/ NV and IR inbuilt helmet cams
i/ medium assault combat armour
j/ wrist mounted hols sccs
k/ long range CSC comms unit with inbuilt spec cams

helmet options

visor up with uv reflect glass plate

visor glass plate retracted and jaw helmet skirts retracted for full face view

assault face plate designed for close combat with extra armour plating

Droppod

ACA/02 "STRIKER"

MEDIUM ASSAULT COMBAT ARMOUR

HELLDIVER INFANTRY TACTICAL SYSTEM "HITS" SAGU

Medium assault combat armour aka "striker"units are chosen from the toughest of the military ranks who show great skill in combat and are then trained by the best of them special branch of operations. Trained to specialize in close combat armoured and armed for the situation they are able to drop from gunships via grave shoots from low orbit or dropped from high orbit. There armour is a biologicly grown "living" armour which is then covered in synthetic nerv tare "NLMC" to withstand any environment from the vacum of space to biological hazards. The suit is outfitted with a powered exoskeleton which helps with change of graviton and landing from drops to making them more powerful in combat. The "living" armour is made of ceramic plates within a metal matrix is protests from sharp and blunt edged weapons upto medium caliber rounds and shocks. Known as the shock troops of the helldiver spesial forces there reputation is spoken with fear.

grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

COMBAT ARMS

SMG/GLA MWS2 sopmod block 1

kamon smg/gla mk2 - holographic sight
- 9mm - rls screw grip
- mz40mm grenade launcher - box mag

CLS MWS2

striker compact linner shotgun
- fold down grip - box feed
- spiked forgrip - single/ full auto

EQUIPMENT

SCS

GRENADES

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

-frag
-magnetic/magnezium
-flash

BACKPACK

COMBAT KNIFE

-medie kit
-basic survival kit

combat bowie knife
-micro temperd filament edge

BREACHING PAD

Droppod

helmet options

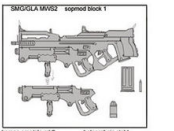
visor up with uv reflect glass plate

visor glass plate retracted and jaw helmet skirts retracted for full face view

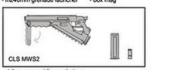
grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

COMBAT ARMS

SMG/GLA MWS2 sopmod block 1



kamon smg/gla mk2 - holographic sight
- 9mm - rls screw grip
- mz40mm grenade launcher - box mag



CLS MWS2

striker compact linner shotgun
- fold down grip - box feed
- spiked forgrip - single/ full auto

EQUIPMENT

SCS

GRENADES

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

-frag
-magnetic/magnezium
-flash

BACKPACK

COMBAT KNIFE

-medie kit
-basic survival kit

combat bowie knife
-micro temperd filament edge

BREACHING PAD

a/ special operations helmet with inbuit optic2x zoom cams
b/ ceramic plates encased in metal matrix
c/ CD low outlet
d/ power pack with inbuilt rebreath unit
e/ sealed OG suit NLMC
f/ combat tactical pouches
g/ NV and IR inbuilt helmet cams
h/ light special operations armour
i/ wrist mounted hols scs
j/ electro magnetic clamps for grave shoot and weapon storge

Droppod

SOA/02 "GHOST"

LIGHT SPECIAL OPERATIONS ARMOUR
HELLDIVER INFANTRY TACTICAL SYSTEM "HITS" SAGU

Light special operations armour aka 'ghost' units are chosen from the best of the military personnel to show their skills in stealth and bought into the helldiver special branch of operations. Trained to specialize in insurgents and counter insurgents highly mobile and manoeuvrable there armourd and armed for the situation they are able to drop from gun-ships and orbital drop pods into the most hostile areas of orbit. There armour is a biologicly sealed OG suit made from nanotech lightweight metalic cevlare 'NLMC' to withstand any environment from the vacum of space to biological hazards. The suit is outfitted with a powered exoskeleton which helps with change of gravition and landing from drops to making them more powerful in combat. The suit is covered in ceramic plates encased in metal matrix to protect from bullets, the armour it protects from sharp and blunt edged weapons upto low caliber rounds and shrods. Known as the silent death of the helldiver special forces there reputation you will never see them coming.

helmet options

visor up with uv reflect glass plate

skull face paint donates squad leader "skull leader" combat balaclava

visor down with skull motife which donates squad leader

helmet off with rebreath mask on

grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

COMBAT ARMS

MANSON CUSTOM
-9mm -silencer
-smg -folddown grip
-red dote sight

SAMSON
-machine pistol -silencer
-9mm
-bayonate

Sythes foramn BLADES vector corp
-micro tempperd filament blades

EQUIPMENT

SILENT DEATH MK1 vector corp
-intergrated gauntlet that can fire streams of nanits at targets which attack and find soft tissue either threw armour or breathed internaly

combat bowie knife
-micro tempperd filament edge

Environmental Projection Stealth System
-projects the surrounding environment to cloak marine

smart combat computer system
- holographic output
- touch pad
- mulli adaptor/ usb etc

SPE sticky plastic explosives
- 6 digit timer
- sticky gel explosive can be thrown and stuck onto objects

-frag
-magnetic/magnezium
-flash

Droppod

scythe attack motions made to intrgrate into body macanics for best results

helmet options

visor up with uv reflect glass plate

skull face paint donates squad leader "skull leader" combat balaclava

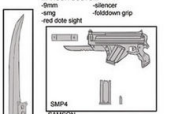
visor down with skull motife which donates squad leader

helmet off with rebreath mask on

grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

COMBAT ARMS

MANSON CUSTOM
-9mm -silencer
-smg -folddown grip
-red dote sight



SAMSON
-machine pistol -silencer
-9mm
-bayonate

Sythes foramn BLADES vector corp
-micro tempperd filament blades

EQUIPMENT

SILENT DEATH MK1 vector corp
-intergrated gauntlet that can fire streams of nanits at targets which attack and find soft tissue either threw armour or breathed internaly

combat bowie knife
-micro tempperd filament edge

Environmental Projection Stealth System
-projects the surrounding environment to cloak marine

smart combat computer system
- holographic output
- touch pad
- mulli adaptor/ usb etc

SPE sticky plastic explosives
- 6 digit timer
- sticky gel explosive can be thrown and stuck onto objects

-frag
-magnetic/magnezium
-flash

Droppod

SOA/03 "GHOST"

LIGHT SPECIAL OPERATIONS ARMOUR

HELLDIVER INFANTRY TACTICAL SYSTEM "HITS" SAGU

Light special operations armour aka "ghost"units are chosen from the toughest of the military ranks who show there best abiltys in stealth and bought into the helldiver special branch of operations. Trained to specialize in insurgents and counter insurgents highly mobile and maneuverable there armount and armed for the situation they are able to drop from gun-ships via grave shoots from low orbit or dropped from high orbit. The suit is constructed from a carbon fibre and titanium nanotech lightweight metallic endeve "NUNC" to withstand any environment from the vacum of space to biological hazards. The suit is outfitted with a powered exoskeleton which helps with change of gravition and landing from drops to making them more powerful in combat. The suit is covered in ceramic plates encased within a metal matrix lighter than medium armour which protects from sharp and blunt edged weapons upto low caliber rounds and shocks. Known as the stern death of the helldiver special forces there reputaion you will never see them coming.

a/ special operations helmet with inbuilt optic 2 x zoom cams
b/ ceramic plates encased in metal matrix
c/ CD low outlet
d/ power pack with inbuilt rebreath unit
e/ sealed (x) suit NLMC
f/ combat tactical pouches
g/ NV and IR inbuilt helmet cams
h/ light special operations armour
i/ wrist mounted holo scos
j/ electro magnetic clamps for grave shoot and weapon storge

helmet options

visor up with uv reflect glass plate

visor up with 12x optical electro thermal zoom

grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

COMBAT ARMS

RAY SMG CUSTOM MARS ARMS
-8MM -adjustable stock
-SMG -red dote sight
-silencer
-fold down grip

TP MK12
TRACKER P
-9mm
-single/full auto
-laser sight
-silencer

EXCAVATOR claws mk6 vector corp
-used for scaling buildings and different enviroments
-formidable close combat weapons able to rip threw armoured and un-armoured units

EQUIPMENT

SPE

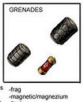
smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

COMBAT KNIFE

combat bowie knife
-micro temperd filament edge

C4

SPE sticky plastic explosives
- 6 digit timer
- sticky gel explosive can be thrown and stuck onto objects

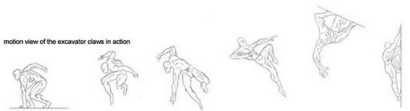


GRENADES

-frag
-magnetic/magnezium
-flash

Droppod

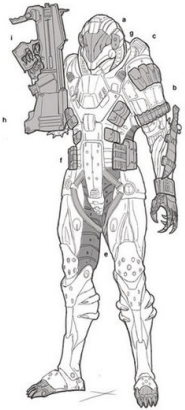
motion view of the excavator claws in action



helmet options

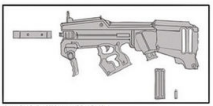
visor up with uv reflect glass plate

visor up with 12x optical electro thermal zoom



grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

COMBAT ARMS



RAY SMG CUSTOM MARS ARMS
-8MM -adjustable stock
-SMG -red dote sight
-silencer
-fold down grip

TP MK12
TRACKER P
-9mm
-single/full auto
-laser sight
-silencer

EXCAVATOR claws mk6 vector corp
-used for scaling buildings and different enviroments
-formidable close combat weapons able to rip threw armoured and un-armoured units

EQUIPMENT

SPE

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

COMBAT KNIFE

combat bowie knife
-micro temperd filament edge

C4

SPE sticky plastic explosives
- 6 digit timer
- sticky gel explosive can be thrown and stuck onto objects

GRENADES

-frag
-magnetic/magnezium
-flash

a/ special operations helmet with inbuilt optic2.x zoom cams
b/ ceramic plates encased in metal matrix
c/ CO low outlet
d/ power pack with inbuilt rebreath unit
e/ sealed
f/ combat tactical pouches
g/ NV and IR inbuilt helmet cams
h/ light special operations armour
i/ wrist mounted holo scrn
j/ electro magnets clamps for grave shoot and weapon storge
k/ exoskeleton micro filament blades

helmet options

visor down with with 4 2x zoom cams strips

visor up with uv reflect glass plate

Droppod

SOA/01 "GHOST"

LIGHT SPECIAL OPERATIONS ARMOUR
HELLDIVER INFANTRY TACTICAL SYSTEM "HITS" SAGU

Light special operations armour aka "ghost"units are chosen from the toughest of the military ranks who show them bold and fearless in battle, they are the elite special forces amongst all operations. Trained to specialise in insurgents and tourists insurgents highly mobile and manouverable there armourd and armed for the situation they are able to drop from gun-ships via grave shoots from low orbit or dropped from high flying C130 aircraft using a parachute. The suit is covered in nanotech lightweight metallic ceramic "NLMC" to withstand any environment from the vacuum of space to toxigical hazards. The suit is also equipped with powerful exoskeleton servos with charge of gravition and landing from drops to making them more powerful in combat. The suit is covered in ceramic plates encased within a metal matrix lighter than medium armour it protects from sharp and blunt edged weapons upto and including medium calibre rifle rounds. If you are from the helldiver special forces there reputaion you will never see them coming.

grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

COMBAT ARMS

Katana/
wakizashi/tanto
-tamahagane steel

BT mk3 custom

FIREFLY Silent bolt thrower custom
-rotary drum feed 9mm bolts
-silent gas powered
-ACOG 3x zoom

RAFTA 93r
-9mm
-fold down grip
-fullauto/single fire
-extended mags
-silencer

EQUIPMENT

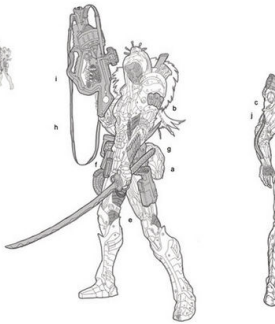
combat bowie knife
-micro temperd filament edge

-frag
-magnetic/magnezium
-flash

SPE sticky plastic explosives
- 6 digit timer
- sticky gel explosive can be thrown and stuck onto objects

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

Droppod

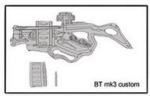


grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

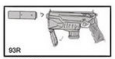
COMBAT ARMS

double endedspear mk2
-plasma injeted
-miro filimant blade

Katana/
wakizashi/tanto
-tamahagane steel



FIREFLY Silent bolt thrower custom
-rotary drum feed 9mm bolts
-silent gas powered
-ACOG 3x zoom



RAFTA 93r
-9mm
-fold down grip
-fullauto/single fire
-extended mags
-silencer

EQUIPMENT

combat bowie knife
-micro temperd filament edge

-frag
-magnetic/magnezium
-flash

SPE sticky plastic explosives
- 6 digit timer
- sticky gel explosive can be thrown and stuck onto objects

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

helmet options

visor down with with 4 2x zoom cams strips

visor up with uv reflect glass plate

a/ heavy battle combat helmet with inbuilt optic 2x zoom cams
b/ ceramic plates encased in metal matrix
c/ Alfeca. Al smart command system intergrated adaptors usb etc
d/ CD outlet
e/ power pack with inbuilt rebreath unit
f/ sealed OG suit NLMC
g/ combat tactical pouches
h/ NV and IR inbuilt helmet cams
i/ heavy battle armour
j/ wrist mounted holo scos
k/ electro magnetic clamps for grave shoot and weapon storge

HBA/02 "DEMO"

HEAVY BATTLE ARMOUR

HELLDIVER INFANTRY TACTICAL SYSTEM "HITS" SAGU

Heavy battle armour aka "demo" units are chosen from the toughest of the military ranks who are the biggest and strongest (but also have the brains to back it up) into the helldiver special branch of operations. Trained to specialize in using heavy armour and armaments for every situation that they may face from the surface of a planet to being flung into orbit or dropped from high orbit. These armour is a biologicly sealed OG suit made from nanotech lightweight metallic cerdore "NLMC" to withstand any environment from the vacuum of space to biological hazards. The suit is outfitted with a powered exoskeleton which helps with change of gravation and landing from drops to making them micro powered. Also the suit is covered in ceramic plates which are encased within a metal matrix is protects from sharp and blunt edged weapons upto high caliber rounds and high powered explosive shocks. Known as the toughest of the helldiver special forces there reputaion no one can give as much as we can take.

COMBAT ARMS

STINGER LMG custom
-5.54mm
-LMG
-bipod
-ACOG 3x thermal sight
-belt or box feed
-fold up AHM system

TPMK6
TERROR P MK6
-9mm
-single/full auto

helmet options

visor up with 12x optical electro thermal zoom

visor up with uv reflect glass plate

grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

EQUIPMENT

-frag
-magnetic/magnezium
-flash

combat bowie knife
-micro temperd filament edge

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

Personal Defence Blast shield

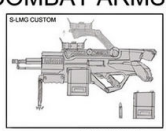
helmet options

visor up with 12x optical electro thermal zoom

visor up with uv reflect glass plate

grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

COMBAT ARMS



STINGER LMG custom
-5.54mm
-LMG
-bipod
-ACOG 3x thermal sight
-belt or box feed
-fold up AHM system

TPMK5
TERROR P MK6
-9mm
-single/full auto

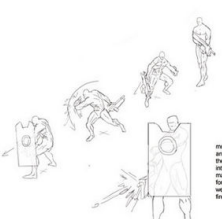
EQUIPMENT

-frag
-magnetic/magnezium
-flash

combat bowie knife
-micro temperd filament edge

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

Personal Defence Blast shield



motions for activation of PDBS and AHM system from opening the shield to droping the LMG into assault stance. making the marine able to use the shield for cover whilst firing the weapon for heavey surpresive fire.

Droppod

HBA/03 "DEMO"

HEAVY BATTLE ARMOUR

HELLDIVER INFANTRY TACTICAL SYSTEM "HITS" SAGU

Heavy battle armour aka "demo" units are chosen from the toughest of the military ranks who are the biggest and strongest (but also have the brains to back it up) into the HBA/03 demo armour suit which is the ultimate in protection. In using heavy armour and armaments for every situation they are able to drop from gunships via grave shoots from low orbit or dropped from high orbit. There armour is a biologically sealed OG suit made from nanotech lightweight metallic ceramic "NLMC" to withstand any environment from the vacuum of space to biological hazards. The suit is outfitted with numerous armaments and tools for planetary exploration and landing from drops to making them more powerful in combat. The suit is covered in thick ceramic plates encased within a metal matrix is protects from sharp and blunt edged weapons upto high caliber rounds and high powered explosive shocks. Known as the toughest of the helldiver special forces there reputaion no one can give as much as we can take.

a/ heavy battle combat helmet with inbuilt optic 2x zoom cams
b/ ceramic plates encased in metal matrix
c/ Ahsca AI smart command system intergrated adaptors usb etc
d/ CD outlet
e/ power pack with inbuilt rebreath unit
f/ sealed oG suit NLMC
g/ combat tactical pouches
h/ NV and IR inbuilt helmet cams
i/ heavy battle armour
j/ wrist mounted holo socs
k/ electro magnetic clamps for grave shoot and weapon storge

helmet options

skull motife donate squad leader "skull leader"

improved optics variation 4 8x IR cams

visor up with 12x optical electro thermal zoom

grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

COMBAT ARMS

KGMG L CUSTOM

KRAKAN GMG CUSTOM
-40mm
-Grenade Machine Gun GMG
-ACOG NV IR sight
-belt/ rotary box feed
-Flare/ IR flare/Video Camera surveyer/ Smoke and Smart rounds.
-bi/tripod
-cylinder shock absorber
-comabt sling

TP MK12

TRACKER P
-9mm
-single/full auto
-laser sight
-silencer

EQUIPMENT

SCS

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

BREACHING PAD

COMBAT KNIFE

combat bowie knife
-micro tempered filament edge

GRENADES

-frag
-magnetic/magnezium
-flash

the portable HSG system is activated by the marine to produce a force field for himself and other marines for cover. able to withstand small to high caliber weapons to explosives personal may enter and exit with freedom. the battery life is short due to the large amounts of power used but recharges quickly by the users dynamos.

Hexo Shield Generator
-pilons extend and produce bubble force field
-impervious to small and large arms fire
-limited duration

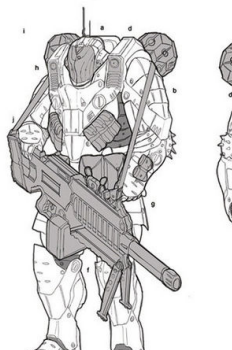
Droppod

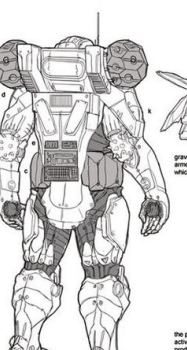
helmet options

skull motife donate squad leader "skull leader"

improved optics variation 4 8x IR cams

visor up with 12x optical electro thermal zoom

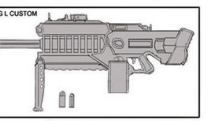




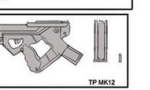
grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

COMBAT ARMS

KGMG L CUSTOM



KRAKAN GMG CUSTOM
-40mm
-Grenade Machine Gun GMG
-ACOG NV IR sight
-belt/ rotary box feed
-Flare/ IR flare/Video Camera surveyer/ Smoke and Smart rounds.
-bi/tripod
-cylinder shock absorber
-comabt sling



TP MK12

TRACKER P
-9mm
-single/full auto
-laser sight
-silencer

EQUIPMENT

SCS

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

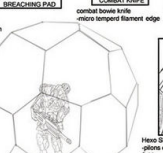
BREACHING PAD

COMBAT KNIFE

combat bowie knife
-micro tempered filament edge

GRENADES

-frag
-magnetic/magnezium
-flash



the portable HSG system is activated by the marine to produce a force field for himself and other marines for cover. able to withstand small to high caliber weapons to explosives personal may enter and exit with freedom. the battery life is short due to the large amounts of power used but recharges quickly by the users dynamos.

Hexo Shield Generator
-pilons extend and produce bubble force field
-impervious to small and large arms fire
-limited duration

ZS 10

Dropped

HBA/01 "DEMO"

HEAVY BATTLE ARMOUR

HELLDIVER INFANTRY TACTICAL SYSTEM "HITS" SAGU

Heavy battle armour aka "demo" units are chosen from the most battle hardened veterans of the helldiver corps. Strongest (but also have the brains to back it up) into the helldiver special branch of operations. Trained to specialize in using heavey armour and armements for every situation they are able to drop from gunships via grave shoots from low orbit or dropped from high orbit. There armour is a bio-logicly sealed OG suit made from nanotech lightweight man-made fibers. The suit is designed to protect against the vacuum of space to biological hazards. The suit is outfitted with a powered exoskeleton which helps with change of gravition and landing from drops to making them more powerful in combat. The suit is covered in thick ceramic plates encased within a metal matrix is protects from sharp and blunt edged weapons upto high caliber rounds and high powered explosive shocks. Known as the toughest of the helldiver special forces there reputation no one can give as much as we can take.

COMBAT ARMS

TAGER MMG custom
-MMG
-7.62mm AP/API/APIT rounds
-bipod/tripod
-comabt sling
-carrying handel
-belt or box feed (casket)
-ACOG sight 3x
-Sat Tar Syst IR
-flash hider

TPMK6

TERROR P MK6
-9mm
-single/full auto
-extended mags

a/ heavey battle combat helmet with inbuit optic 2x zoom cams
b/ ceramic plates encased in metal matrix
c/ Airlock
d/ CD outlet
e/ power pack with inbuilt rebreath unit
f/ sealed OG suit NLMC
g/ combat tactical pouches
h/ NV and IR inbuit helmet cams
i/ heavey battle armour
j/ wrist mounted holo scrs
k/ electro magnetic clamps for grave shoot and weapon str.

grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

helmet options

visor up with uv reflect glass plate

visor up with 12x optical electro thermal zoom

EQUIPMENT

BREACHING PAD

GRENADES

-frag
-magnetic/magnezium
-flash

SCS

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

AI/SCS

-AI smart command system
- AI direct feed to helmet
-vox box with intergrated adaptors usb etc
-pop up sat dish for improved comms
-medie kit
-basic survival kit

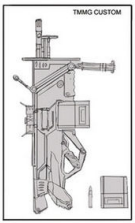
COMBAT KNIFE

combat bowie knife
-micro temperd filament edge

Dropped

COMBAT ARMS

TAGER MMG custom
-MMG
-7.62mm AP/API/APIT rounds
-bipod/tripod
-comabt sling
-carrying handel
-belt or box feed (casket)
-ACOG sight 3x
-Sat Tar Syst IR
-flash hider



TPMK6

TERROR P MK6
-9mm
-single/full auto
-extended mags

helmet options

visor up with uv reflect glass plate

visor up with 12x optical electro thermal zoom

grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

EQUIPMENT

BREACHING PAD

GRENADES

-frag
-magnetic/magnezium
-flash

SCS

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

AI/SCS

-AI smart command system
- AI direct feed to helmet
-vox box with intergrated adaptors usb etc
-pop up sat dish for improved comms
-medie kit
-basic survival kit

COMBAT KNIFE

combat bowie knife
-micro temperd filament edge

a/ battle combat helmet with inbuit optic 2x zoom cams
b/ ceramic plates encased in metal matrix
c/ Airlace
d/ CO outlet
e/ oxygen pack with inbuilt rebreath unit
f/ sealed cv suit NLMC
g/ combat tactical pouches
h/ NV and IR inbuilt helmet cams
i/ medium battle armour
j/ wrist mounted holo scs
k/ electro magnetic clamps for grave shoot and weapon storge
l/ bionic arm load in combat / rms instrument design bureau

Droppod

BA/01 "KOBRA"

MEDIUM BATTLE ARMOUR

HELLDIVER INFANTRY TACTICAL SYSTEM"HITS' SAGU

Medium battle armour aka "kobra" units are chosen from the most experienced and battle hardened soldiers that serve in the arms into the hellder special branch of operations. Trained to specialize in fire teams armoured and armed for the situation they are able to drop from gunships via grave shoots from low orbit or dropped from high orbit via droppod. Armour is made from a ceramic and metal matrix tech lightweight metallic carbide "NLMC" to withstand any environment from the vacuum of space to biological hazards. The suit is also designed to compensate for extreme G forces with change of gravities and landing from drops to making them more powerful in combat. The suit is covered in ceramic plates encased within a metal matrix is protects from sharp and blunt edged weapons upto medium calibre weapons. Due to the high risk of casualties and losses the hellder special forces there reputation is there always there when you need them.

COMBAT ARMS

FELINE G2 AR

sopmod custom

feline g2 custom
-7.62mm AP/API/APIT rounds
-M203 40mm rotary feed grenade launcher
-electronic optic ACOG range finder sight
-satalite targeting system for air support
-assuait rifle

93R

RAFTA 93r
-5mm
-fold down grip
-fullautolsingle fire
-extended mags

EQUIPMENT

COMBAT KNIFE

combat bowie knife
-micro tempered filament edge

GRENADES

-frag
-magnetic/magnezium
-flash

AI/SCS

-AI smart command system
- AI direct feed to helmet
-vox box with intergated adaptors usb etc
-pop up kit dish for improved comms
-medie kit
-basic survival kit

SCS

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

helmet options

visor down with in built 4x cams

visor up with uv reflect glass plate

visor up with 12x optical electro thermal zoom

grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

hidden for arm blade for close combat

Droppod

actions from grave shot landing and release to advancing on the target

T.S

Droppod

BA/02 "KOBRA"

MEDIUM BATTLE ARMOUR

HELLDIVER INFANTRY TACTICAL SYSTEM "HITS' SAGU

Medium battle armour aka "kobra" units are chosen from the toughest of the military ranks who show there best abilities in the arms into the helldiver special branch of operations. Trained to specialize in fire teams armoured and armed for the situation they are able to drop from gunships via grave shoots from low orbit or dropped from high orbit. There armour is a biologicly sealed OD suit made from nano-fibre weave and reinforced with TS-1 ceramic plates environment from the vacum of space to biological hazards. The suit is outfitted with a powered exoskeleton which helps with charge of gravition and landing from drops to making them more powerful in combat. The suit is covered in ceramic plates which protects against small arms fire from sharp and blunt edged weapons upto medium calibre rounds and shocks. Known as the "old relatives" of the helldiver special forces there reputation is there always there when you need them.

a/ battle combat helmet with inbuilt optic 2x zoom cams
b/ ceramic plates encased in metal matrix
c/ Attacs
d/ CO outlet
e/ power pack with inbuilt rebreath unit
f/ sealed CO sud NLMC
g/ combat tactical pouches
h/ NV and IR inbuilt helmet cams
i/ medium battle armour
j/ wrist mounted holo secs
k/ electro-magnetic clamps for grave shoot and weapon storge

helmet options

visor down with skull motifs
which donates squad leader

skull face paint donates
squad leader "skull leader"

visor up with uv reflect
glass plate

grave shoot which is locked onto the
armour with electro magnetic clamps.
which are released when landed.

COMBAT ARMS

TRACKER 3 mars arms
-5.56mm
-single/semi/auto fire
-M205 rotary mag 40mm grenade launcher
-holographic sight
-assuait rifle

RAFTA 93r
-9mm
-fold down grip
-fullauto/single fire
-extended mags

EQUIPMENT

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

COMBAT KNIFE

combat bowie knife
-micro temperd filament edge

-AI smart command system
- AI direct feed to helmet
-vox box with intergrated adaptors usb etc
-pop up sat dish for improved comms
-medic kit
-basic survival kit

-frag
-magnetic/magnezium
-flash

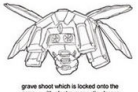
Droppod

helmet options

visor down with skull motifs
which donates squad leader

skull face paint donates
squad leader "skull leader"

visor down with 4 2x cams



grave shoot which is locked onto the
armour with electro magnetic clamps.
which are released when landed.

COMBAT ARMS

TRACKER 3 mars arms
-5.56mm
-single/semi/auto fire
-M205 rotary mag 40mm grenade launcher
-holographic sight
-assuait rifle

RAFTA 93r
-9mm
-fold down grip
-fullauto/single fire
-extended mags

EQUIPMENT

COMBAT KNIFE

combat bowie knife
-micro temperd filament edge

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

-AI smart command system
- AI direct feed to helmet
-vox box with intergrated adaptors usb etc
-pop up sat dish for improved comms
-medic kit
-basic survival kit

-frag
-magnetic/magnezium
-flash

a/ battle combat helmet with inbuilt optic2x zoom cams
b/ ceramic plates encased in metal matrix
c/ AI/scs
d/ CD outlet
e/ power pack with inbuilt rebreath unit
f/ sealed oo suit NLMO
g/ combat tactical pouches
h/ NV and IR inbuilt helmet cams
i/ medium battle armour
j/ wrist mounted holo scos
k/ electro magnetic clamps for grave shoot and weapon storge

Droppod

BA/03 "KOBRA"

MEDIUM BATTLE ARMOUR

HELLDIVER INFAINTRY TACTICAL SYSTEM "HITS" SAGU

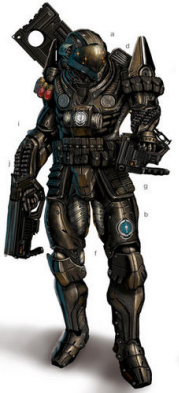
Medium battle armour aka "kobra" units are chosen from the toughest of the military ranks who show there best abilitys in fire arms into the helldiver special branch of operations. Trained to specialize in fire teams armoured and armed for the situation they are able to drop from gunships via grave shoots from low orbit or dropped from high orbit. There armour is a biologicly sealed OO suit made from nanotech ceramic plates encased in metal. This protects the environment from the vacum of space to biological hazards. The suit is outfitted with a powered exoskeleton which helps with charge of gravities and landing from drops to making them more powerful in combat. The suit is covered in ceramic plates encased in metal. This protects the wearer from sharp and blunt edged weapons upto medium calibre rounds and shocks. Known as the "old reliables" of the helldiver special forces there reputation is there always there when you need them.

helmet options

visor up with uv reflect glass plate

visor up with 12x optical electro thermal zoom

skull motifs donates squad leader "skull bodie"



grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

COMBAT ARMS

RAK 09 AR

SOPMOD BLOKE 21

rage rak o9
-7.62mm AP /API/APIT rounds
-electro thermal ACOG sight
-satalite targeting system for air support
-assault rifle

93Z

RAFTA 93z
-9mm
-fold down grip
-full/auto/single fire
-extended mags
-fold down stock

EQUIPMENT

COMBAT KNIFE

combat bowie knife
-micro temperd filament edge

AI/SCS

-AI smart command system
- AI direct feed to helmet
-vox box with intergrated adaptors usb etc
-pop up sat dish for improved comms
-medie kit
-basic survival kit

SCS

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

GRENADES

-frag
-magnetic/magnezium
-flash

Droppod

helmet options

visor up with uv reflect glass plate

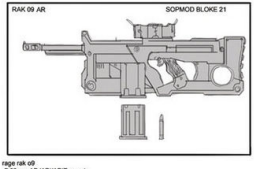
visor up with 12x optical electro thermal zoom

grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

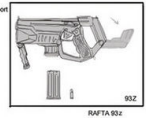
COMBAT ARMS

RAK 09 AR

SOPMOD BLOKE 21



rage rak o9
-7.62mm AP /API/APIT rounds
-electro thermal ACOG sight
-satalite targeting system for air support
-assault rifle



93Z

RAFTA 93z
-9mm
-fold down grip
-full/auto/single fire
-extended mags
-fold down stock

EQUIPMENT

COMBAT KNIFE

combat bowie knife
-micro temperd filament edge

AI/SCS

-AI smart command system
- AI direct feed to helmet
-vox box with intergrated adaptors usb etc
-pop up sat dish for improved comms
-medie kit
-basic survival kit

SCS

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

GRENADES

-frag
-magnetic/magnezium
-flash

a/ scout sniper helmet with inbuilt optic2.x zoom cams
b/ ceramic plates encased in metal matrix
c/ CD low outlet
d/ scout sniper helm with inbuilt rebreath unit
e/ sealed/CO suit NLMC
f/ combat tactical pouches
g/ NV and IR inbuilt helmet cams
h/light scout sniper armour
i/ wrist mounted holo scos
j/ electro magnetic clamps for grave shoot and weapon storge

Droppod

SSC/02 "MANTIS"

LIGHT SNIPER SCOUT ARMOUR

HELLOVER INFANTRY/TACTICAL SYTSTEM "HIT" SAGU

Light sniper scout armour dor 'mantis'units are chosen from the toughest of the millery ranks who show there best skills in stealth, camo and sniping in the most dangerous branch of operations. Trained to specialize in scout sniper warfare armount and armed for the situation they are able to drop from gunships via grave shoots from low orbit or dropped from high orbit. There armour is a biologicly sealed CO suit which protects the wearer from any environment. "NLMC" is refrisated any environment from the vacum of space to biological hazards. The suit is outfitted with a powerful exoskeleton which assists in long range mobilation and landing from drops to making them more powerful in combat. The suit is covered in ceramic plates encased within a metal matrix lighter than medium armour it protects from sharp and blunt edged weapons upto low calibre rounds. The helmet is outfitted with night vision and IR to diver special forces there reputation is no one is safe from there sights.

COMBAT ARMS

SmpMK4

SAMSON custom
-9mm
-machine pistol
-silencer
-screw on grip

BTWT2

BREAKER cutom titan works
-30mm
-silencer
-IR SatTarSyst
-Helmet Mounted Display Lock System
-20x CFC scope
-folding bipod
-carrying handle
-scrow down barrel for easy carrying
-APAP/APIT rounds

COMBAT KNIFE

combat bowie knife
-micro tempered filament edge

EQUIPMENT

CLAYMORE

motion and themal detecting claymore

GRENADES

-frag
-magnetic/magnezium
-flash

SCS

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

20x zoom multi spectral binoculares with built in IR Sat Tar System

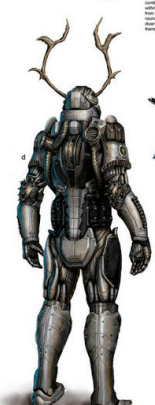
helmet options

visor down with skull motife which donates squad leader

visor down with 12x optical electro thermal zoom
Helmet Mounted Display Lock System

helmet off with rebreath mask on

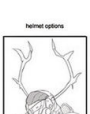
skull face paint donates squad leader "skull leader"



grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

CAMO CLOAK MK2
unlike the mk1 the mk2 uses the optics from the marines camera systems to generate the surrounding environment on the cloak making it a multi environment camo system depending were it is. it also has a longer battery life than he mk1.

Droppod



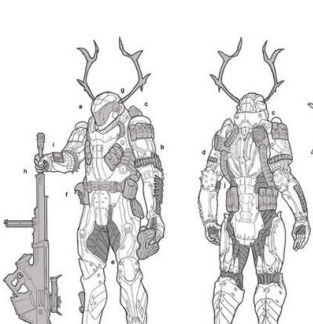
helmet options

visor down with skull motife which donates squad leader

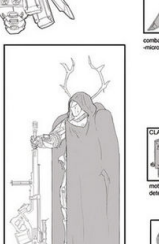
visor down with 12x optical electro thermal zoom
Helmet Mounted Display Lock System

helmet off with rebreath mask on

skull face paint donates squad leader "skull leader"



grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.



CAMO CLOAK MK2
unlike the mk1 the mk2 uses the optics from the marines camera systems to generate the surrounding environment on the cloak making it a multi environment camo system depending were it is. it also has a longer battery life than he mk1.

MK2 camo system from running to generating camo field

Helmet Mounted Display Locking System
note how the optics attach to the scope for better interface.

COMBAT ARMS

SmpMK4

SAMSON custom
-9mm
-machine pistol
-silencer
-screw on grip

BTWT2

BREAKER cutom titan works
-30mm
-silencer
-IR SatTarSyst
-Helmet Mounted Display Lock System
-20x CFC scope
-folding bipod
-carrying handle
-scrow down barrel for easy carrying
-APAP/APIT rounds

COMBAT KNIFE

combat bowie knife
-micro tempered filament edge

EQUIPMENT

CLAYMORE

motion and themal detecting claymore

GRENADES

-frag
-magnetic/magnezium
-flash

SCS

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

20x zoom multi spectral binoculares with built in IR Sat Tar System

a/ scout sniper helmet with inbuilt optic 2 x zoom cams
b/ ceramic plates encased in metal matrix
c/ O2i low outlet
d/ power pack with inbuilt rebreath unit
e/ sealed OG suit NLMC
f/ combat tactical pouches
g/ NV and IR inbuilt helmet cams
h/ light scout sniper armour
i/ wrist mounted holo scos
j/ electro magnetic clamps for grave shoot and weapon storge
k/ camo cloak generates a cloaking field around the sniper for short periods

Droppod

SSC/01 "MANTIS"

LIGHT SNIPER SCOUT ARMOUR

HELLDIVER INFANTRYTACTICAL SYTSTEM "HIT" SAGU

Light sniper scout armour aka "mantis"units are chosen from the toughest of the military ranks who show there best abilitys as marks man and bought into the helldiver special forces.these snipers have the best camo cloak and most warfare armourd and armed for the situation they are able to drop from gunships via grave shoots from low orbit or dropped from high orbit. There armour is a biologicly sealed OG suit made from nanotech lightweight metalic cevlare "NLMC" to withstand any environment from the vacum of space to biological hazards. The suit is outfitted with a pow-erful rebreather unit for long duration in space mission and landing from drops its making them more powerful in combat. The suit is covered in ceramic plates encased within a metal matrix lighter than medium armour it protects from sharp and blunt edged weapons upto low caliber rounds and shocks. Known as the dead eyes of the hell-diver special forces there reputation is no one is safe from there sights.

COMBAT ARMS

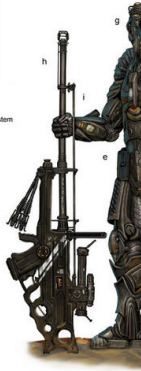
STALKER w50 custom
-50 cal
-20x CFC scope
-folding bipod
-carrying handle
-screw down barrel for easy carrying

-API/API/API rounds
-IR SatTarSyst
-Helmet Mounted Display Lock System

RAFTA 93f
-9mm
-fold down grip
-fullauto/single fire
-extended mags
-fold up stock
-silencer

helmet options

visor down with 12x optical
electro thermal zoom
Helmet Mounted Display Lock System



grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

EQUIPMENT

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

combat bowie knife
-micro tempered filament edge

-frag
-magnetic/magnezium
-flash

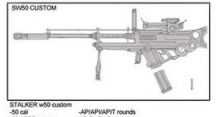
Droppod

helmet options

visor down with 12x optical
electro thermal zoom
Helmet Mounted Display Lock System

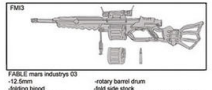
grave shoot which is locked onto the armour with electro magnetic clamps. which are released when landed.

COMBAT ARMS



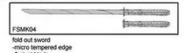
STALKER w50 custom
-50 cal
-20x CFC scope
-folding bipod
-carrying handle
-screw down barrel for easy carrying

-API/API/API rounds
-IR SatTarSyst
-Helmet Mounted Display Lock System



FABLE mars industrys 03
-12.5mm
-folding bipod
-rear carrying handle
-12x thermal scope sight

-rotary barrel drum
-fold side stock
-Helmet Mounted Display Lock System



fold out sword
-micro tempered edge
-5 pivot blade

RAFTA 93f
-9mm
-fold down grip
-fullauto/single fire
-extended mags
-fold up stock
-silencer

EQUIPMENT

smart combat computer system
- holographic output
- touch pad
- multi adaptor/ usb etc

COMBAT KNIFE

combat bowie knife
-micro tempered filament edge

-frag
-magnetic/magnezium
-flash

TBA/01 “VALKARIES”

TACTICAL BATTLE ARMOUR

HELLDIVER MECHANIZED INFANTRY SYSTEM “HMIS” SAGU

Droppod

Tactical battle armour aka “valkarie” units are chosen from the toughest of the helldiver ranks who have show an adaptaion to APU walkers. Trained to specialize in using tactical battle armour and armements for every situation they are able to drop from gunships via jet packs from low orbit or dropped from high orbit. The armour is a biologicly sealed OG suit made from composite materials and ceramic plates. The suit is sealed at the moment from the vacum of space to biological hazards. The suit is outfitted with a powered exoskeleton servos which helps with change of gravition and landing from drops to making them massively powerful in combat and able to wield heavey weapons. The suit is covered in thick ceramic plates encased within a metal matrix it protects from sharp and blunt edged weaopns up to high caliber rounds and high powered explosive shocks. Known as the saving angels of the helldiver special forces there reputaion is they land with destruction.

a/ tactical battle helmet with inbuit optic 2x zoom cams
b/ ceramic plates encased in metal matrix
c/ AI/scs AI smart command system intergrated adaptors usb etc
d/ air intakes
e/ sealed APU NLMC
f/ jetpack
g/ NV and IR inbuilt helmet cams
h/ tactical battle armour
i/ cockpit hatch
j/ Emergancy Air Bags
k/ smart system missile launcher
l/ Targeting Radar Full Multi-Spectrum Sensor System
2 km range with inbuit countermeasure dispencer
360d vision view

visor up with uv glass plate

pilot gear
-rebreather unit
-basic pilot sealed environmentl armour
-tactical pouches
-helmet external oxygen feed
-side arm 9mm pistol
-linkages to the helmet direct feed from armour and all its systems to the HMD

COMBAT ARMS

missles/grenades

-hellstrike “HEAT” missles
-smoke/chaff/flares/
anti personal grenades

-40mm duel grenade gunpod
-API magnezium rounds

-1x 7.62mm / 1x 30 mm cannon gunpod
-gun cam linked to HMD

Droppod

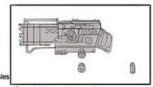
visor up with uv glass plate

pilot gear
-rebreather unit
-basic pilot sealed environmentl armour
-tactical pouches
-helmet external oxygen feed
-side arm 9mm pistol
-linkages to the helmet direct feed from armour and all its systems to the HMD

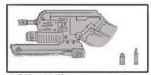
COMBAT ARMS

missles/grenades

-hellstrike “HEAT” missles
-smoke/chaff/flares/
anti personal grenades



-40mm duel grenade gunpod
-API magnezium rounds



-1x 7.62mm / 1x 30 mm cannon gunpod
-gun cam linked to HMD

SWT TYPE-01 "BEETLE"

SUPPORT WALKER TANK

HELLDIVER MECHANIZED ARMOUR CORE "HMAC" AGU

Support walker tank aka "beetle"is a battle support tank able defend and attack against air and ground targets. Also deployable as artillery support. Is also highly mobile able to withstand large amounts of fire even multi 'HEAT' rounds/missiles. Able to be outfitted with a variate of weapons systems for different missions the walker rushes forward to create a bastion for following forces to cover behind ideal for human warfields were cover is slim and holding strong points in urban battle fields.

a/ multi spectal pod
b/ burst hover thruster system
c/ 2x bipod 20mm AM cannons AP rounds
d/ 1x 30mm sniper gunpod with inbuilt ITS
e/ 1x 5 barrel 7.62mm minigun gunpod with inbuilt ITS
f/ heavey heavey dorchester mark4 armour
g/ full multi spectral sensor suite 5km 360d range
h/ carpace openings
i/ pilot cockpitwith multi holo feeds
j/ 3x countermeasure pods chaff/ flares/ smoke grenades/ anti-personal and smart
k/ NBC protection system

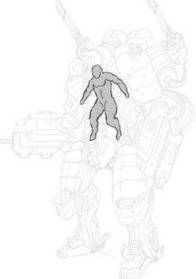
view of the pilot within the walker
*note how the pilot is semi suspended for better naturel movement

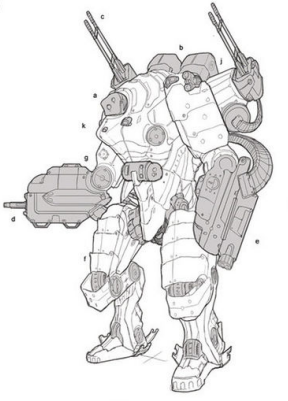
PILOT

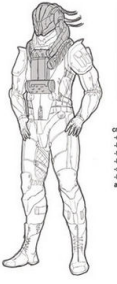
visor up with uv
glass plate

crew gear
-rebreather unit
-basic pilot sealed environmentl armour
-tactical pouches
-helmet external oxygen feed
-side arm 9mm pistol
-linkages to the helmet direct feed from armour and all its systems to the HMD

view of the pilot within the walker
*note how the pilot is semi suspended for better naturel movement



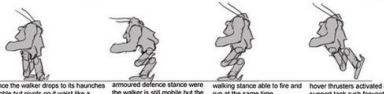




PILOT

visor up with uv
glass plate

crew gear
-rebreather unit
-basic pilot sealed environmentl armour
-tactical pouches
-helmet external oxygen feed
-side arm 9mm pistol
-linkages to the helmet direct feed from armour and all its systems to the HMD



defence stance the walker drops to its haunches making it imobile but pivots on it waist like a turret creating a wall of armour to cover behind

armoured defence stance were the walker is still mobile but the main carpace drops down covering the weaker points

walking stance able to fire and run at the same time

hover thrusters activated making the support tank rush forward and get into position

АРХ-42 "GWOZD"

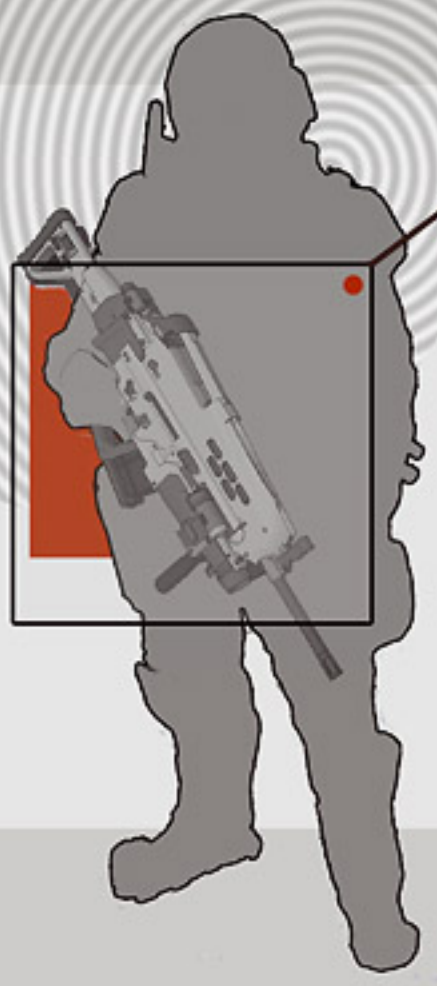
FIREARM-GRENADE LAUNCHER COMPLEX

Ammunition:

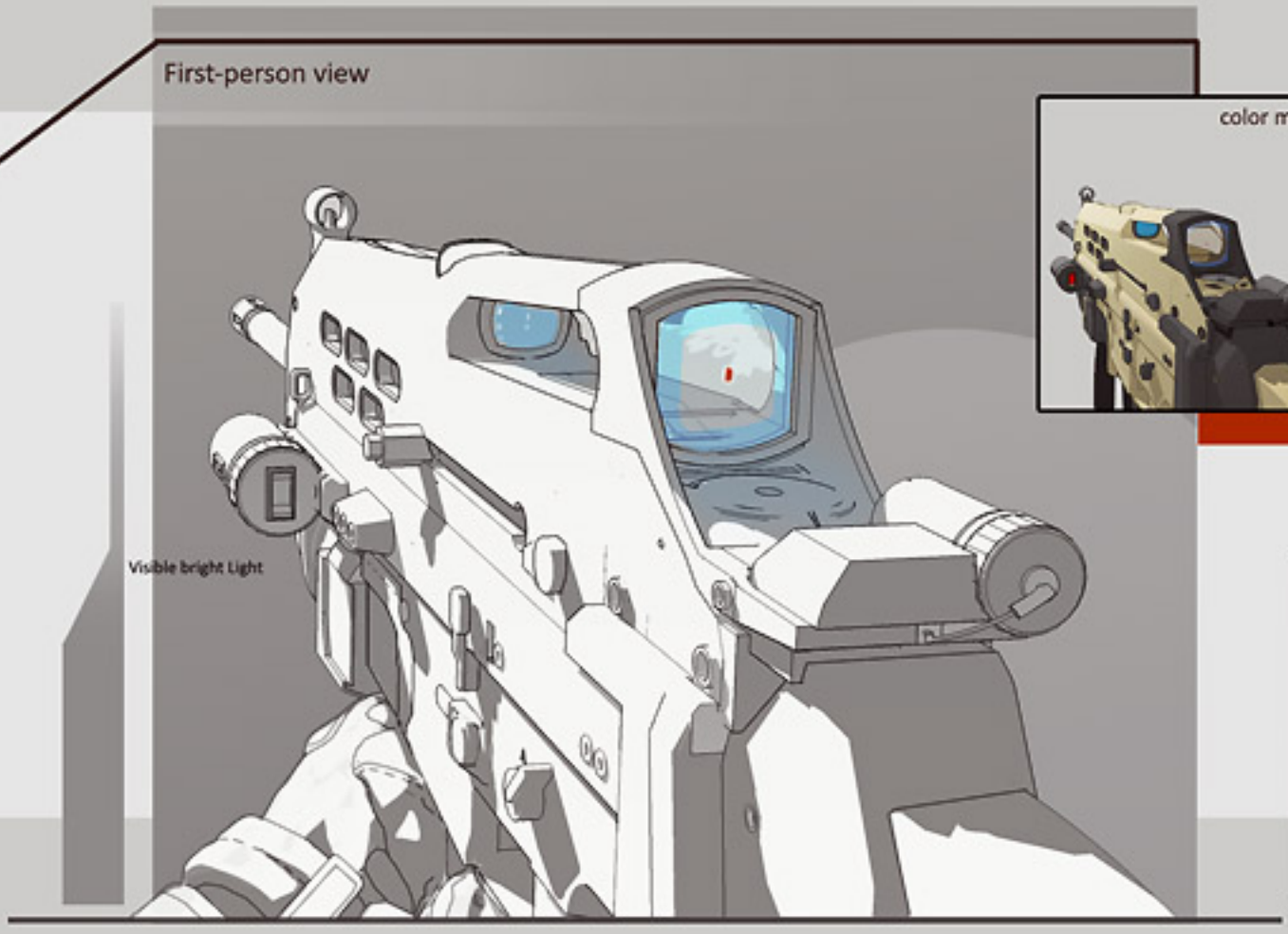
40 mm

7,62

storm trooper



OBJECTIVE INDIVIDUAL COMBAT WEAPON



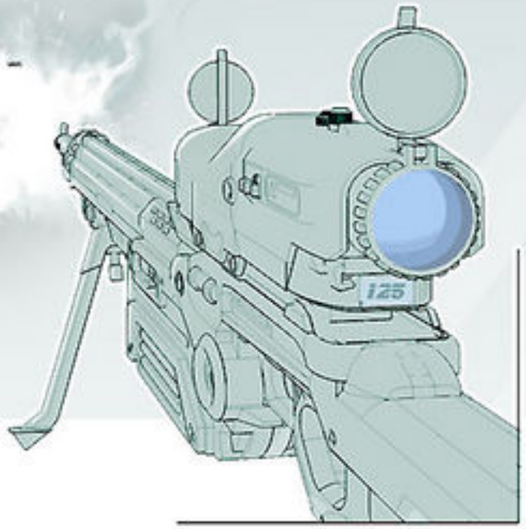
Features:

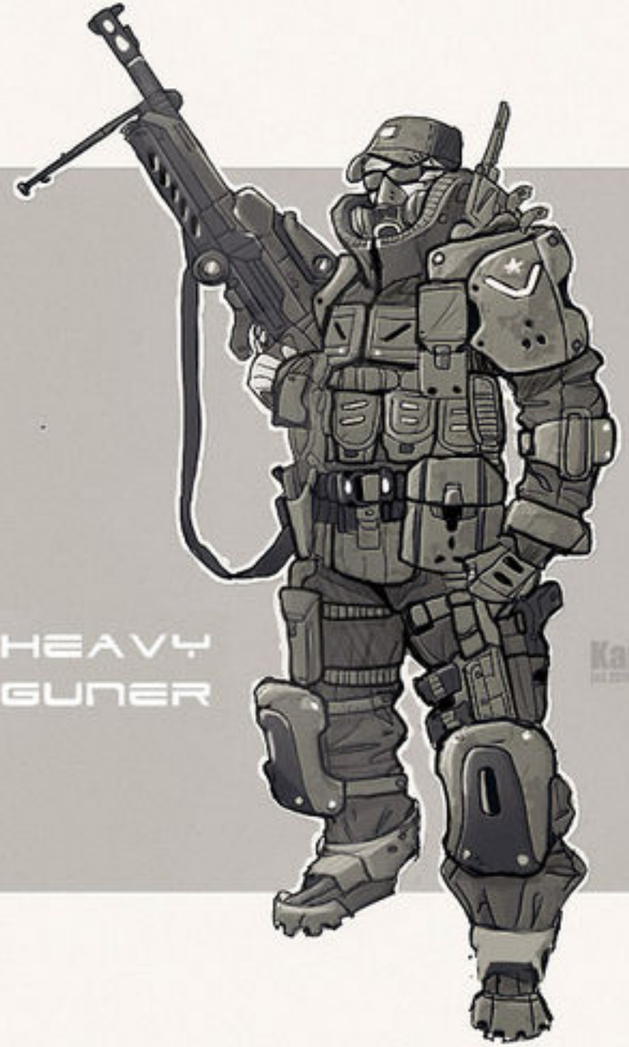
Sight: 6-fold television
Fire-control computer
Caliber, mm: 7,62
40

Kar's
(c) 2010 Karasuk

Kar's
(c) 2010 Karanak

ZX-600

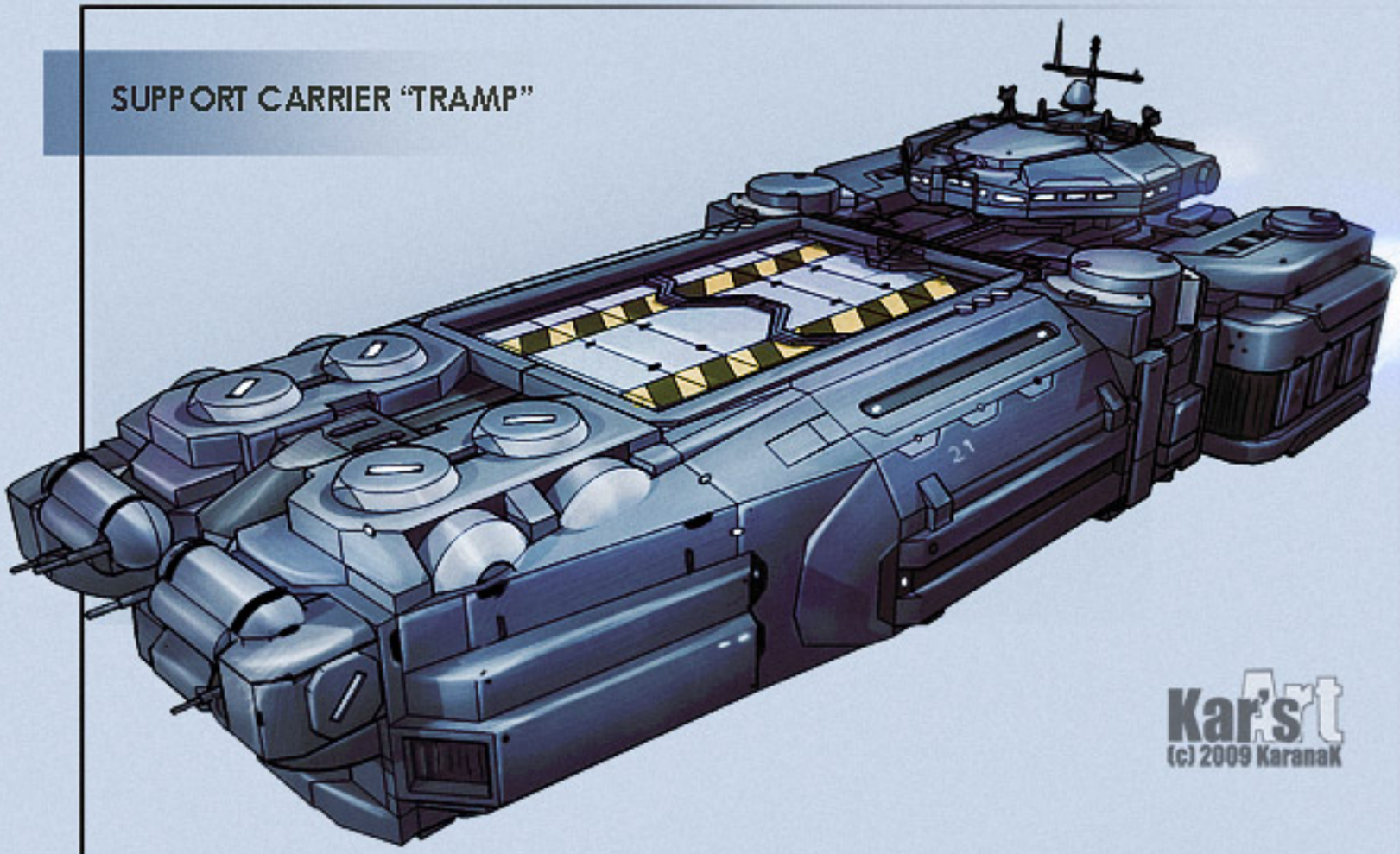




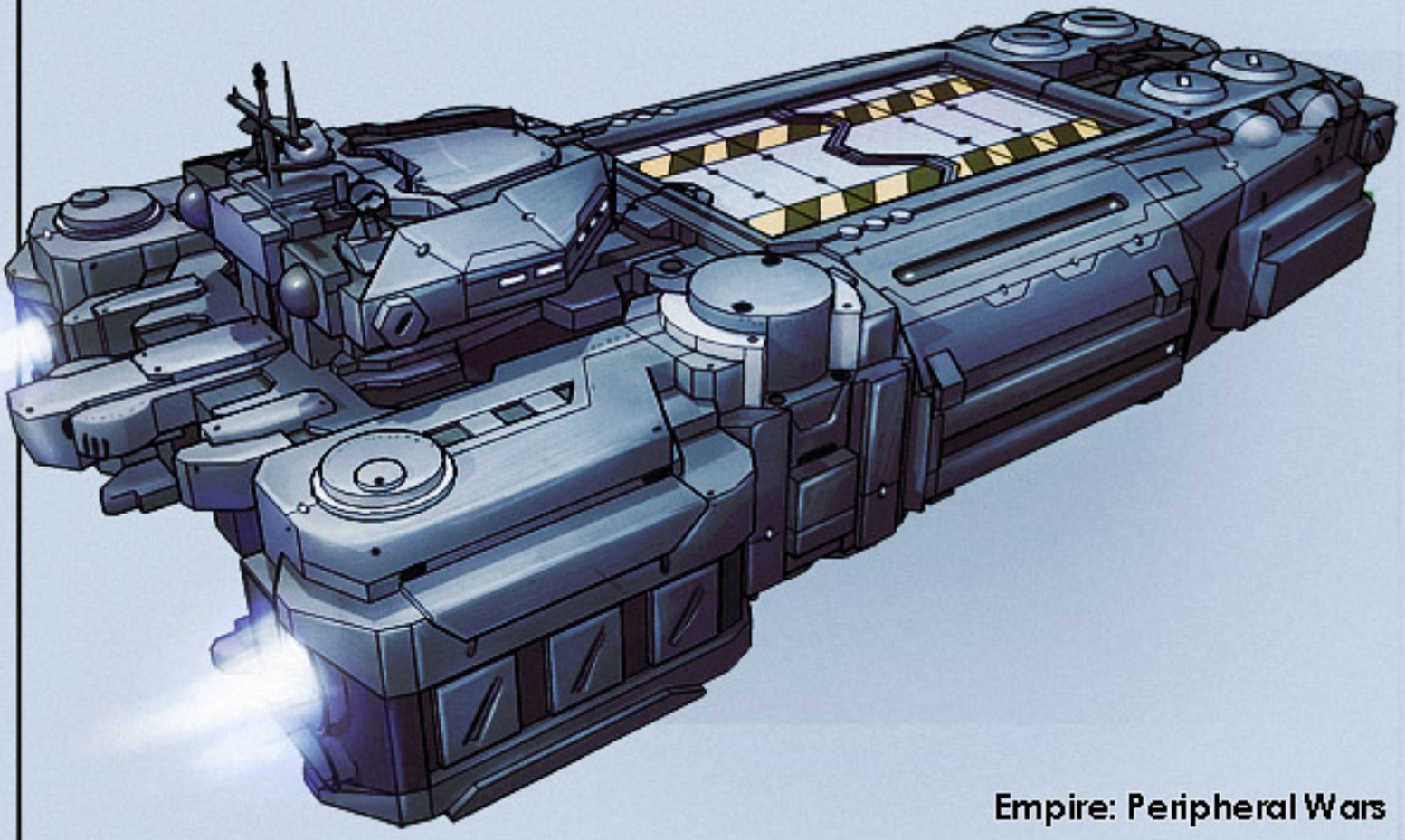
HEAVY
GUNER

Kar's

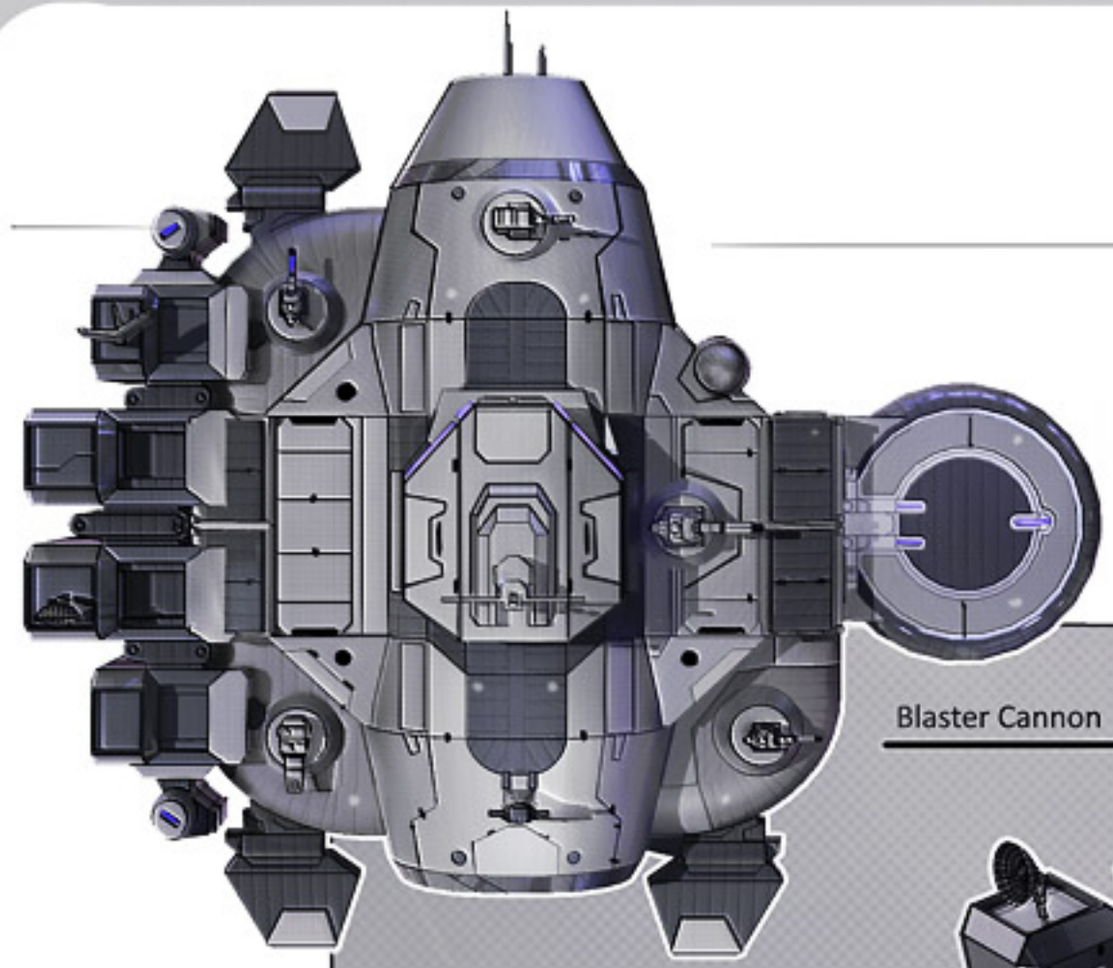
SUPPORT CARRIER "TRAMP"



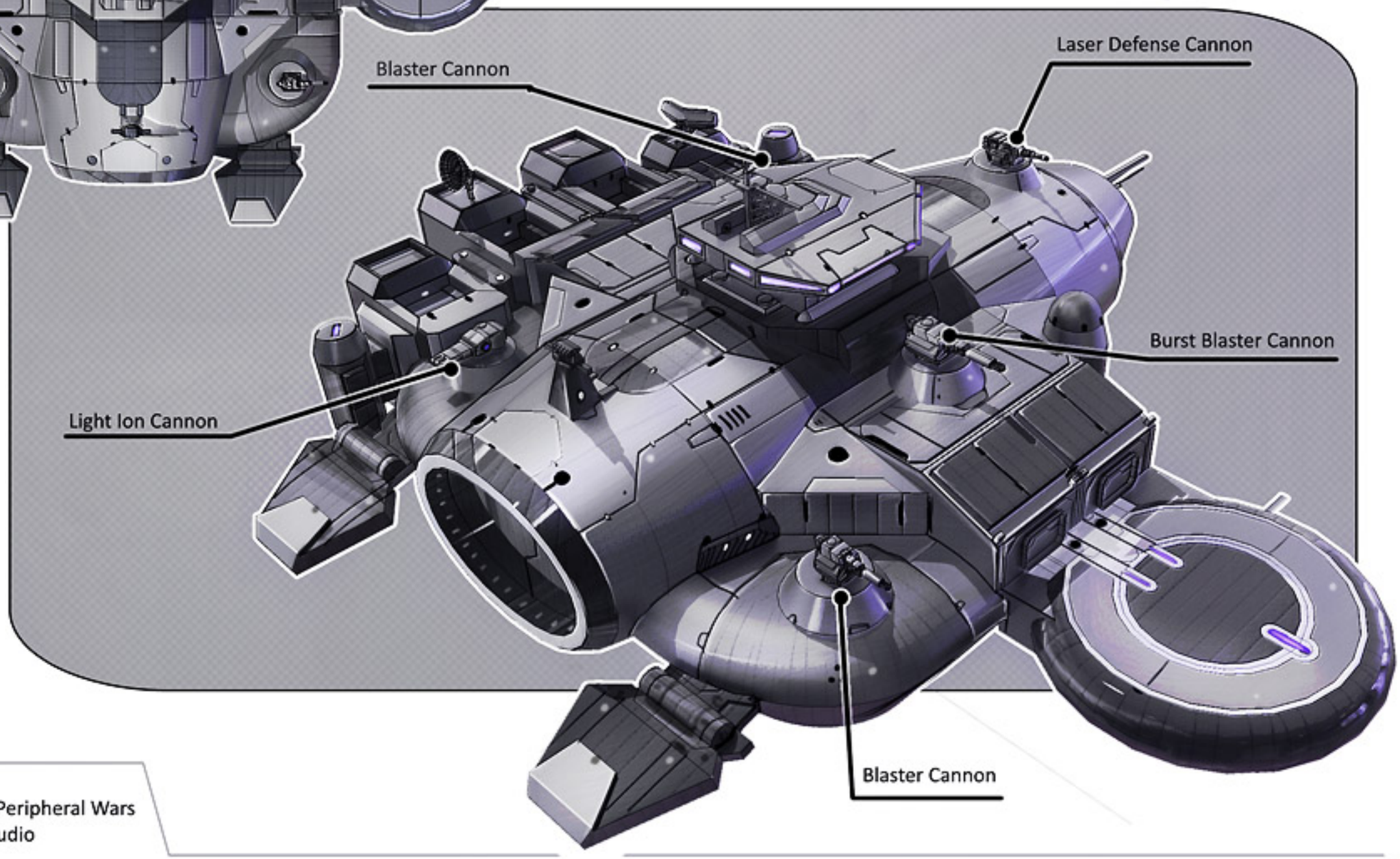
Kar'sArt
(c) 2009 KaranaK



Empire: Peripheral Wars



Small Defense Platform “Villok”

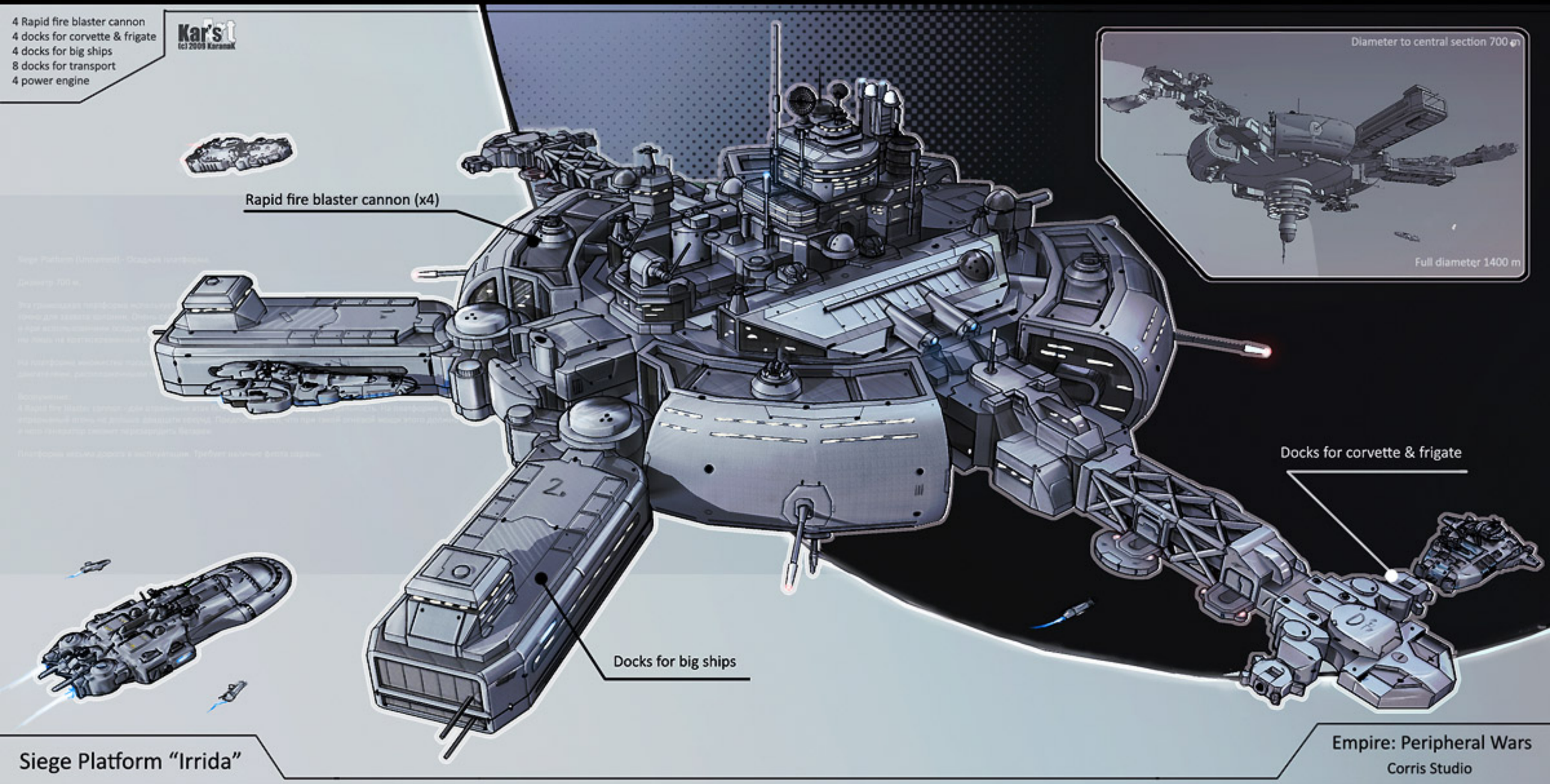


Kar's Art (c) 2009 Karanak

Empire: Peripheral Wars
Corris Studio

4 Rapid fire blaster cannon
4 docks for corvette & frigate
4 docks for big ships
8 docks for transport
4 power engine

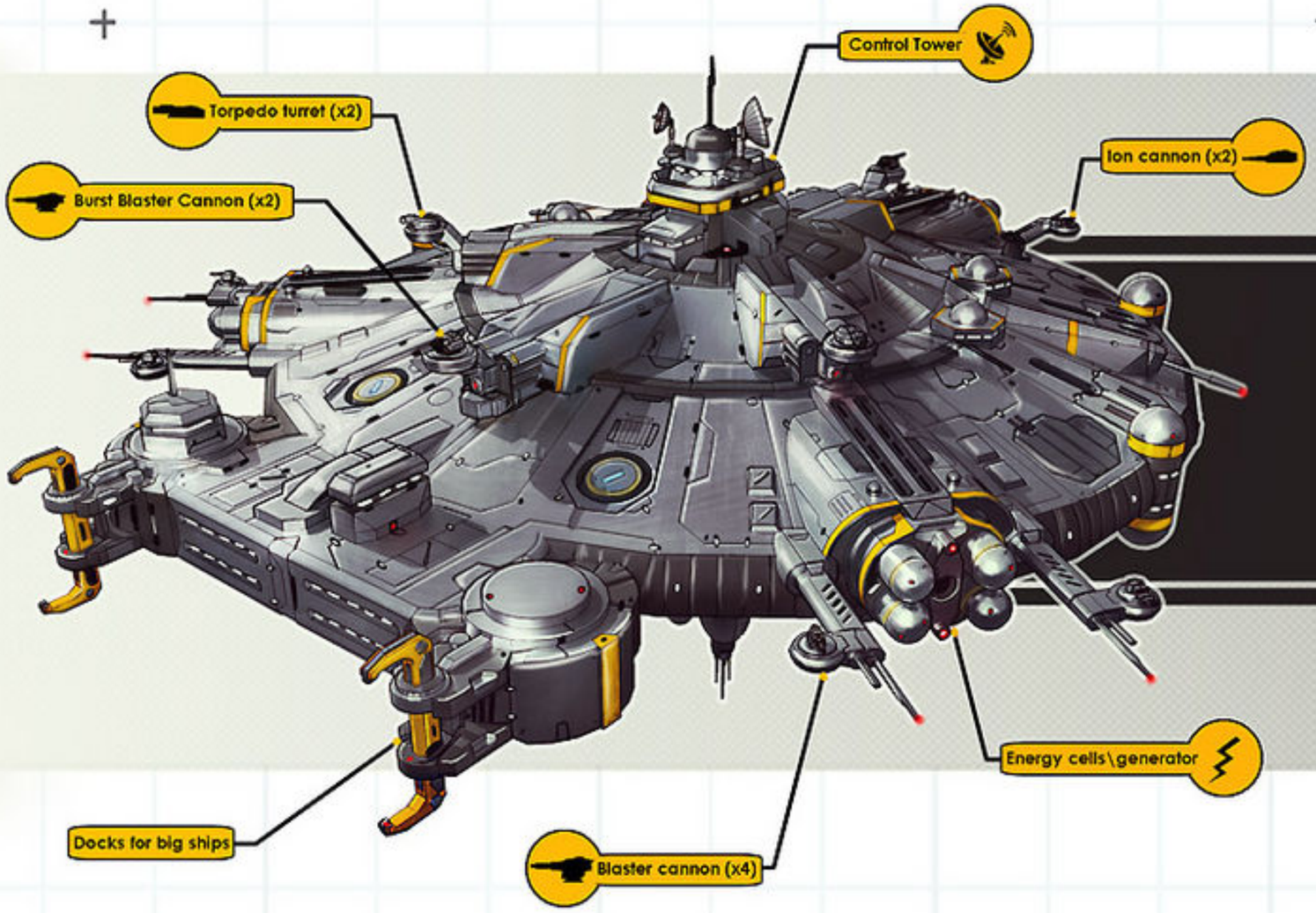
Kar'st
(c) 2009 KaranaK



Siege Platform "Irrida"

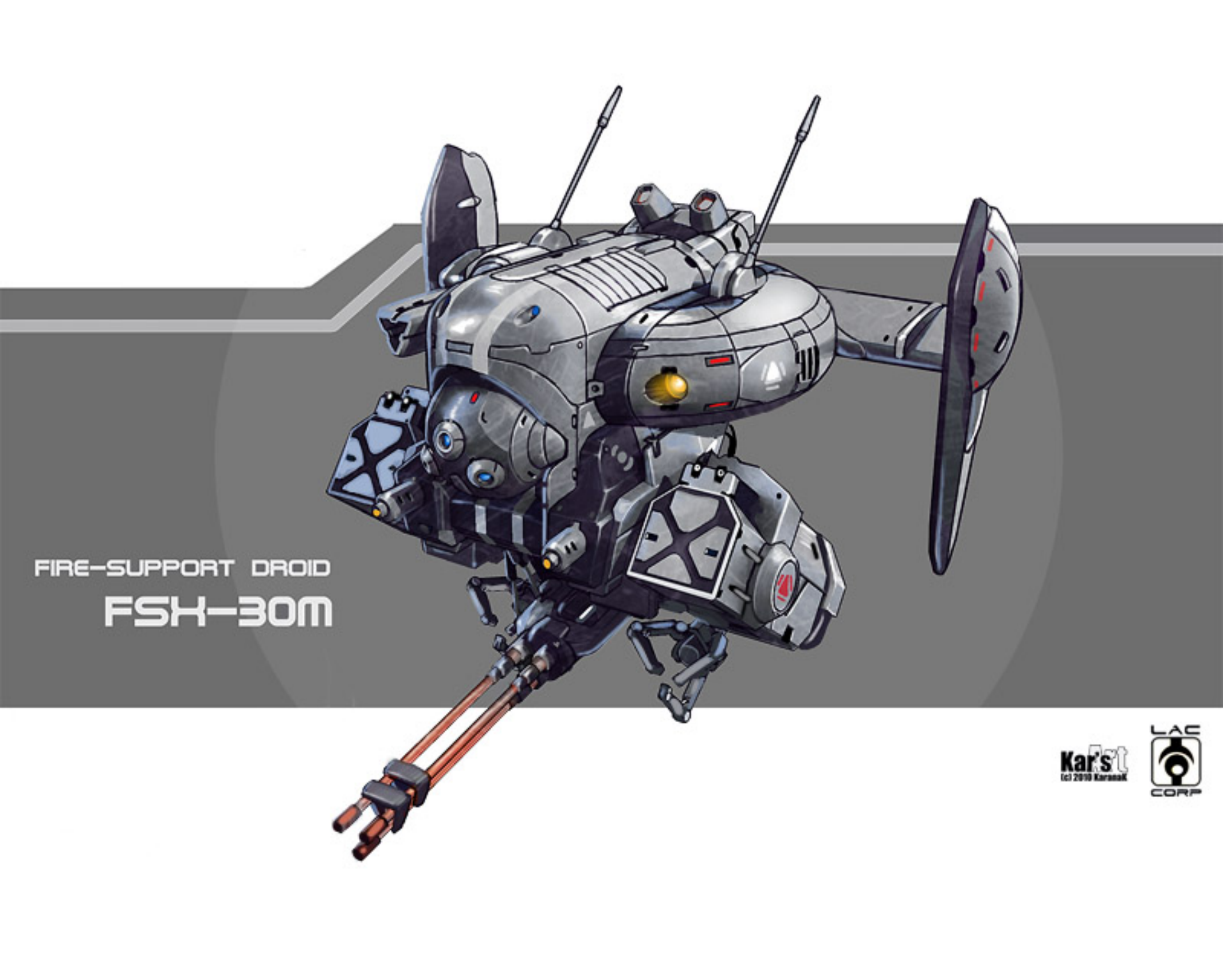
Empire: Peripheral Wars
Corris Studio

Medium Defense Platform "Nest"

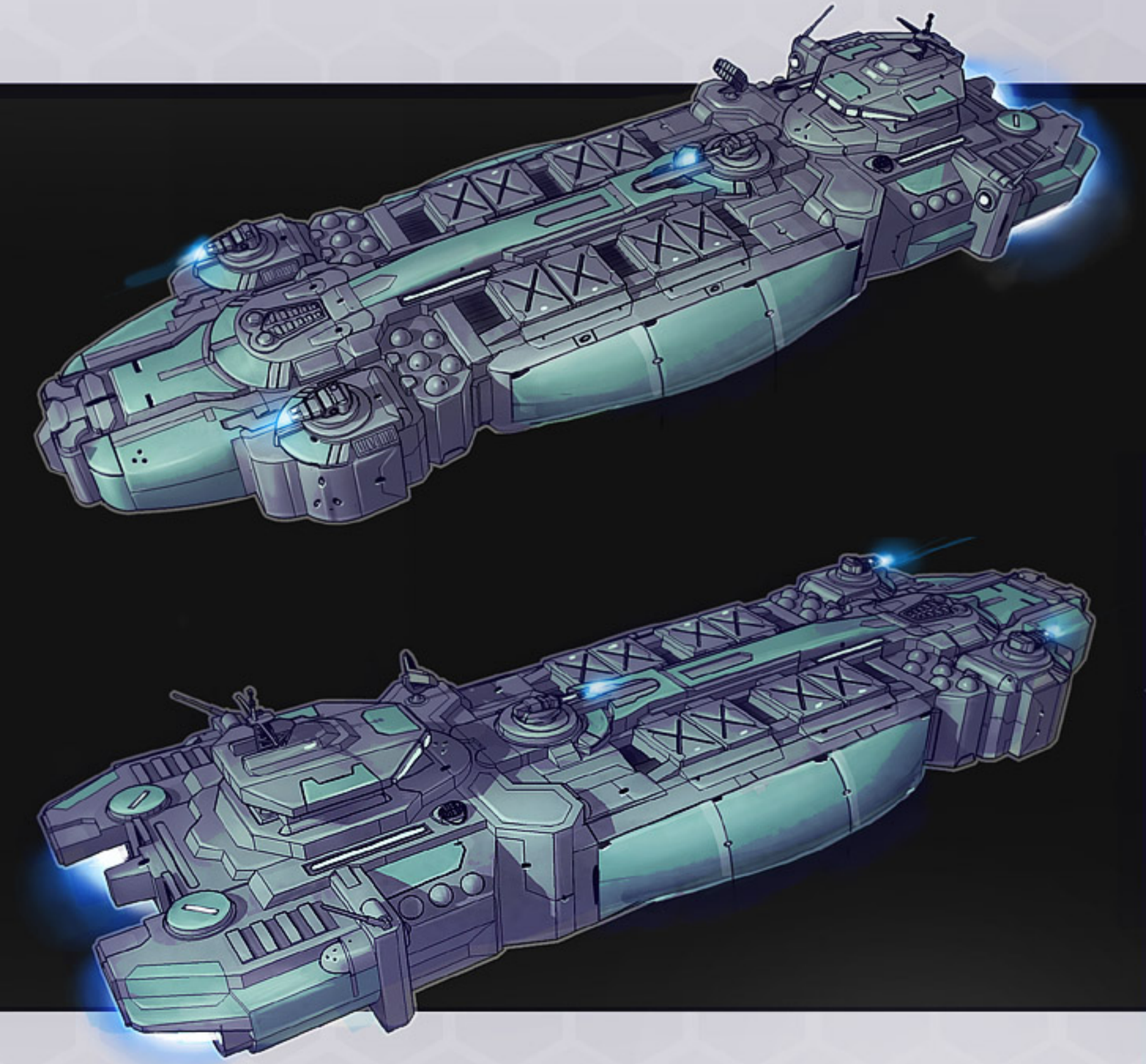


Empire: Peripheral Wars
Corris Studio

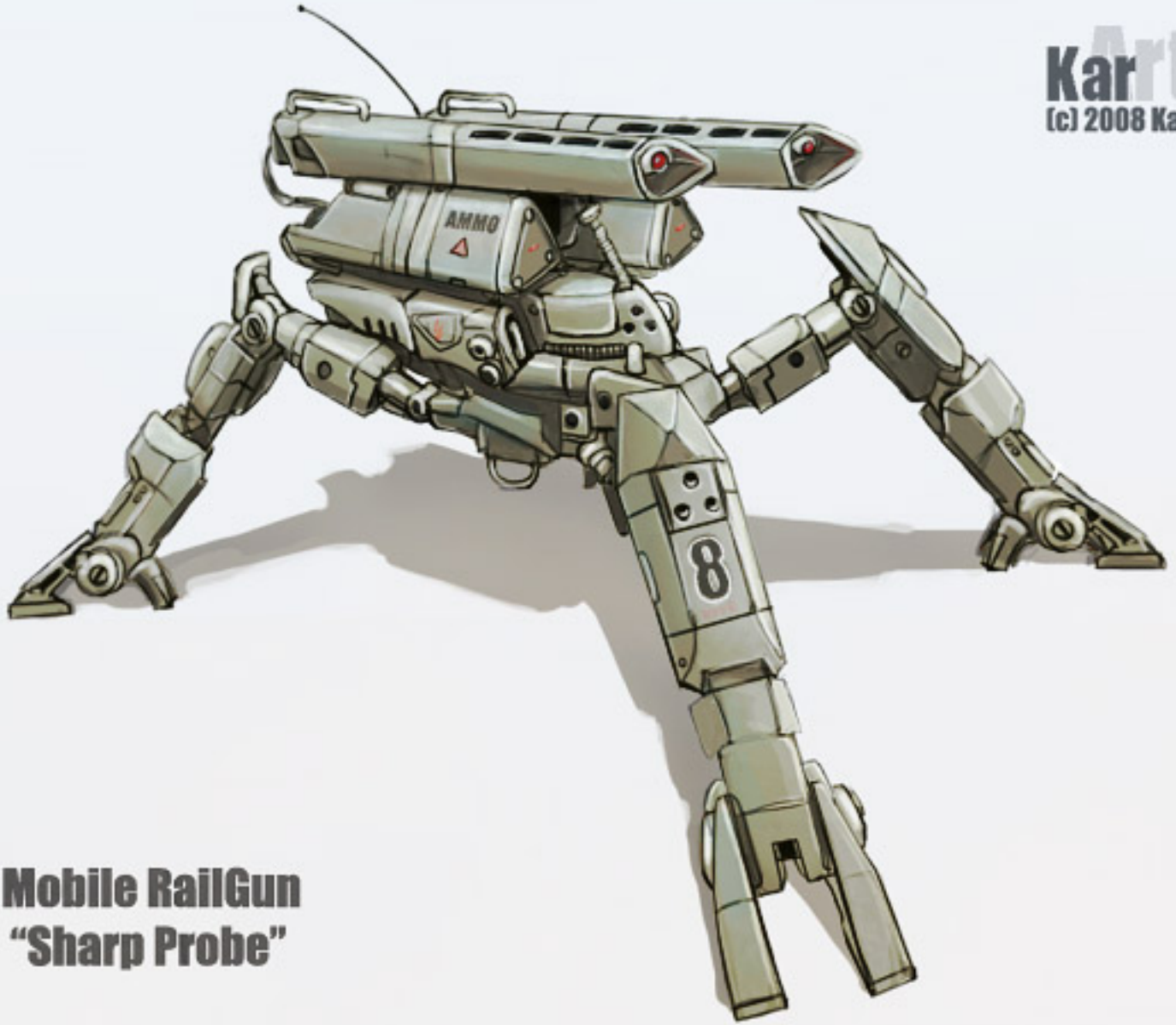
(c) 2009 Karnaval


FIRE-SUPPORT DROID
FSX-30M
Kar'st
(c) 2010 Karanak
LAC
CORP

Frigate Zeta



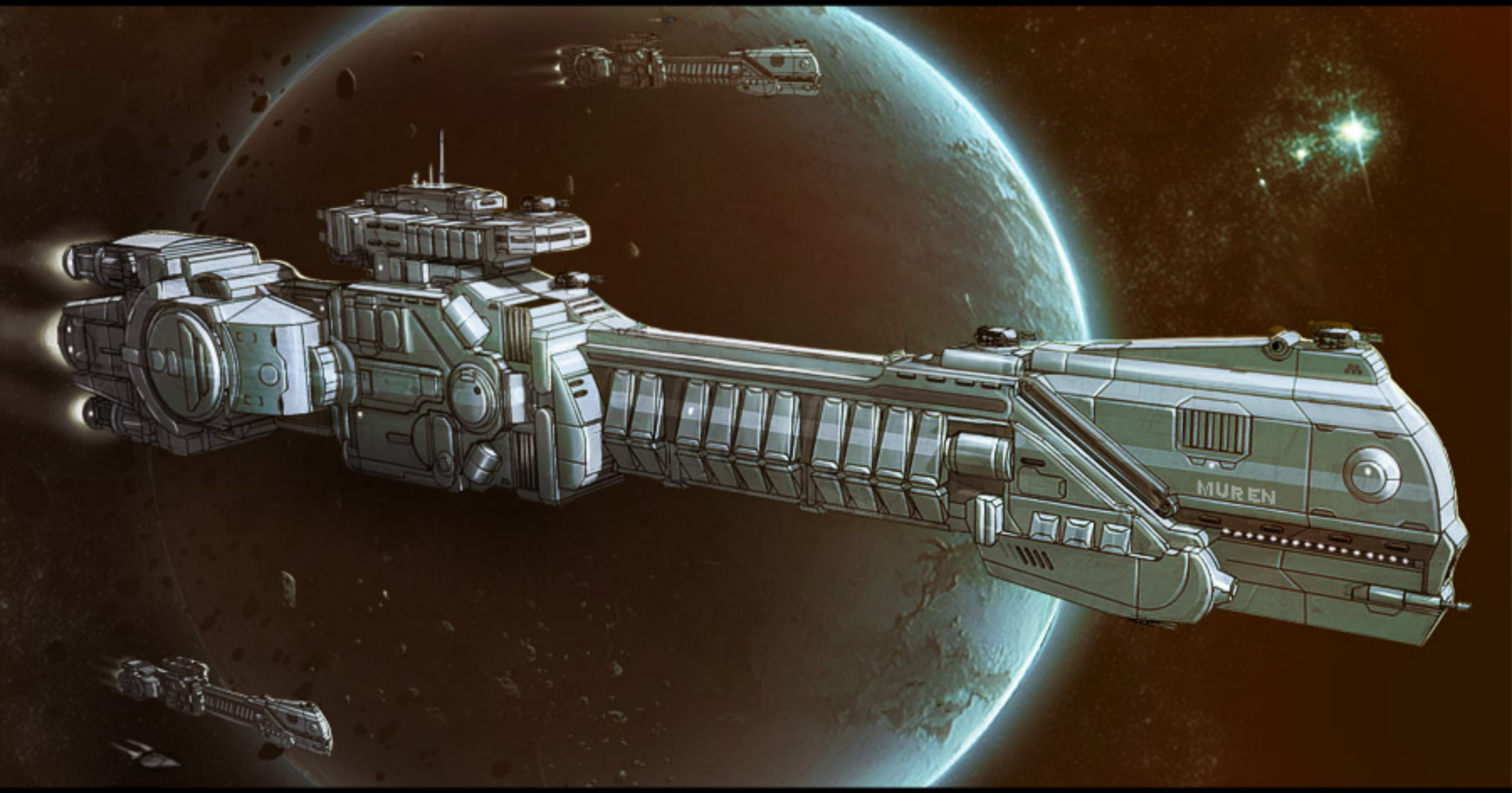
Kar's Art
(c) 2009 KaranaK



Kar Art's

(c) 2008 KaranaK

Mobile RailGun
"Sharp Probe"

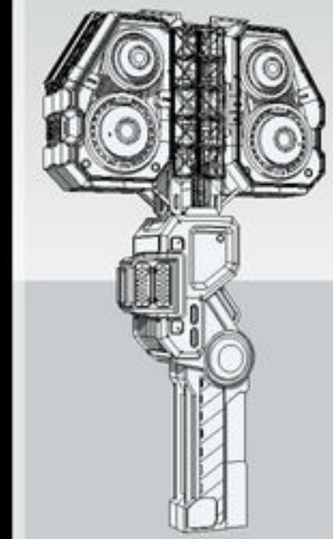

MUREN

HT LASER CANNON

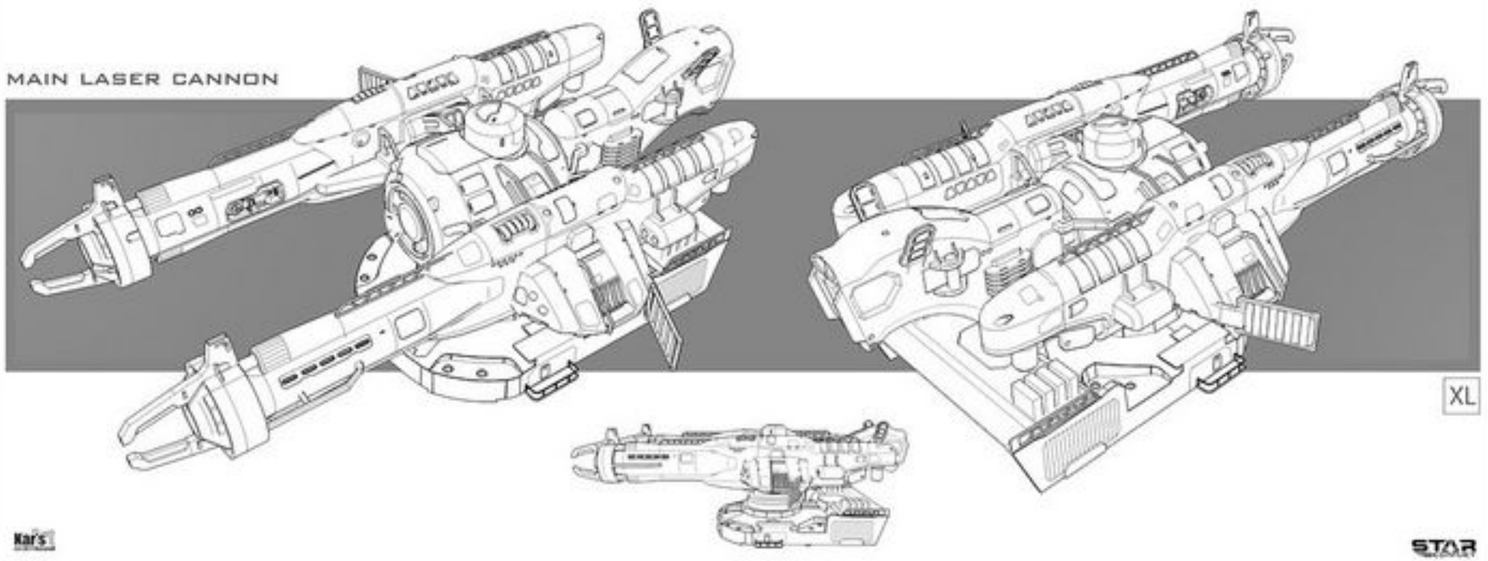
Kar's

S

STAR CONFLICT



MAIN LASER CANNON



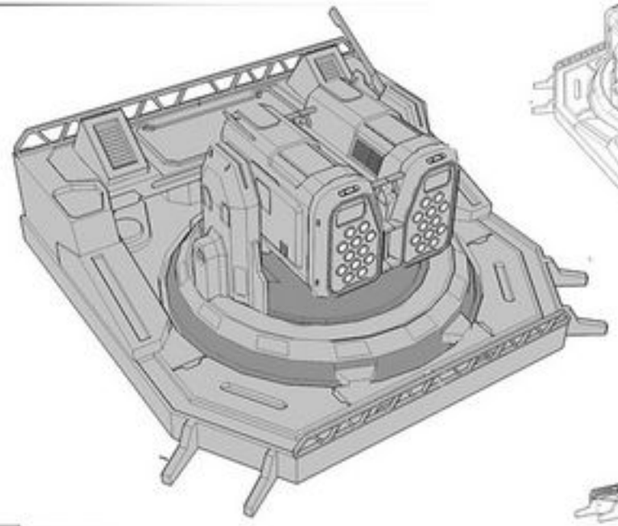
XL

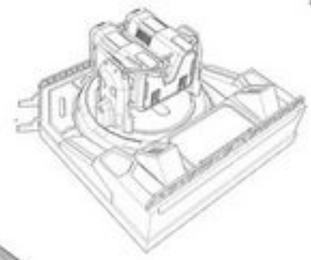
Kar's

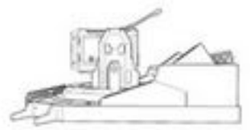
STAR CONFLICT

MISSILE TURRET

Kar's



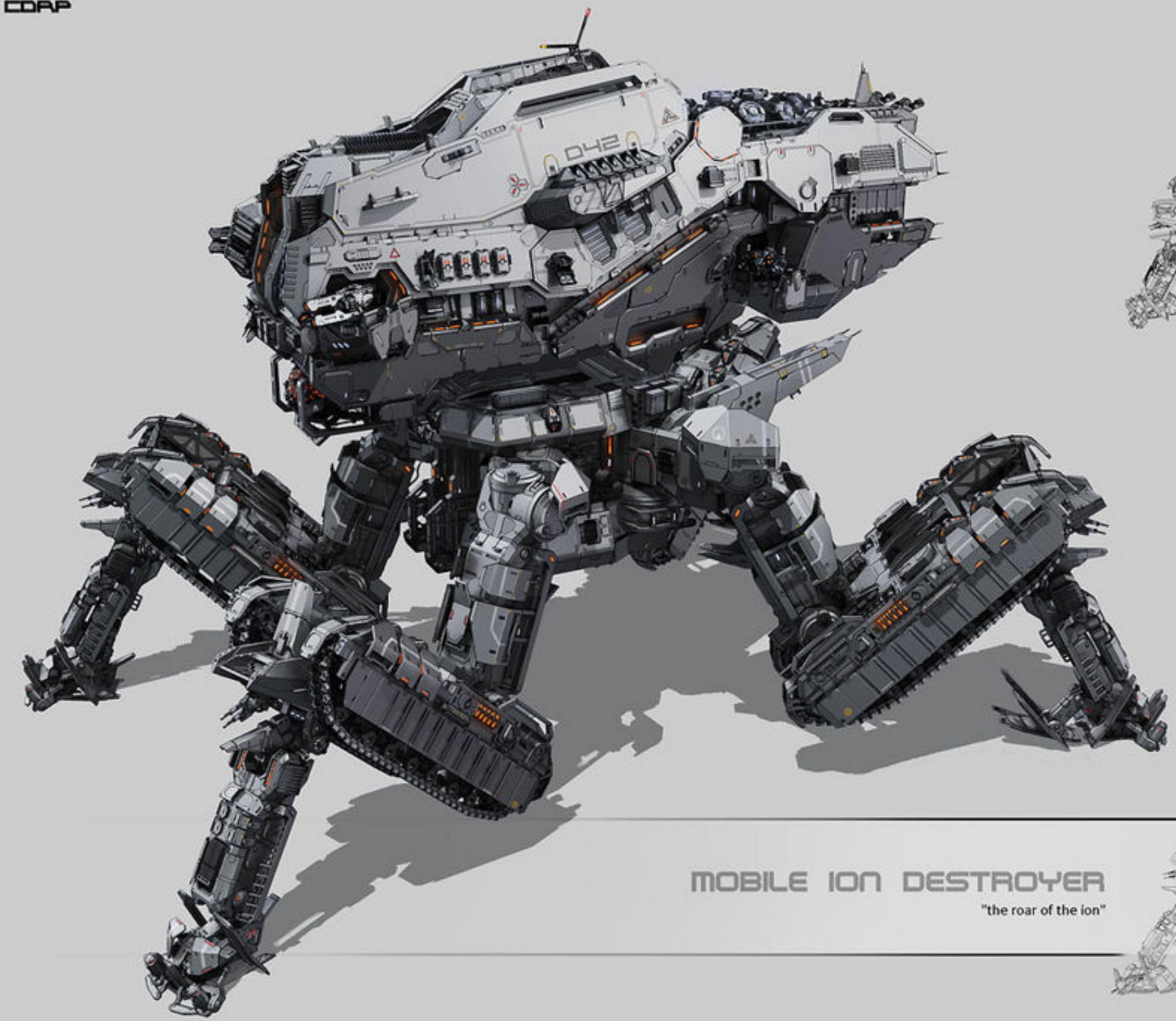




L

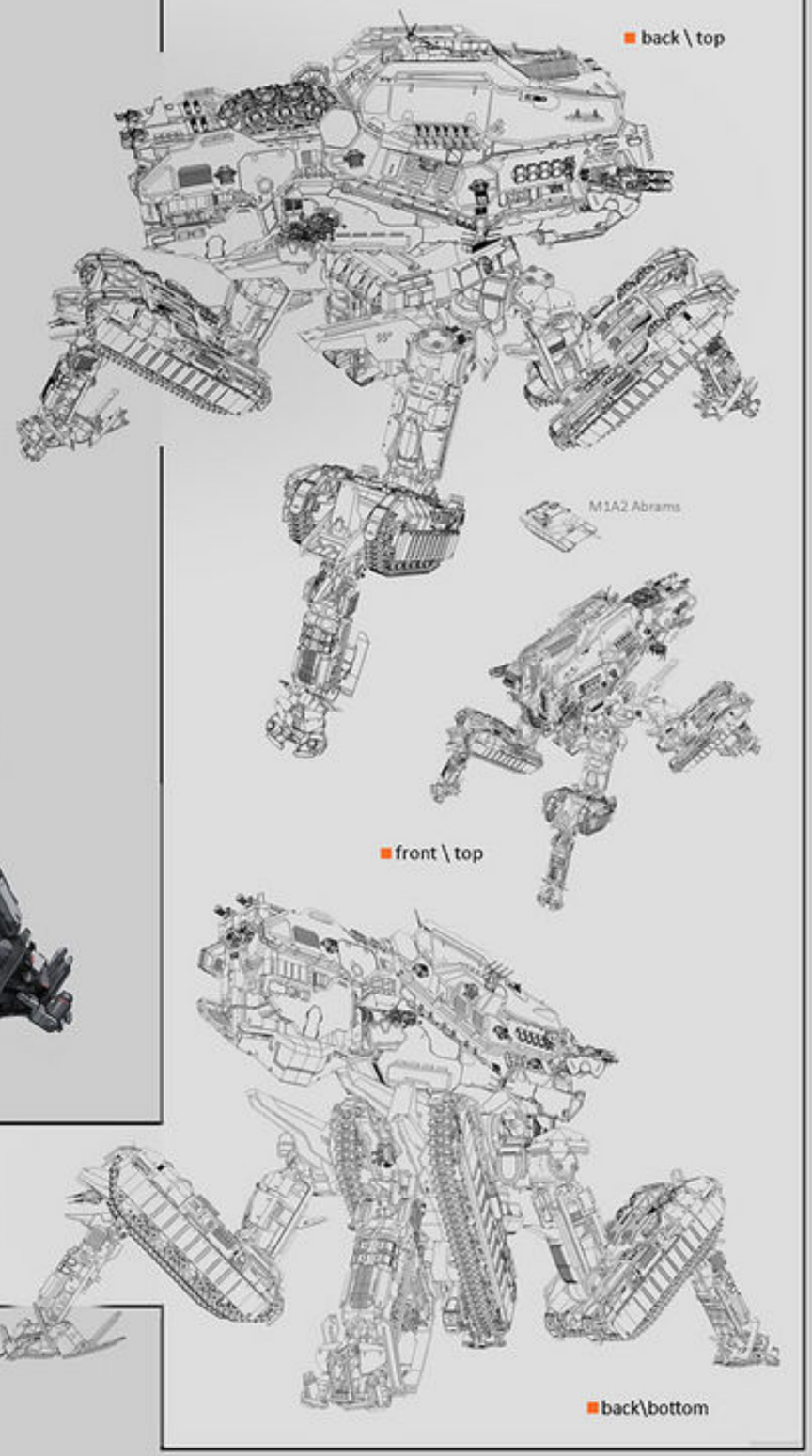
STAR CONFLICT

AXON CORP



MOBILE ION DESTROYER

"the roar of the ion"

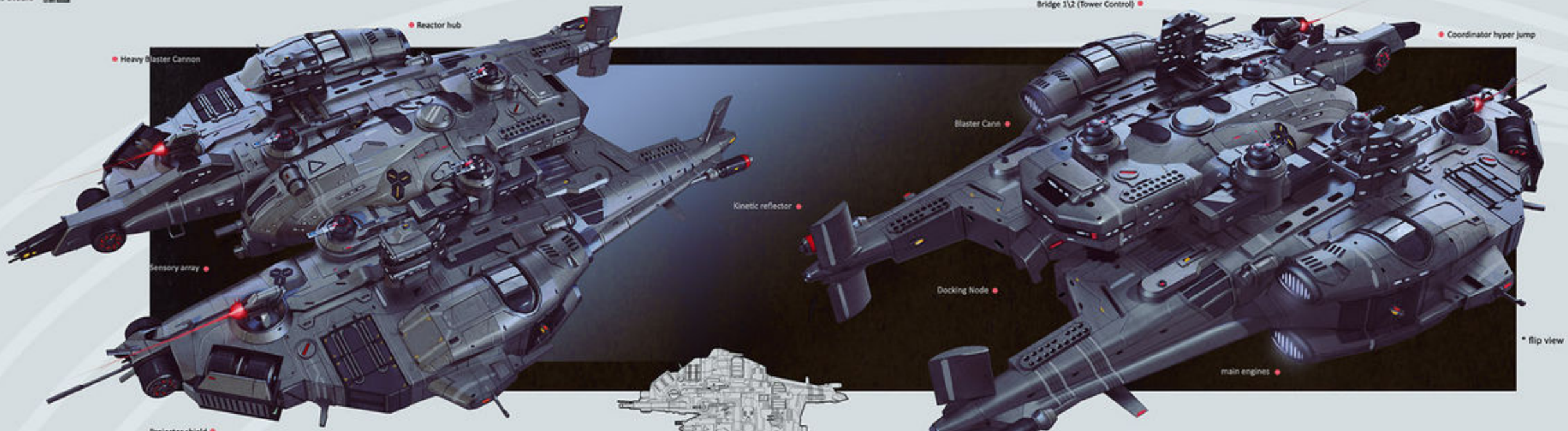


Kar's

BATTLESHIP OVERLORD

Corris Studio Kar's

Empire: Peripheral Wars
Top Side RTS game



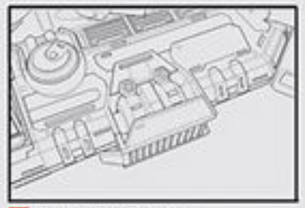
Front Side

Top

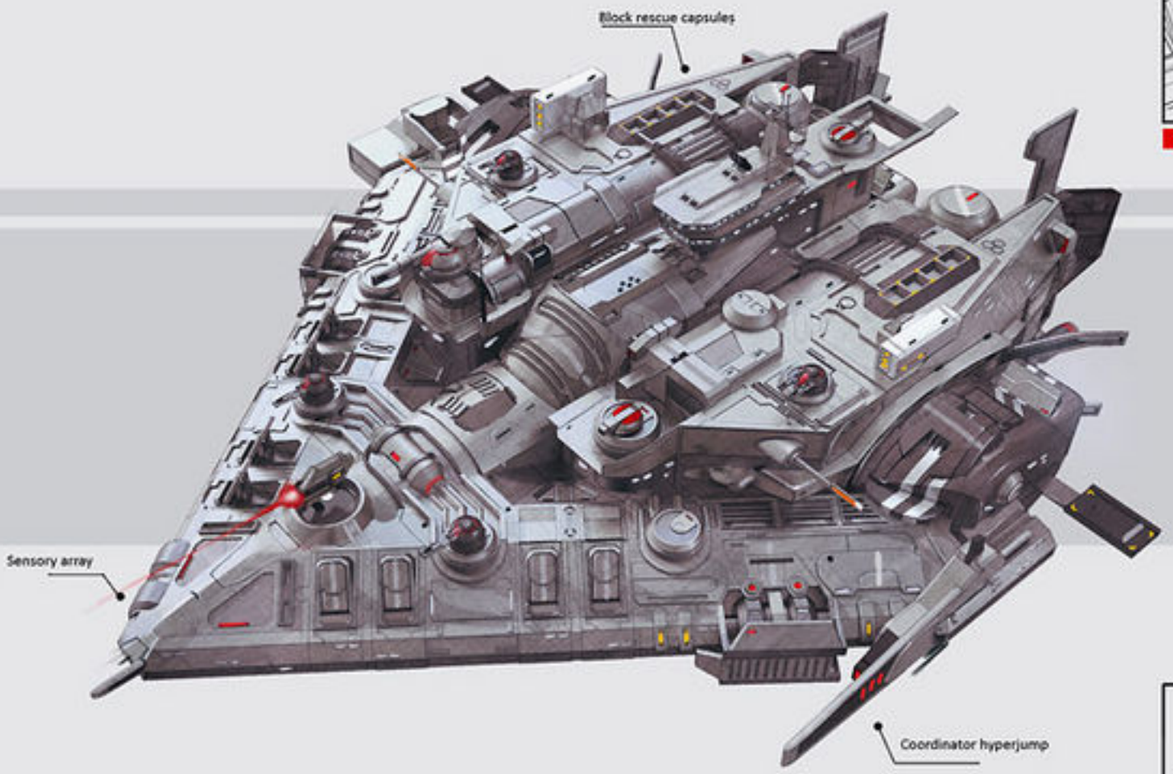
400 m

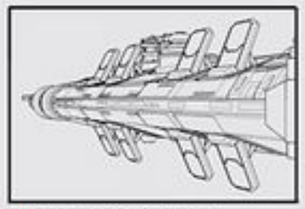
Left side

BATTLESHIP SENTINEL

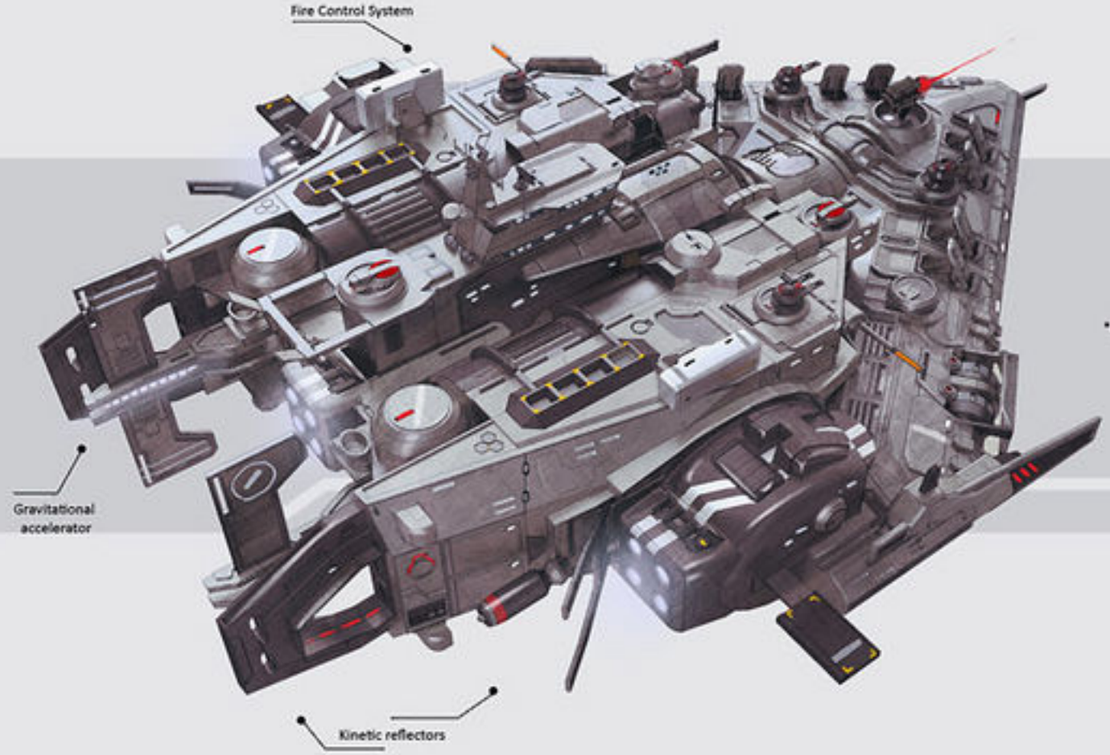


Projector Shield



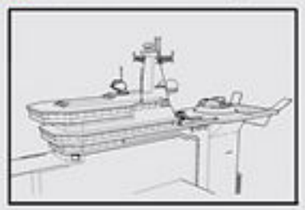


Protection Section



*flip view

Control Tower / Bridge



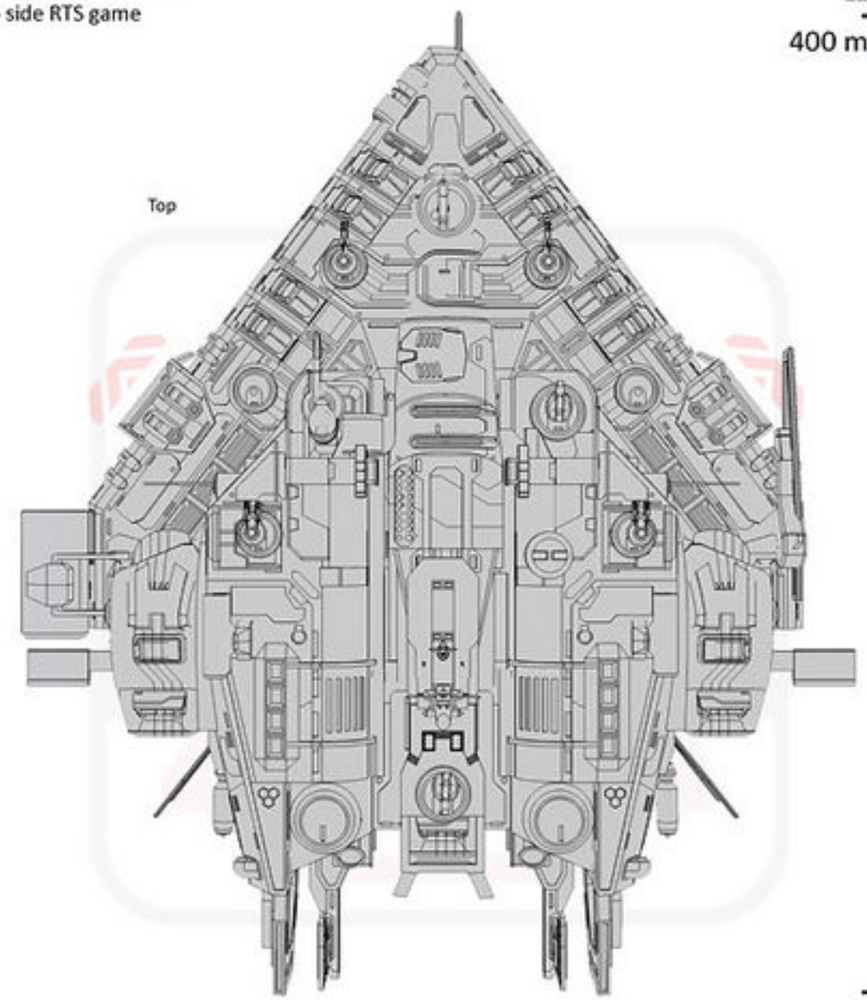
Corris Studio

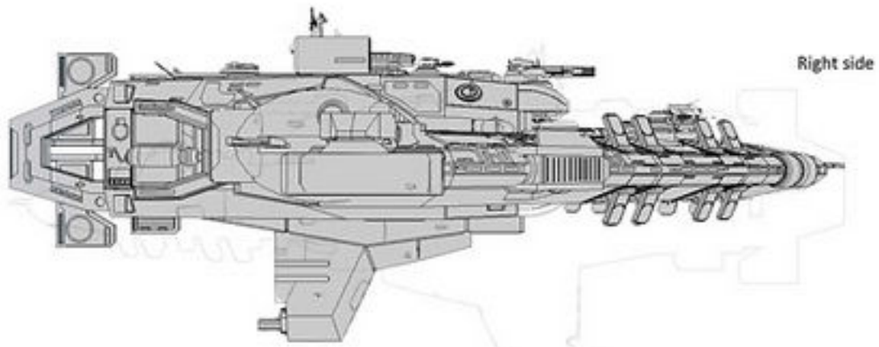
Empire: Peripheral Wars
top side RTS game

Kar's

400 m

Top

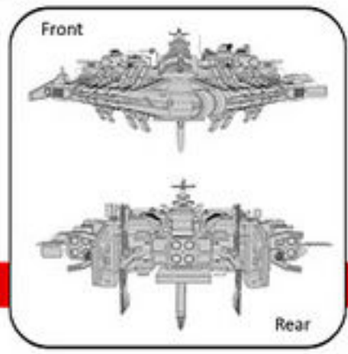




Right side

Weaponry:

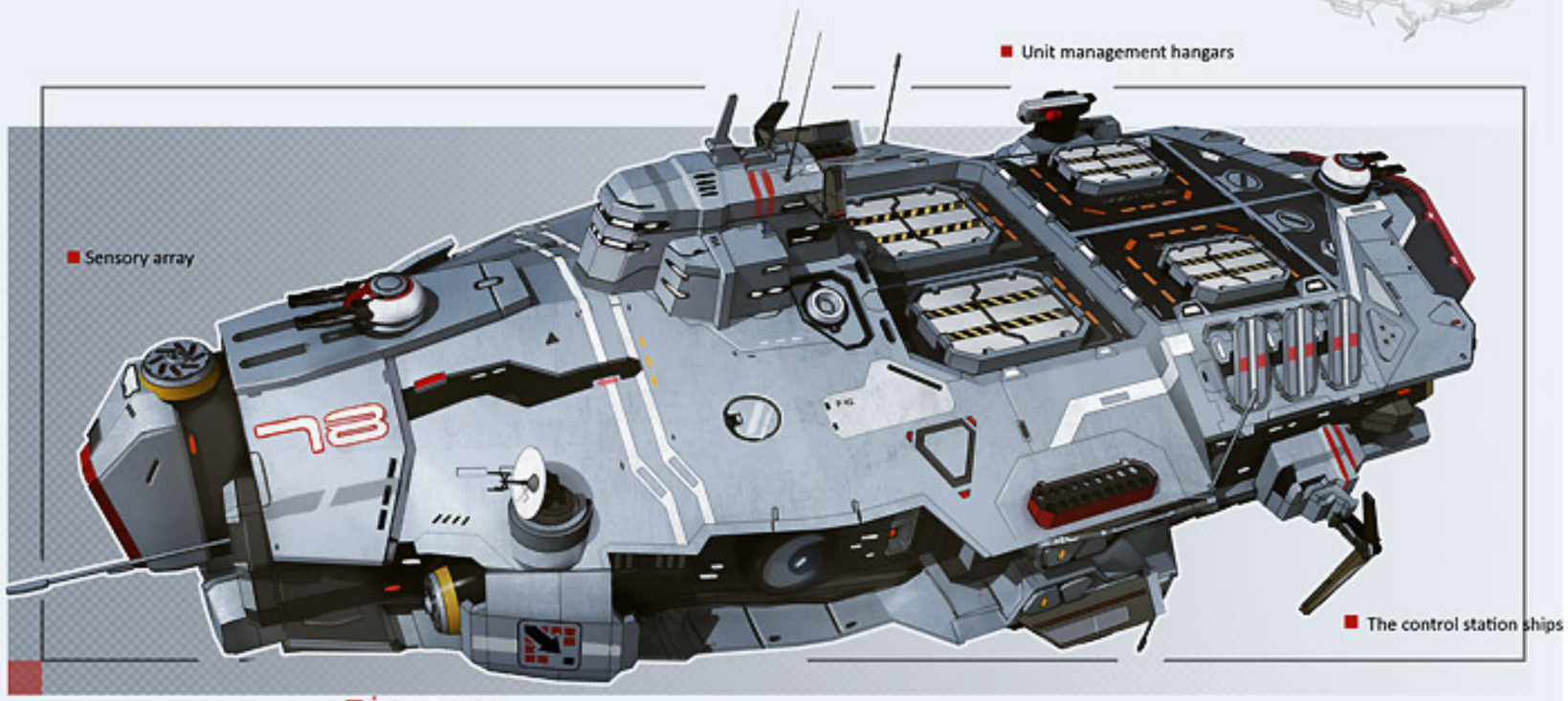
1 Heavy Laser
1 Heavy Proton Sequencer Cannon
2 Neutron Torpedo
2 Heavy Blaster Cannon
2 Ion Cannon



Front

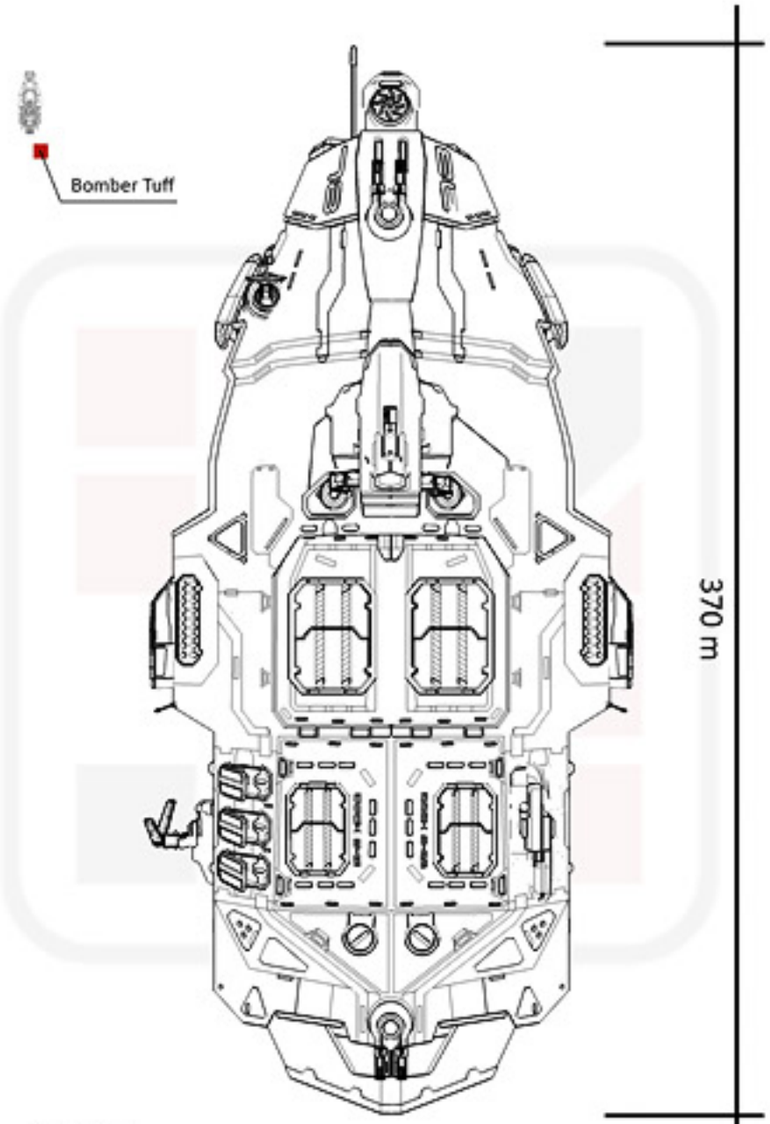
Rear

PEACEMAKER
CARRIER



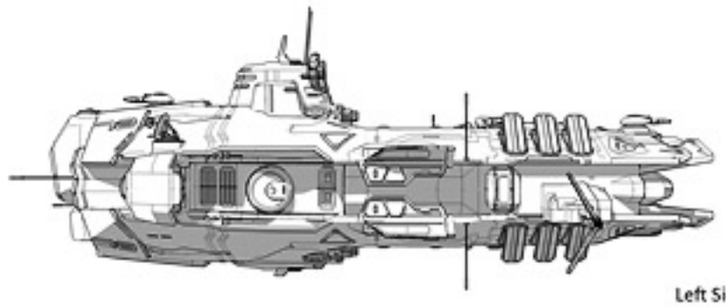
Empire: Peripheral Wars
Top side RTS game

Corris Studio



Weaponry
2 Burst fire blaster cannon

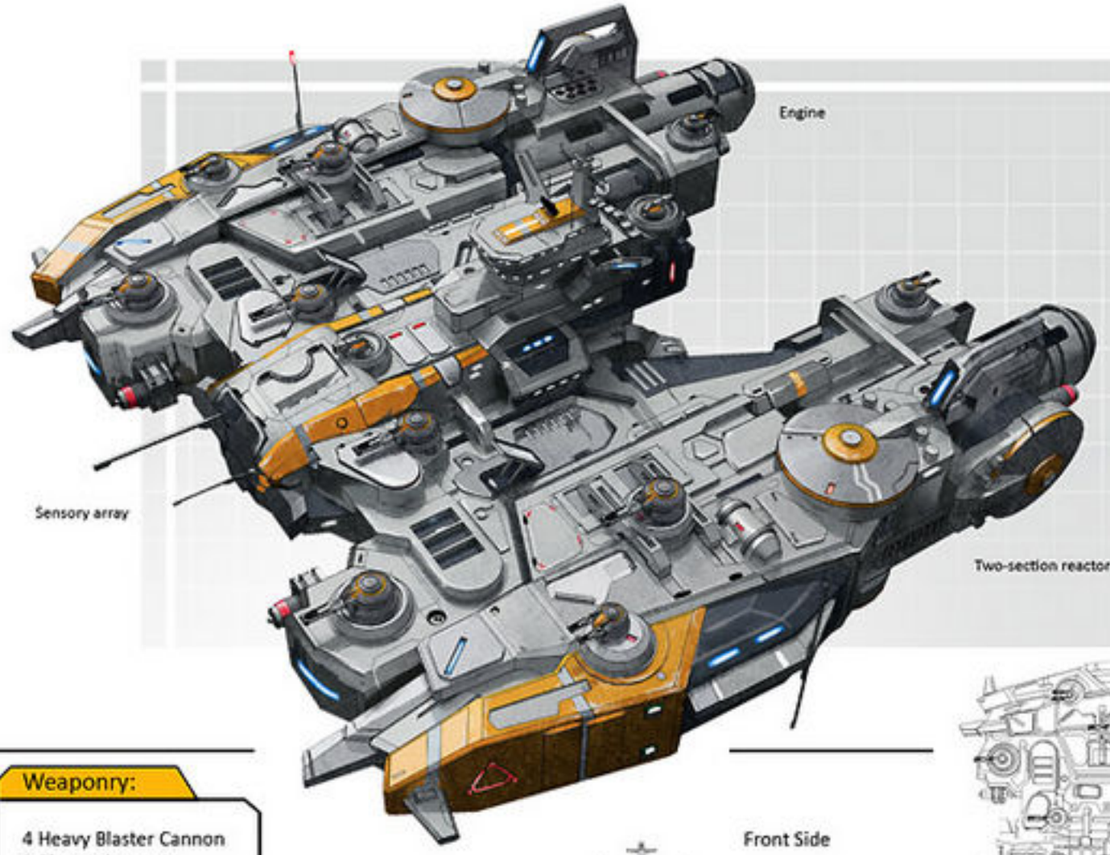
Hangar Capacity:
20-25 bombers and fighters

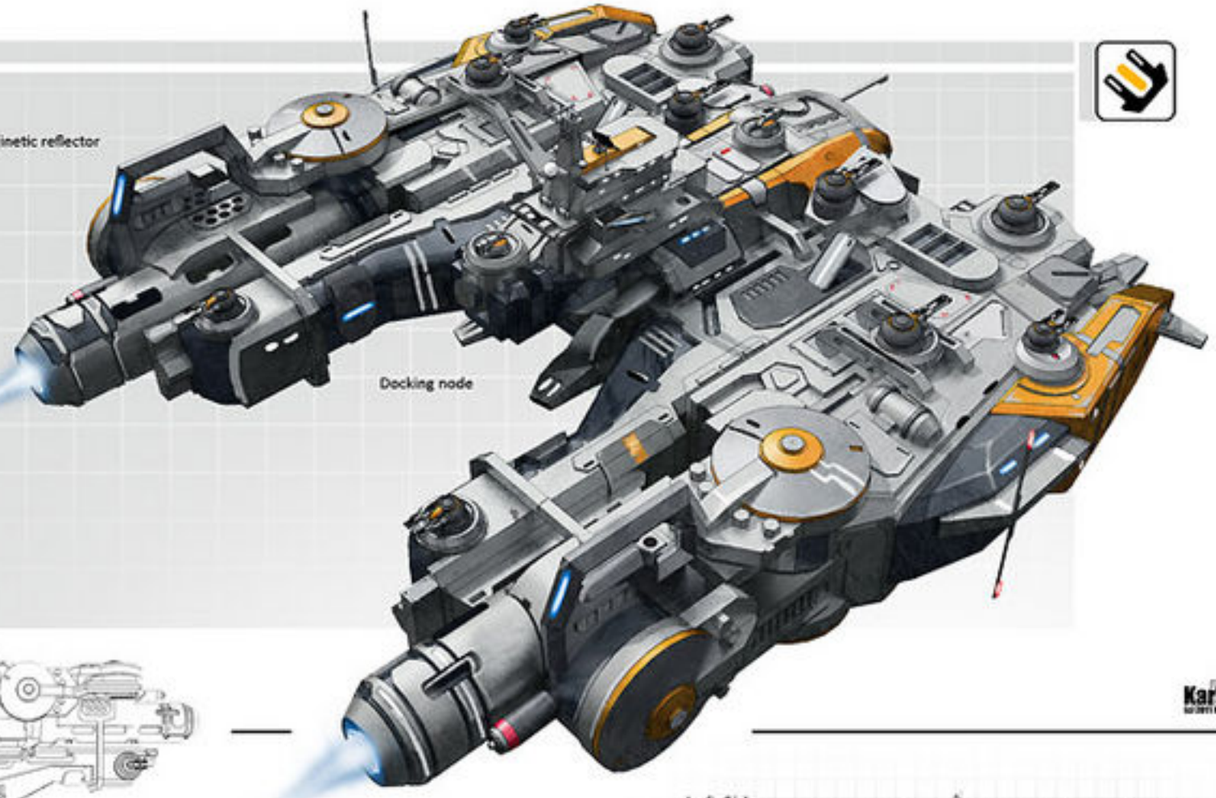


Left Side

BATTLESHIP MESSIAH

Empire: Peripheral Wars
Top side RTS game

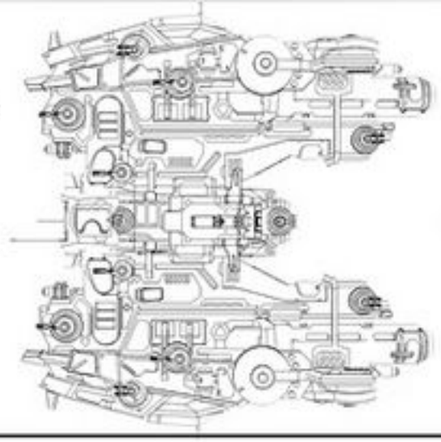




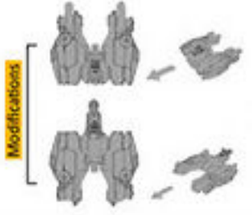
Weaponry:

- 4 Heavy Blaster Cannon
- 2 Blaster Cannon
- 4 Heavy Ion Cannon
- 4 Heavy Neutron Torpedo

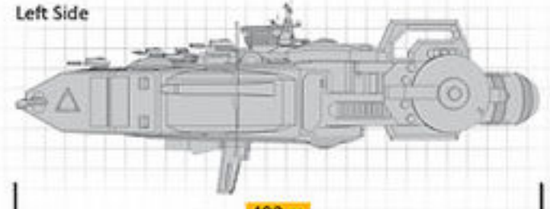
Front Side



Modifications



Left Side



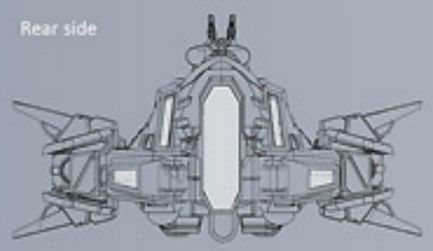
Corris Studio

BATTLESHIP PREDICTOR

Corris Studio

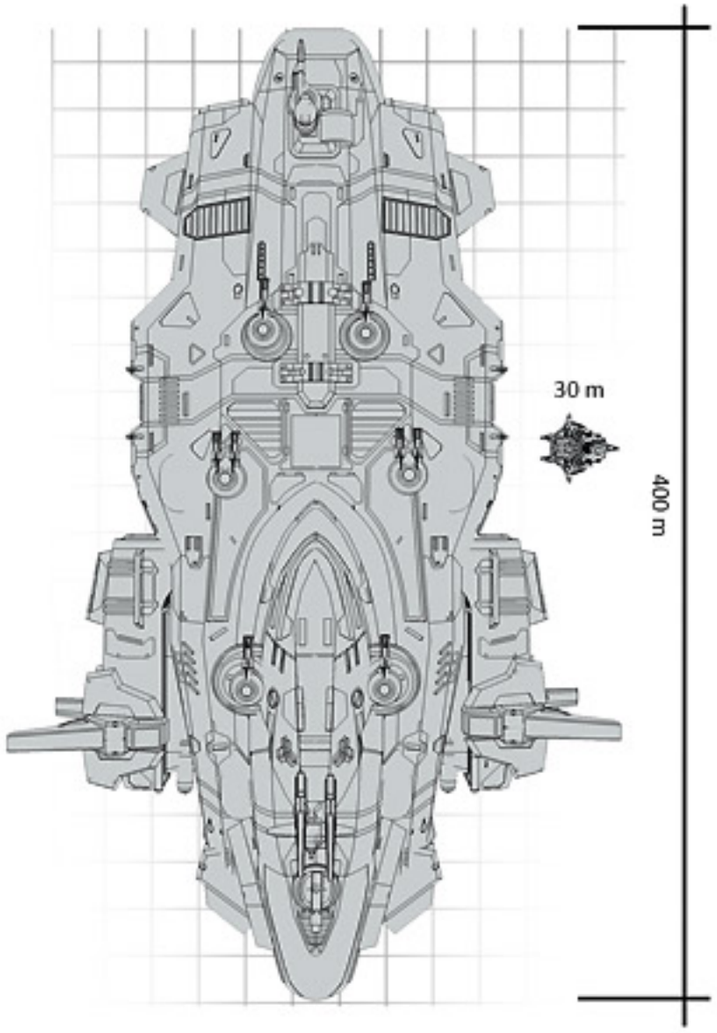
Empire: Peripheral Wars
Top side RTS fame

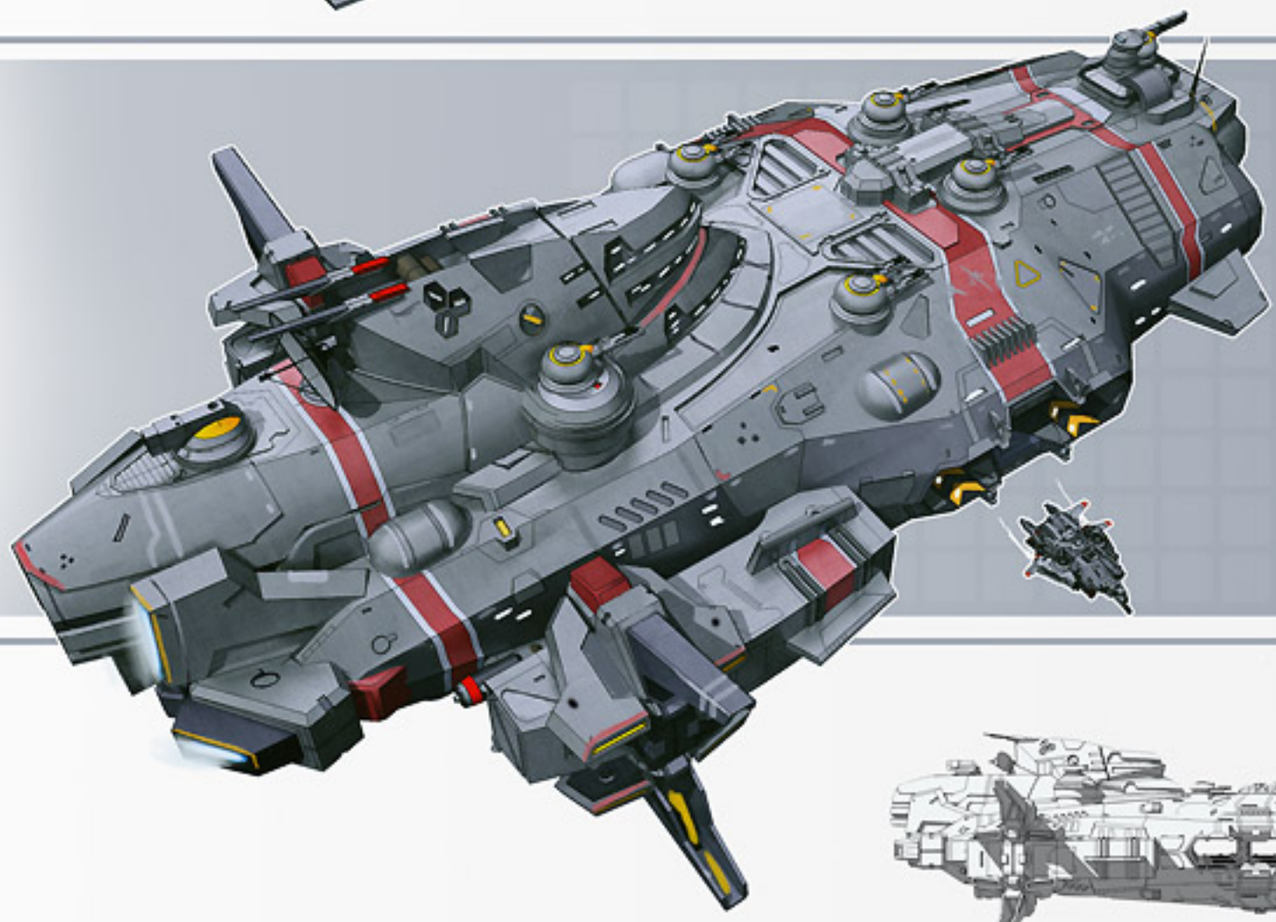
Rear side



Weaponry

1 Heavy Proton Sequencer Cannon
2 Blaster Cannon
2 Heavy Plasma Cannon
2 Heavy Ion Cannon
2 Neutron Torpedo

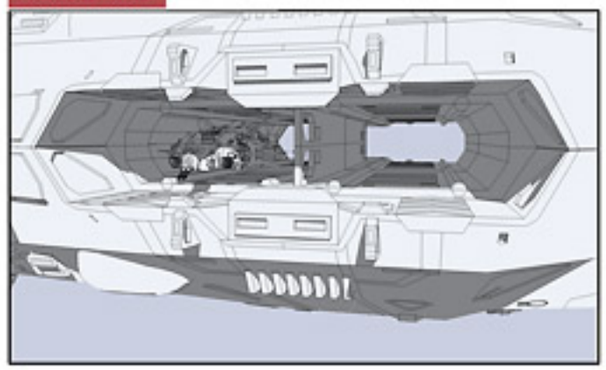




Right side

HANGARS

Capacity - 6 assault shuttles



ION-PLASMA CANNON (CUTTER)

Battery discharger

PULSE ROTOR CANNON

MULTIPLE LAUNCH ROCKET SYSTEM V2

MULTIPLE LAUNCH ROCKET SYSTEM

SHIELD GENERATOR

Shield emitter

Battery

Rotation gear

FOOT

SEISMIC UNIT

Dynamic anti-gravitational capture

Kernel guidance and tracking

Grille reflector

Mode of concentration

Mode scattered observations

"EYE"

BLOCH AA BATTERIES

GAUSS TURRET

ROCHET PODS

Segments of the shell

HULL

Walking Mode

FRONT LEG

YEAH!!!11

DOMINANCE WAR

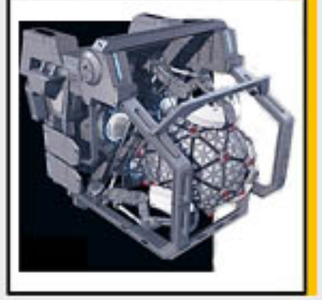
ARTTALK.RU

FRONT VIEW

LEFT SIDE

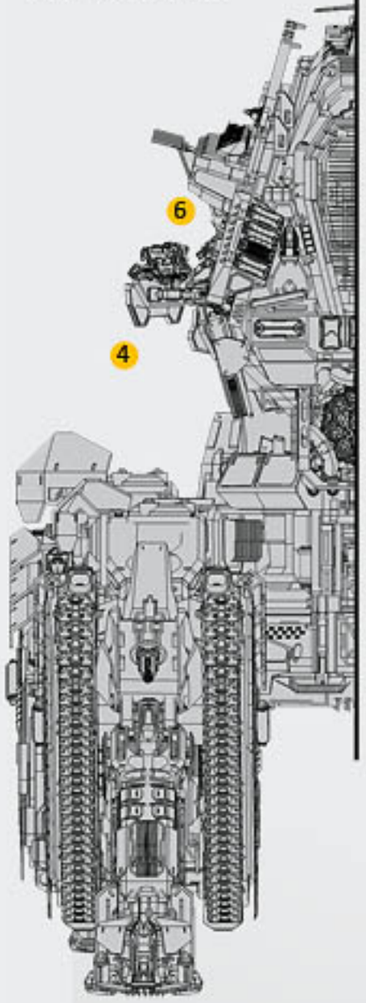
REAR VIEW

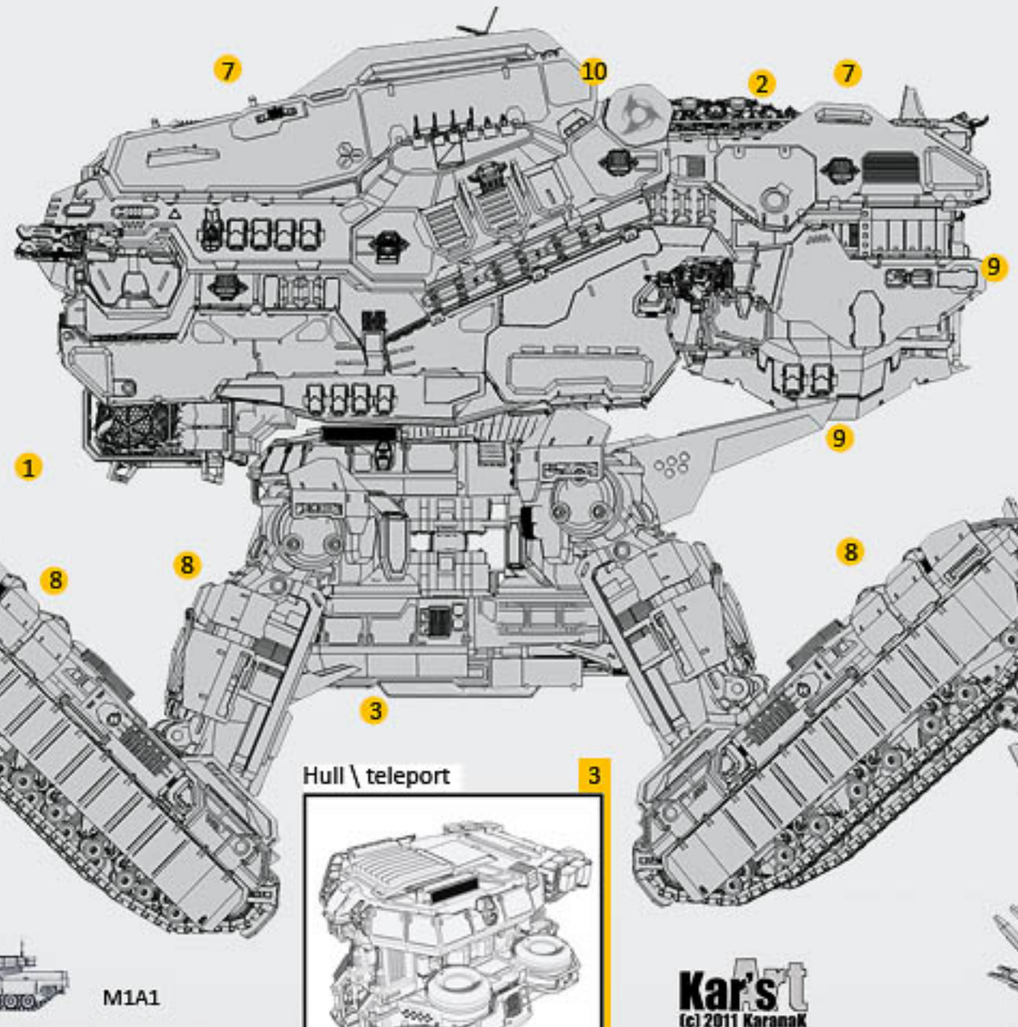
"Eye" Optic systems 1

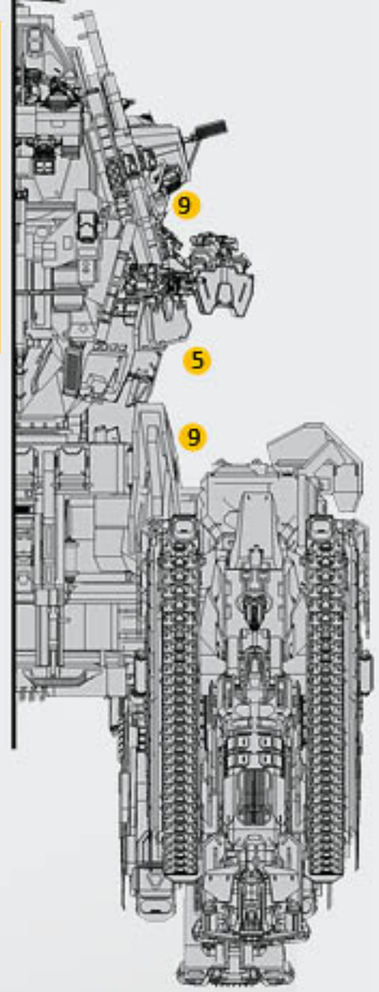


Shield Generator 2

Folded state





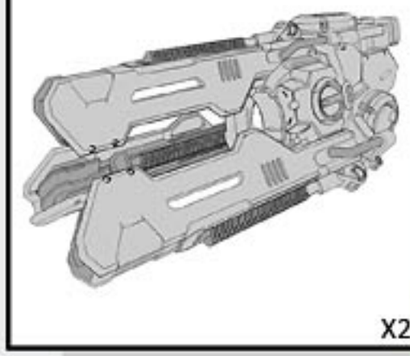


M1A1

Hull \ teleport 3

Kar's't
(c) 2011 KaranaK

Ion-plasma cannon(cutter) 4



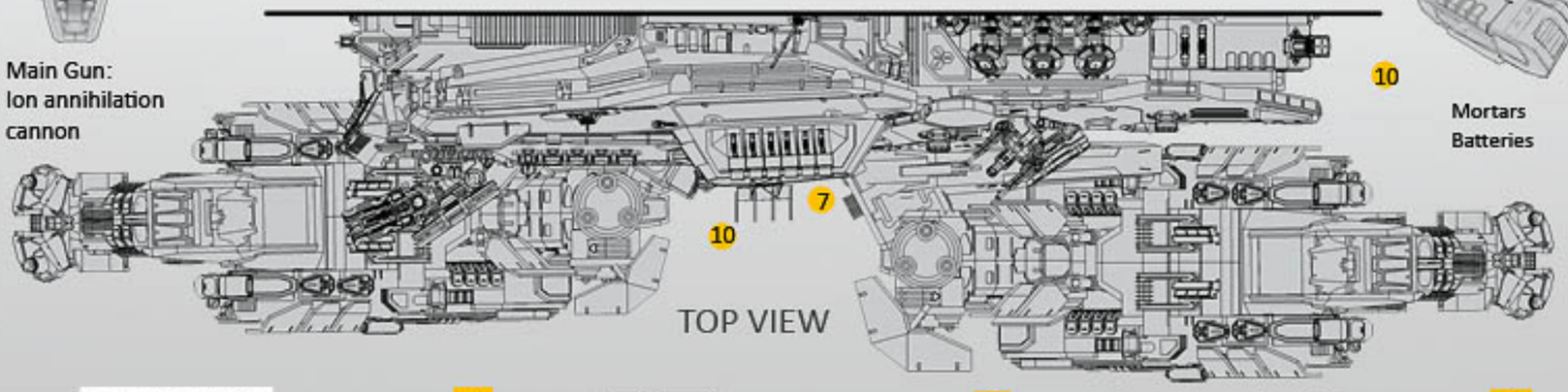
X2

DOMINANCE WAR V

GOD OF BATTLEGROUND

ARTTALK.RU

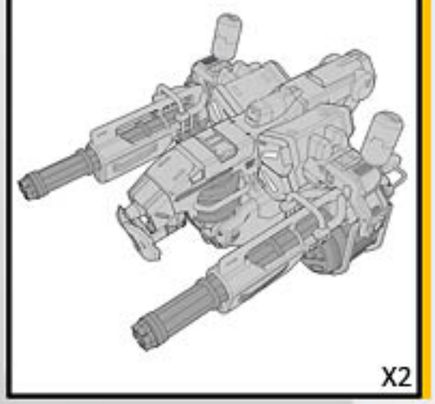
Main Gun:
Ion annihilation
cannon



TOP VIEW

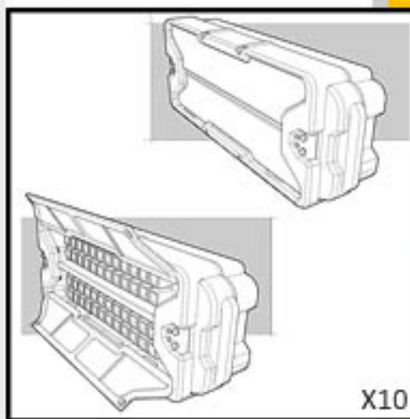
Mortars
Batteries

Pulse rotor cannon 5



X2

Multiple Launch Rocket System M1 6



X10

Block AA batteries 7

X18

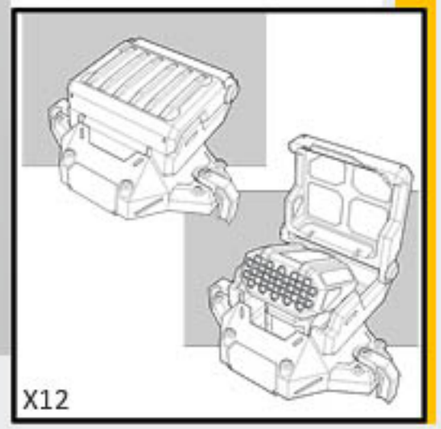
Rocket pods 8

X22

Gauss Turret batteries 9

X26

Multiple Launch Rocket System M2 10



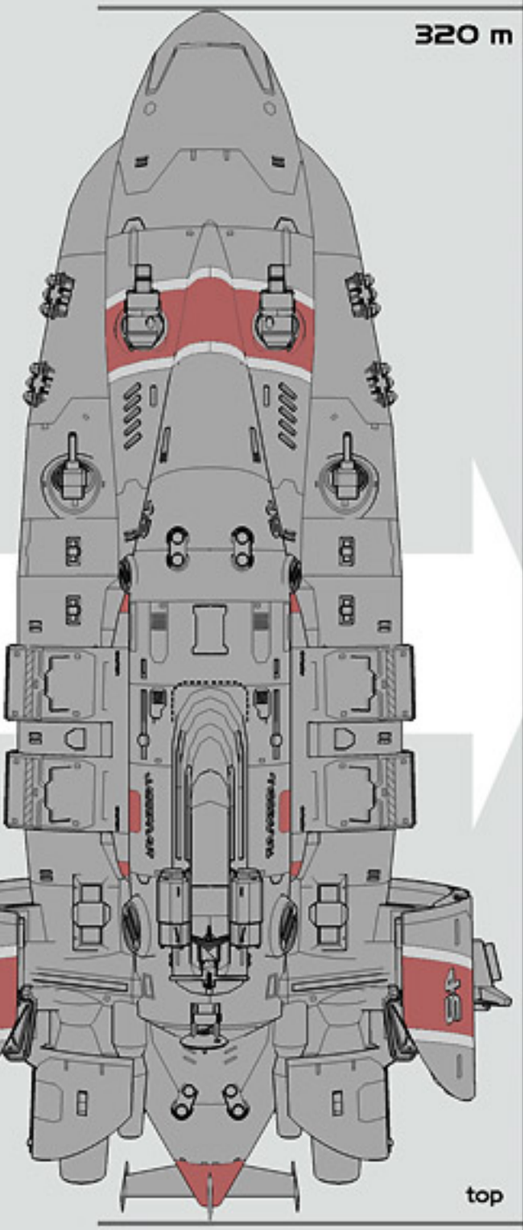
X12

Empire: Peripheral Wars
Top Side RTS game

DREADNOUGHT
"JAGGERNAUT"

Corris Studio

320 m



Kar's
(c) 2010 KaranaK

DREADNOUGHT

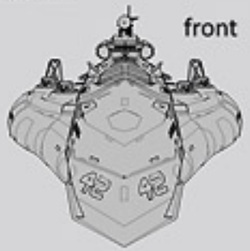
ASTREY

CORRIS STUDIO

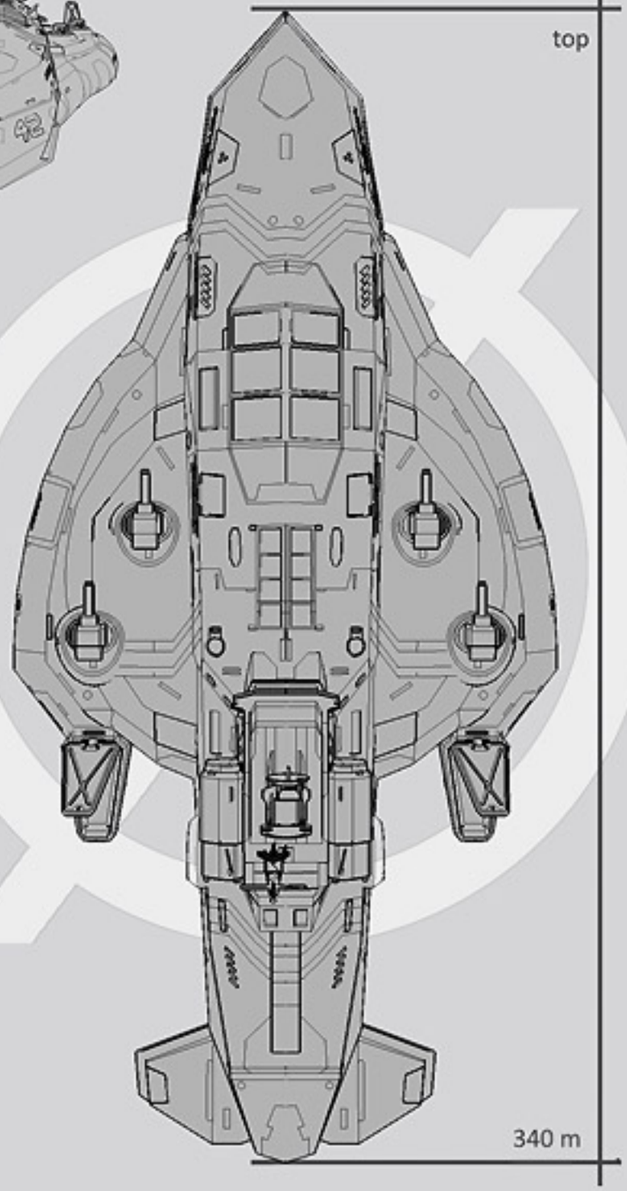
Kar's
(c) 2010 KaranaK

Empire: Peripheral Wars
Top Side RTS game

front



top



Weapon:
4x Heavy Blaster Cannon
(Dreadnought Class)

MAIN BATTLE TANK

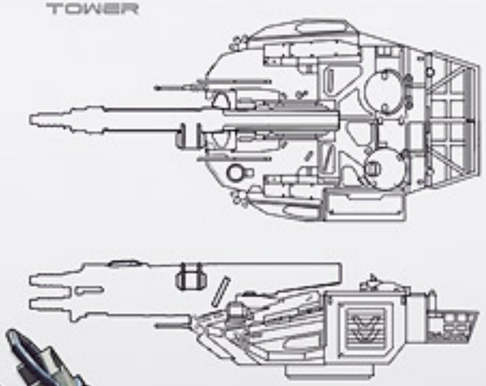
"FIREWALKER" MBT-700

Kar's Art
(c) 2010 KaranaK

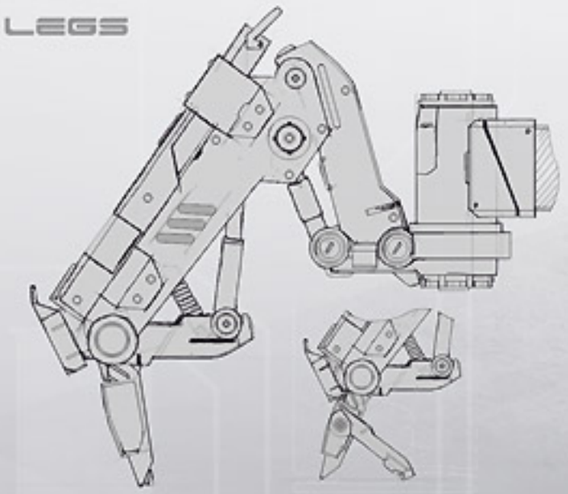
- **MAIN WEAPON :**
  160MM SMOOTHBORE GAUSS TWIN CANNON
- **SECOND WEAPON :**
  CO-AXIAL MG
- **PASSENGER WEAPON:**
  ANTI-AIR MACHINE GUN
- ANTI-TANK GUIDED MISSILE
- COMPLEX OPTICAL-ELECTRONIC SUPPRESSION
- SMOKE COUNTERMEASURES EFFECT

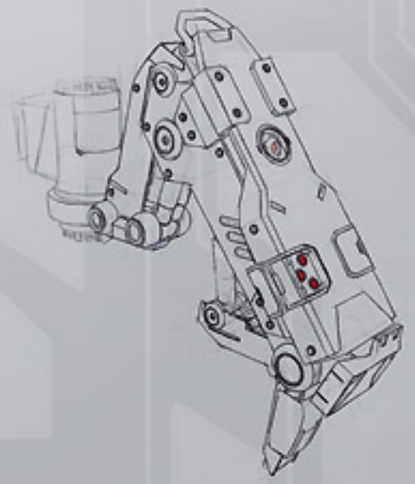
TURRET

TOWER



LEGS





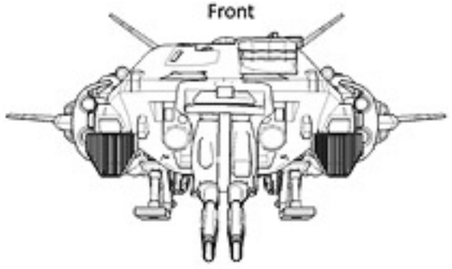
MAIN WEAPON :

DROPSHIP "NEMESIS"

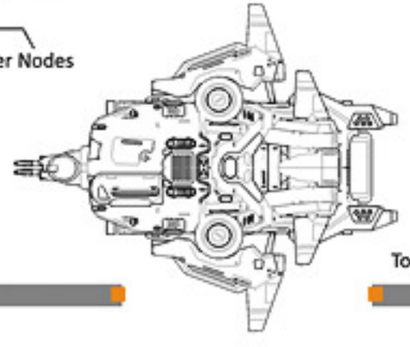
30 m Assault Shuttle

400 m Marine transport

Front



side



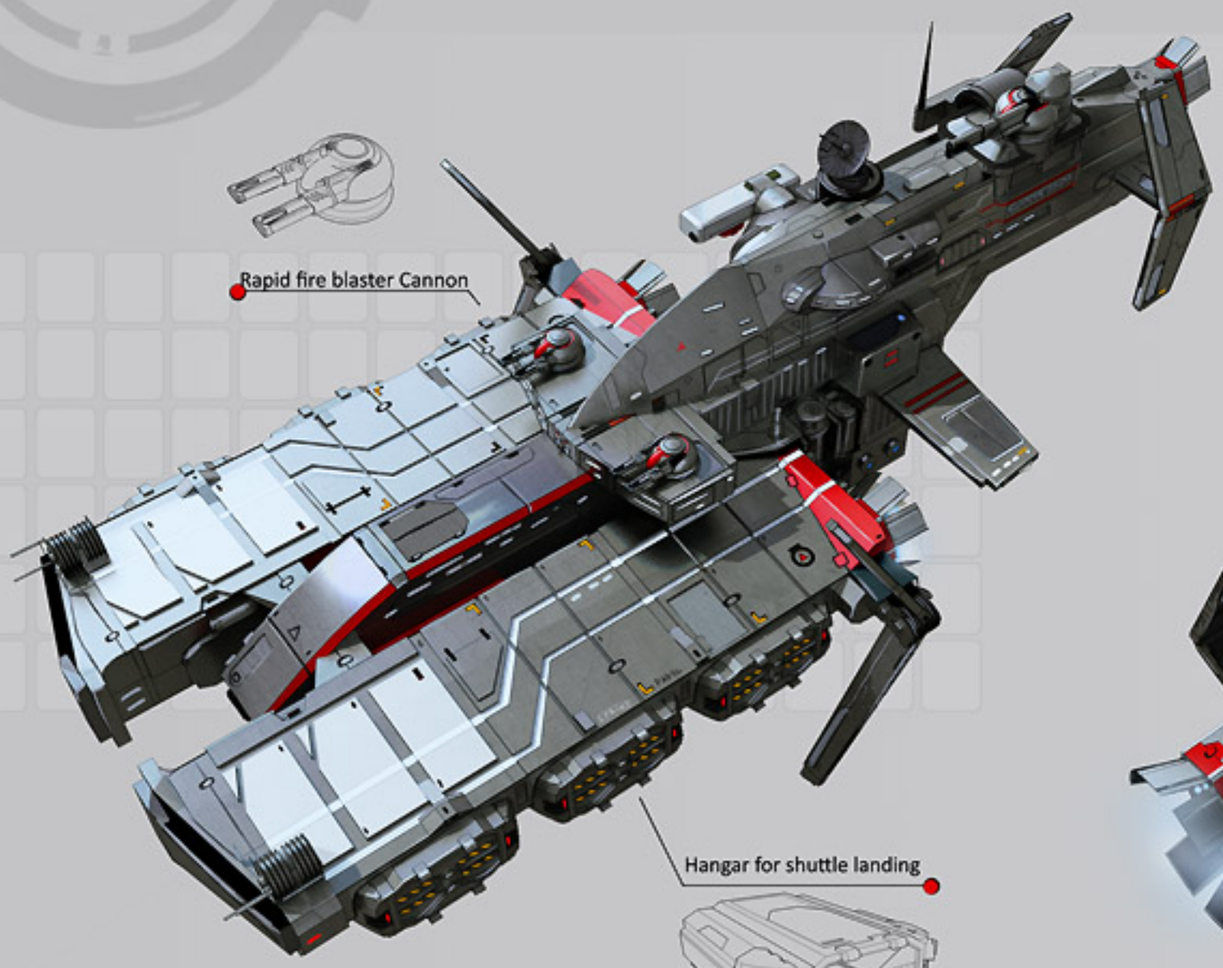
Top

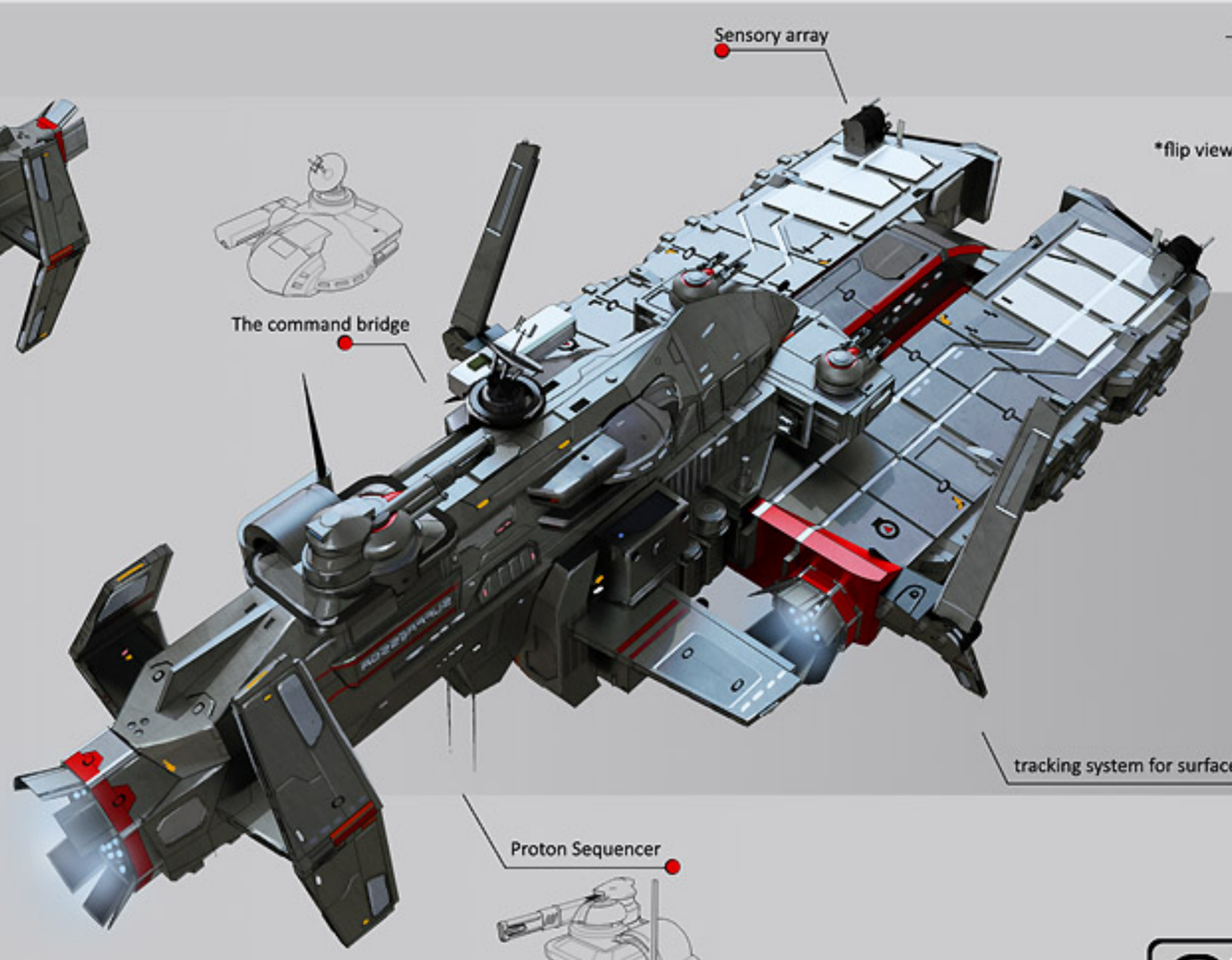
Kar's
(c) 2010 Karasak

"SUPPRESSOR"

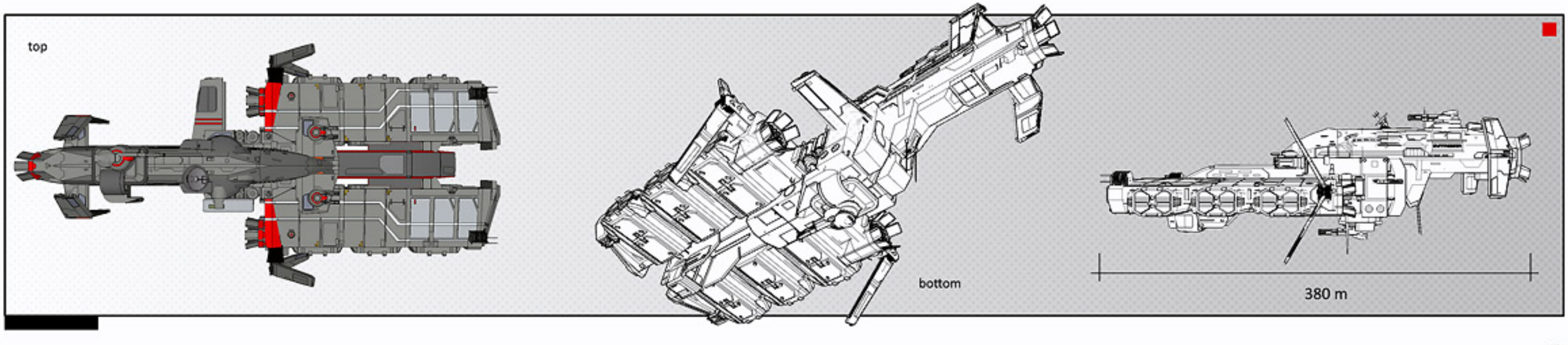
MARINE CRUISER

Empire: Peripheral Wars
Top side RTS game



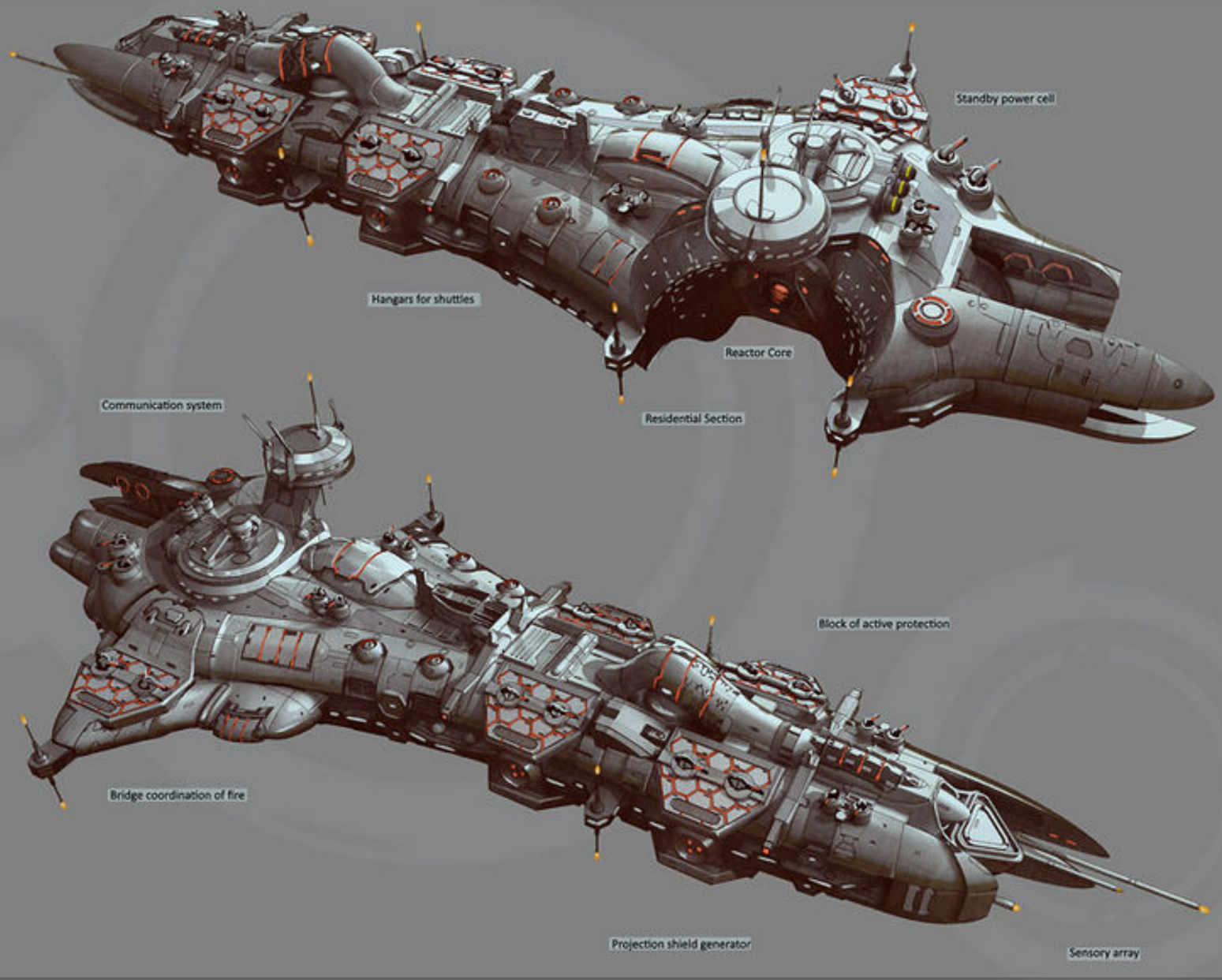


Corris Studio

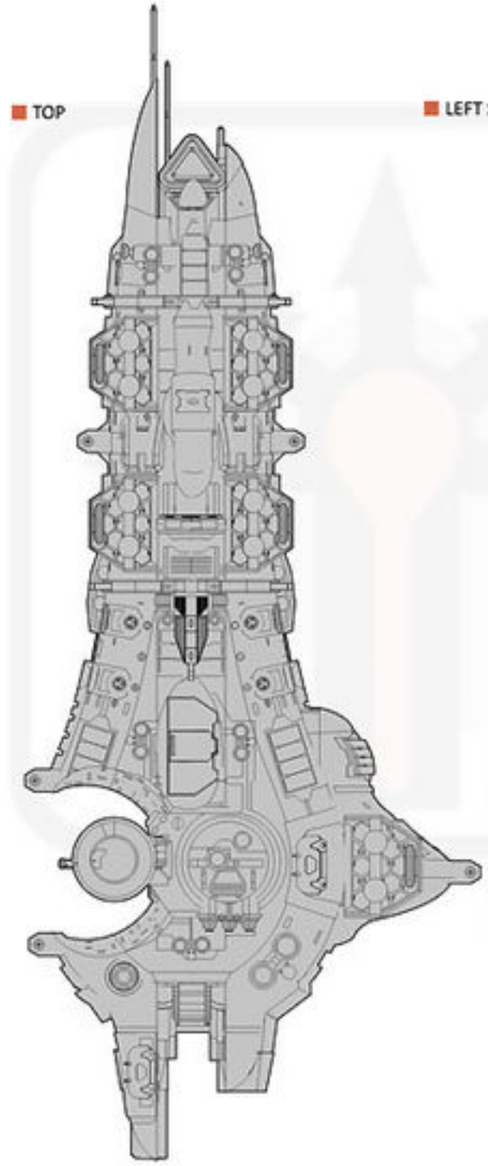


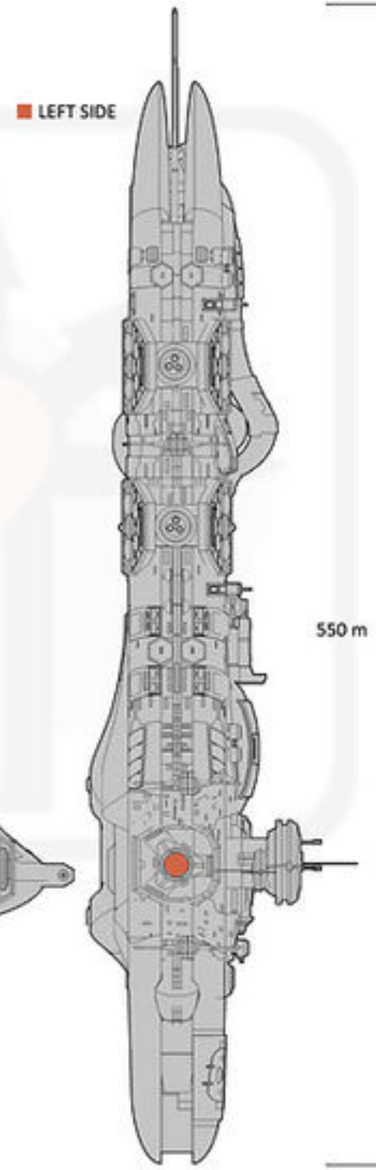
(c) 2011 Karasak

IMPERIAL RELIC DESTROYER "LEVIATHAN"



Empire: Peripheral Wars
Top Side RTS game





Weaponry

- 4 Rapid Fire Blaster Cannon
- 4 Hv Neutron Torpedo
- 4 Hv Ion Cannon
- 2 Hv Proton Sequencer Cannon
- 5 Hv Blaster Cannon
- 4 Blaster Cannon
- 2 Hv Laser

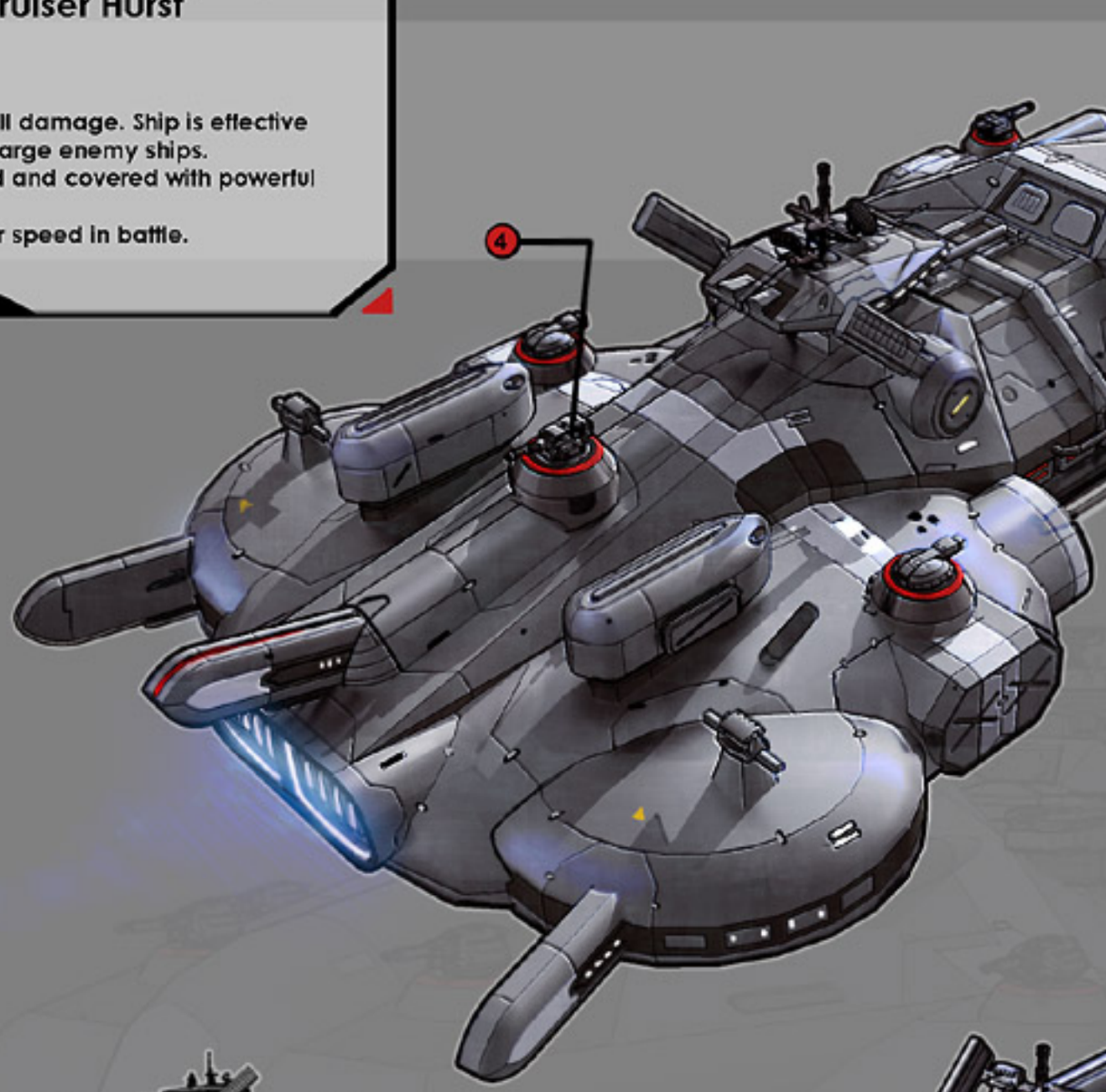
Corris Studio

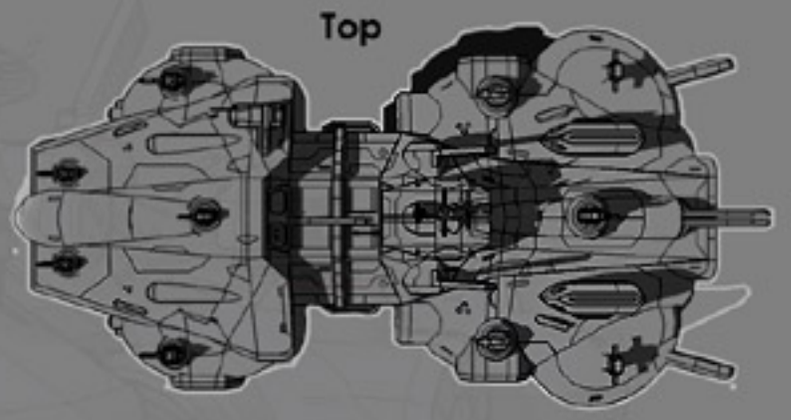
Heavy Cruiser Hurst

250 m.

Maximum hull damage. Ship is effective against any large enemy ships.
Well armored and covered with powerful shield.
Ship have fair speed in battle.

Kar'st Art
(c) 2009 Karanak



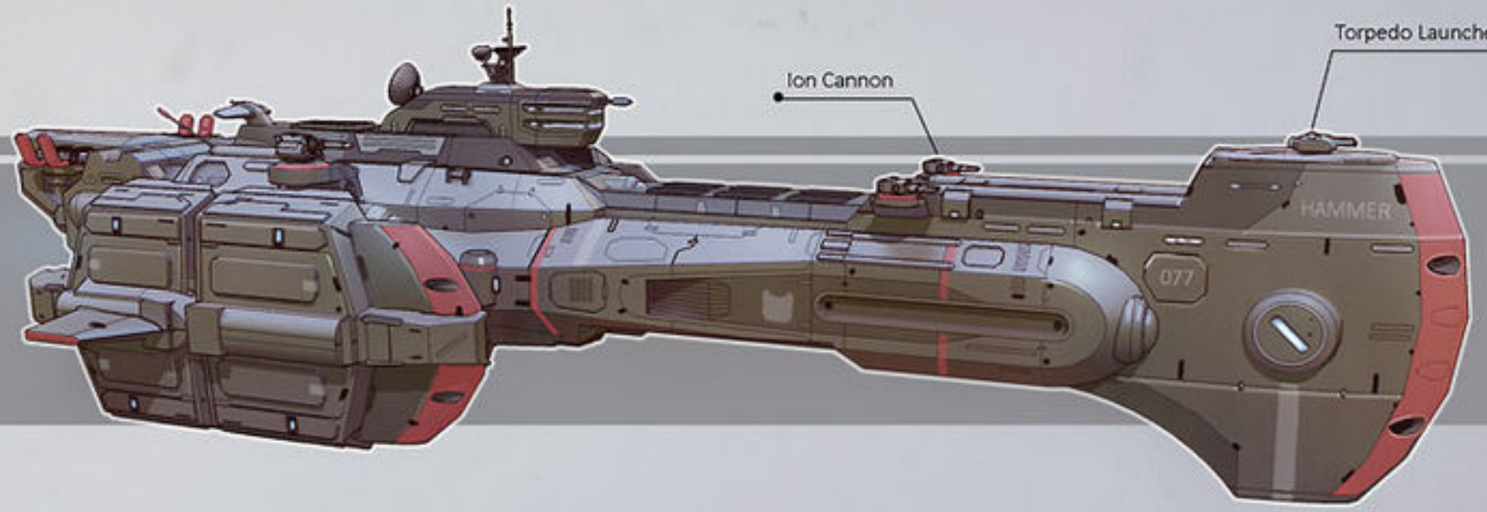


Weapon:

- 2 Heavy Blaster Cannon (1)
- 2 Blaster Cannon (2)
- 2 Torpedo Launcher (3)
- 2 Laser Defense (4)

Empire: Peripheral Wars
Corris Studio

Empire: Peripheral Wars

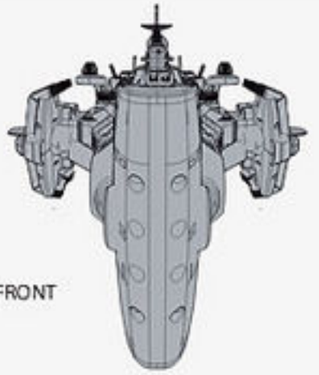


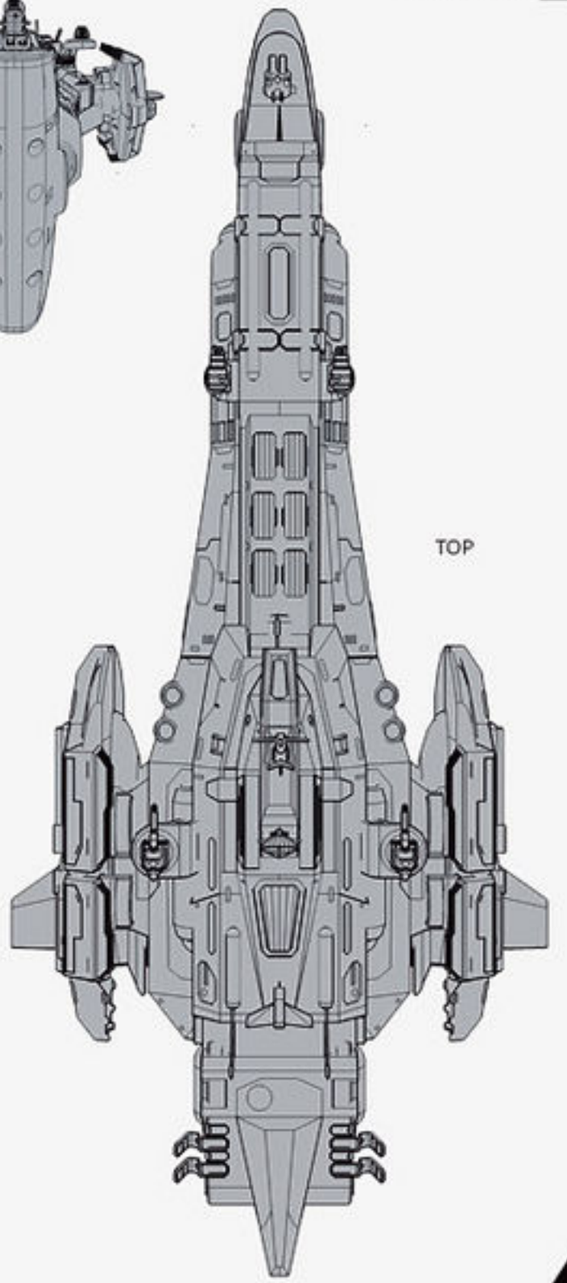
Length: 300m

"HAMMER"

HEAVY CRUISER

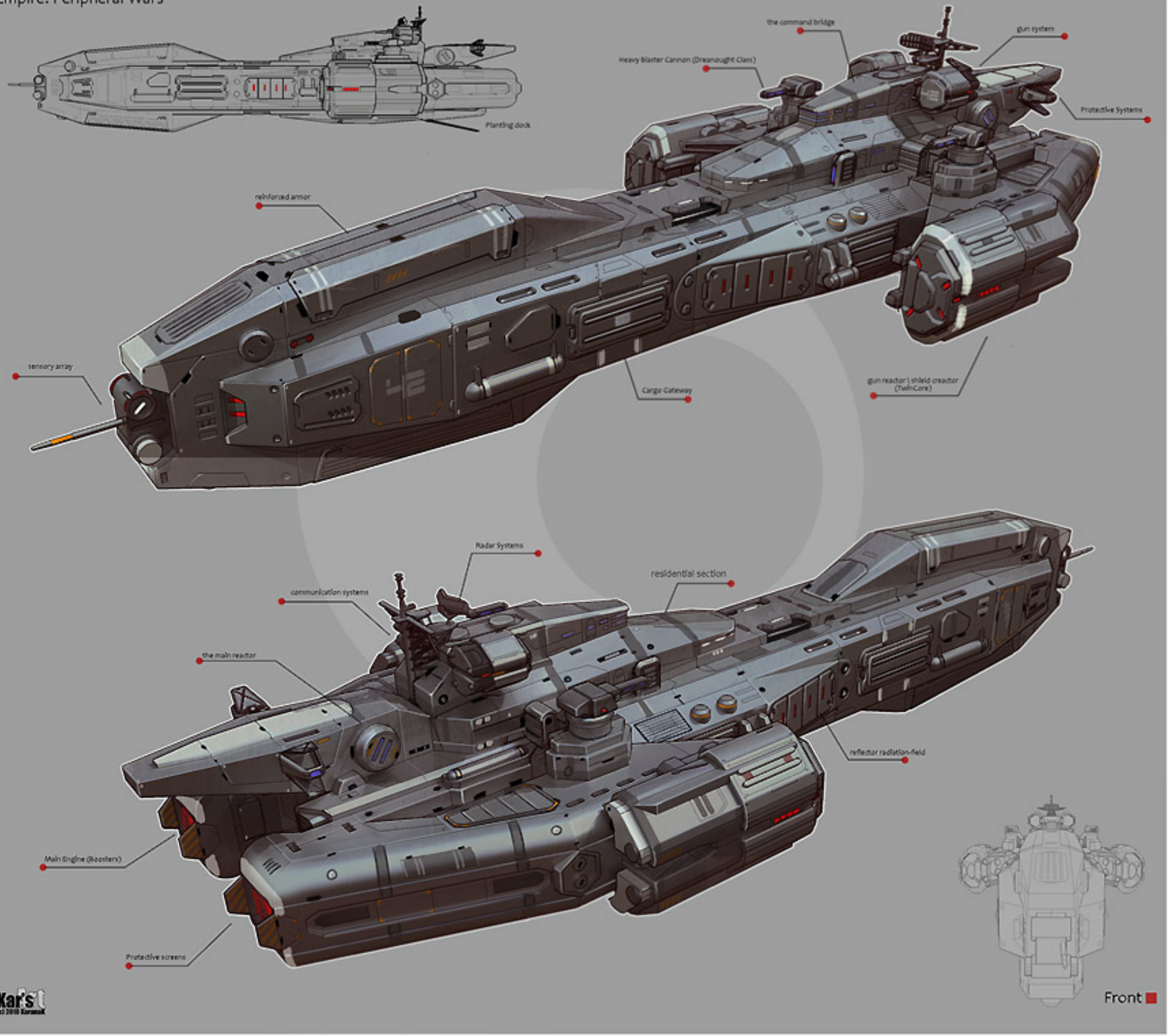
Corris Studio

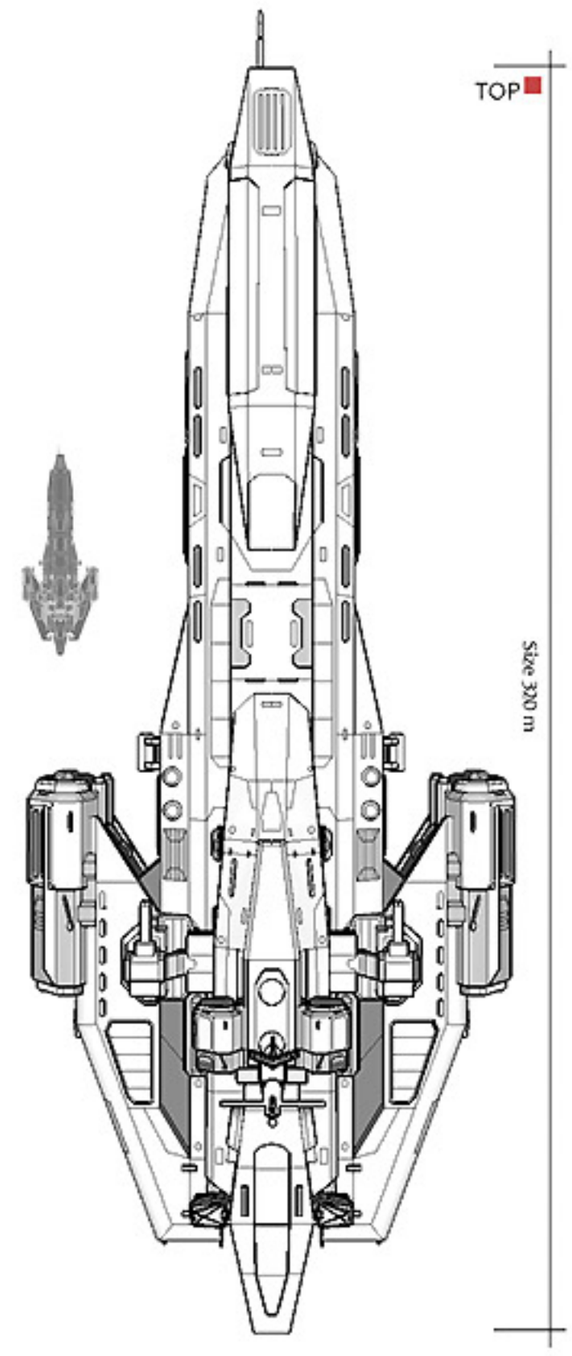


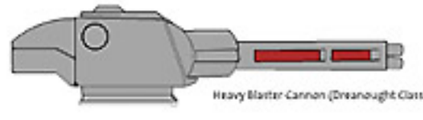


Empire: Peripheral Wars

DREADNOUGHT "TESSER"





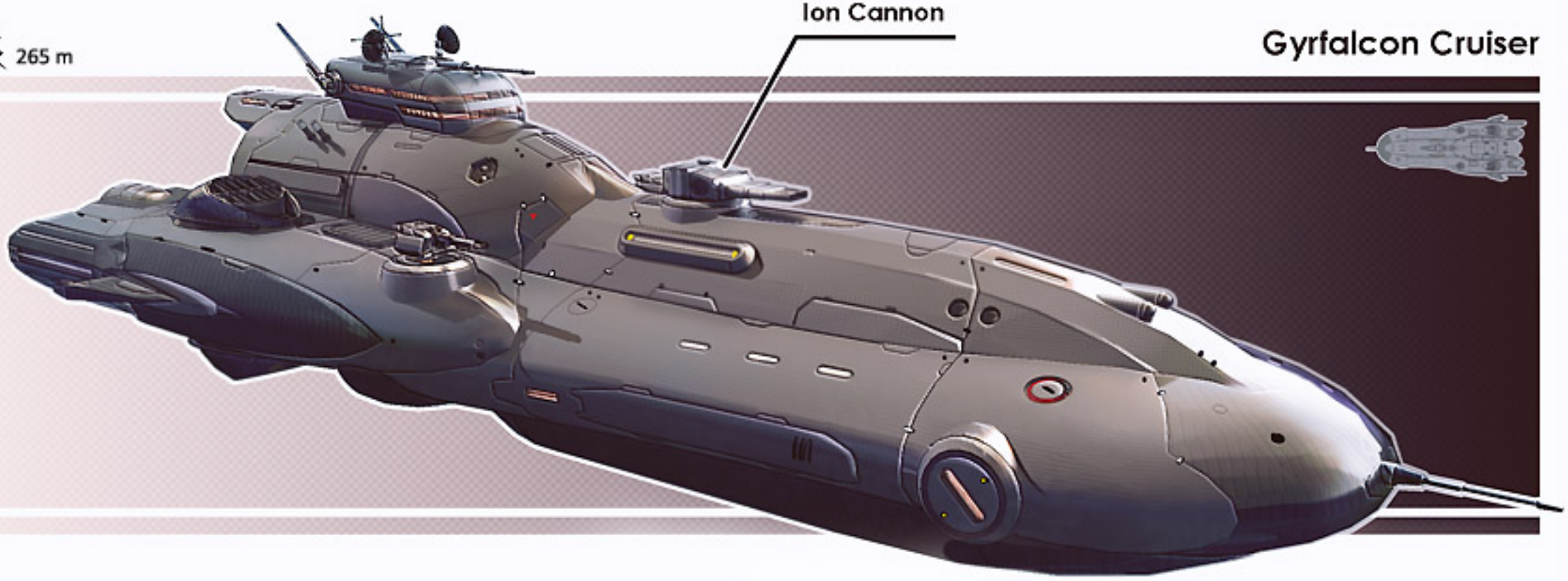


Corris Studio

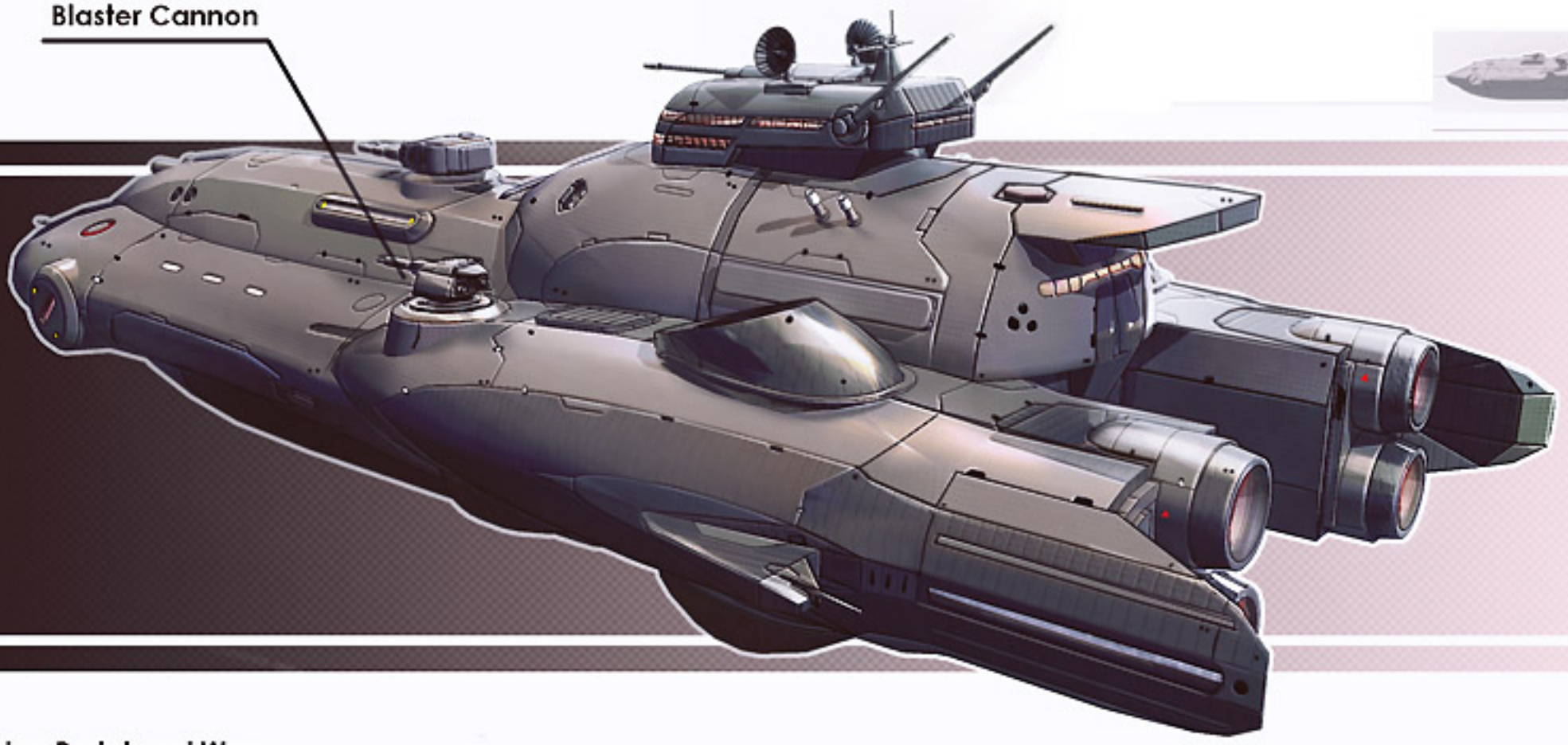
265 m

Ion Cannon

Gyrfalcon Cruiser



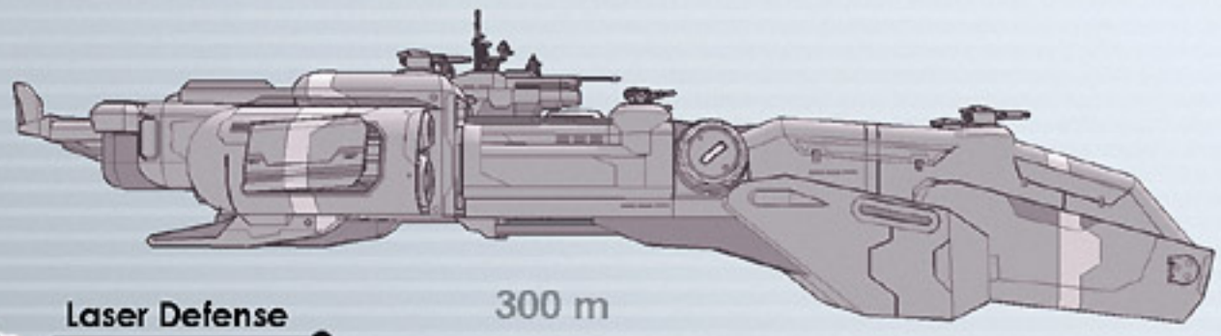
Blaster Cannon



Empire: Peripheral Wars
Corris Studio

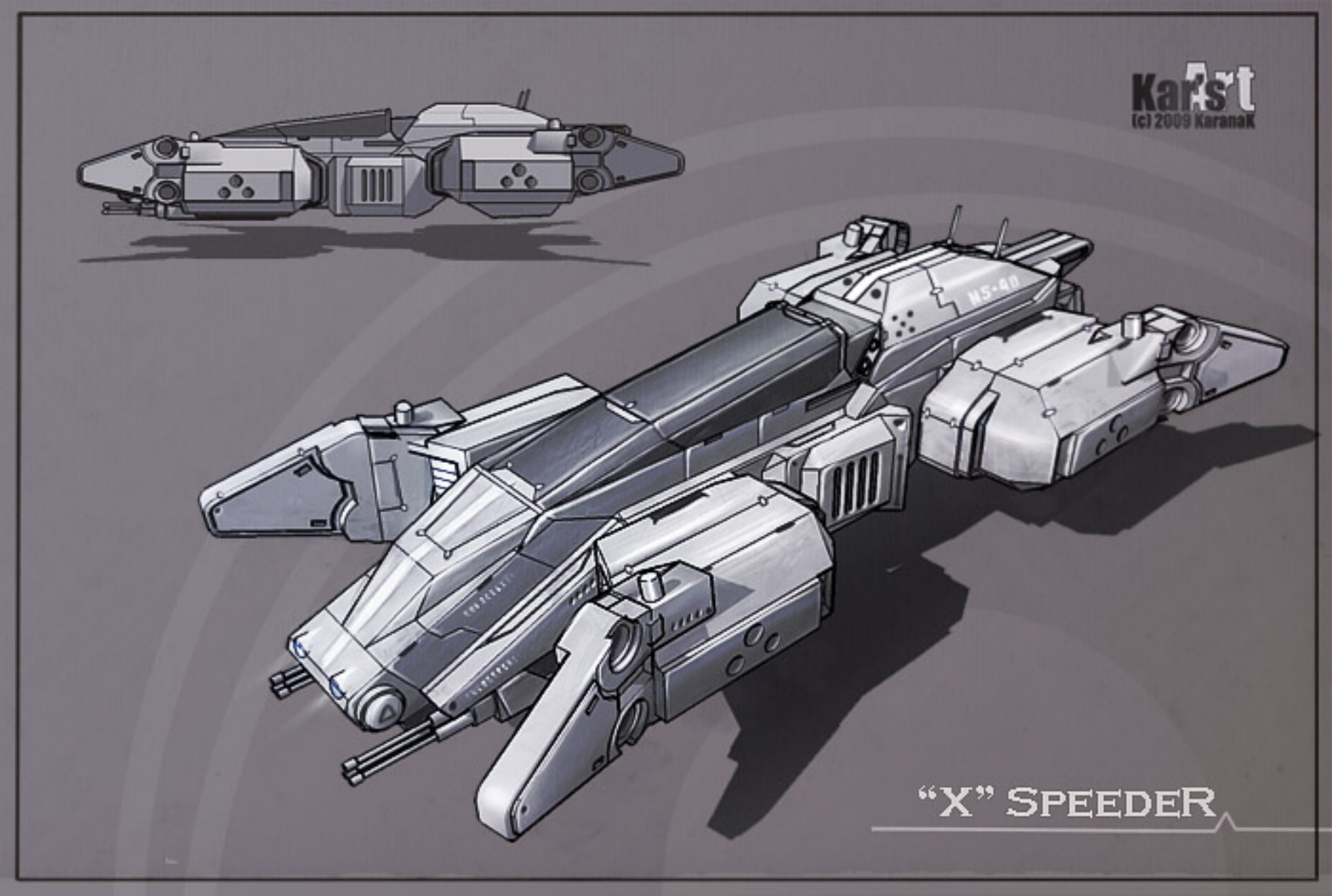
Kar's Art
(c) 2009 Karanak

Heavy Escort Cruiser Hound



Корабль предназначен для эффективной борьбы с кораблями меньших классов. Менее эффективен против тяжелобронированных или укрытых плотными щитами целей, таких как Тяжелые крейсера, Дредноуты и Бэтлшипы. Хорошее бронирование, средний щит, быстрый для своего класса.

Empire: Peripheral Wars
Corris Studio


KaRaK
(c) 2009 KaranaK
NS-40
"X" SPEEDER